



**RIPE
NCC**

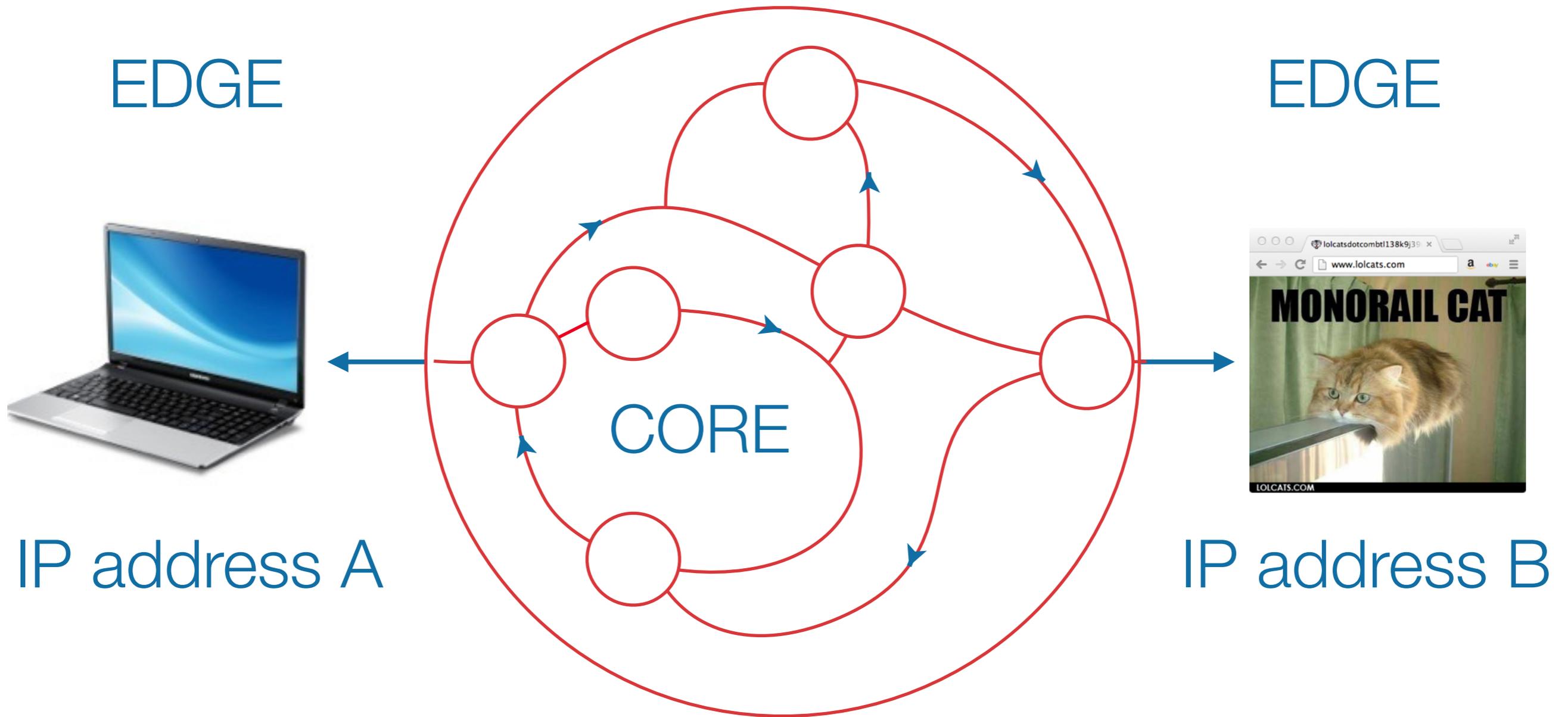
Internet 101

The Technical Roots of Internet Governance

Marco Hogewoning and Chris Buckridge
External Relations
RIPE NCC

- An overview of the Internet's fundamental structure
- The key elements:
 - Numbers
 - Names
 - Routing
- An open architecture -> open governance model

- Fundamental to the design
- All the interesting things happen at the “edge”
 - Computers, tablets and phones
- Allows for great diversity in services and applications
 - Which can be developed without making changes in the network
- Contributes to network resilience



Email, websites, online
services, instant messaging

SMTP, HTTP,
H.264

TCP-IP

Ethernet, 3G,
Wifi

Undersea cables, optical
fibre

Email, websites, online services, instant messaging

SMTP, HTTP,
H.264

TCP-IP

Ethernet, 3G,
Wifi

Undersea cables, optical fibre

Many protocols

Fewer protocols

More protocols

Email, websites, online services, instant messaging

SMTP, HTTP, H.264

TCP-IP

Ethernet, 3G, Wifi

Undersea cables, optical fibre

Many protocols

Fewer protocols

More protocols

Application

Presentation

Session

Transport

Network

Data link

Physical

Email, websites, online services, instant messaging

SMTP, HTTP,
H.264

TCP-IP

Ethernet, 3G,
Wifi

Undersea cables, optical fibre

Google, Skype, Facebook,
Netflix

Carriers (Tata, Cogent)

Access layer (my ISP)

- IP address = a number assigned to devices in a network that uses the Internet Protocol for communication
 - IPv4 e.g. 192.0.2.17 (32 bits)
 - IPv6 e.g. 2001:db8:0:1234:0:567:8:1 (128 bits)
- IP addresses on the public Internet must be unique

- Where should I go?
 - Domain Name System (DNS)
- How do I get there?
 - Inter-domain Routing
- “A name indicates what we seek.
An address indicates where it is.
A route indicates how to get there.”



The Domain Name System (DNS)



- The Internet uses numeric identifiers
 - IP Address
 - Port number
- People can't remember numbers
 - So we use names
 - Uniform Resource Locator (URL)
- Added bonus: you can change the number

- Original “translation” provided by static files
- Needed a more scalable solution
- DNS is a “distributed database”



<http://www.ripe.net>





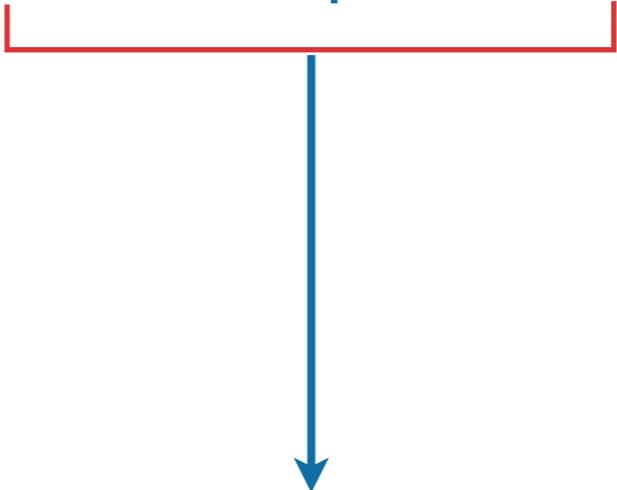
http://www.ripe.net



Protocol to use
(port number)



http://www.ripe.net

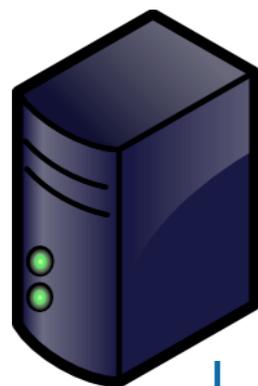


Fully Qualified Domain Name
(FQDN)



<http://www.ripe.net>

<http://www.ripe.net>

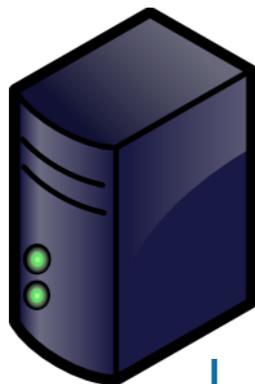


Local DNS Server
("resolver")

<http://www.ripe.net>

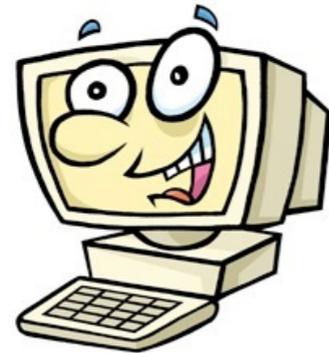


*IP address for
www.ripe.net?*

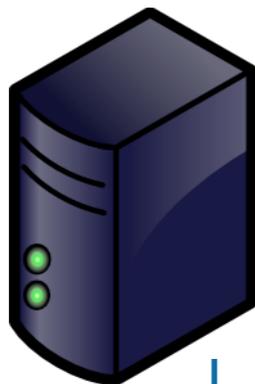


Local DNS Server
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*IP address for
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Local DNS Server
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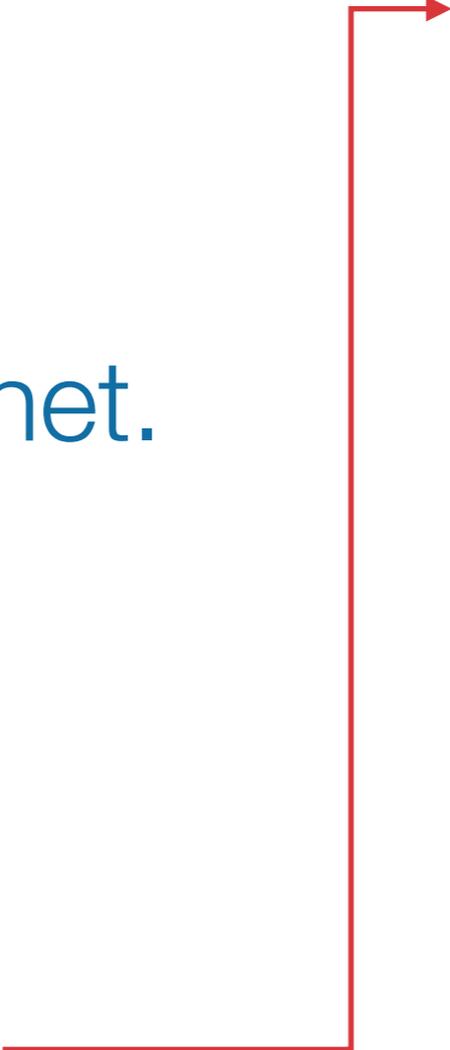


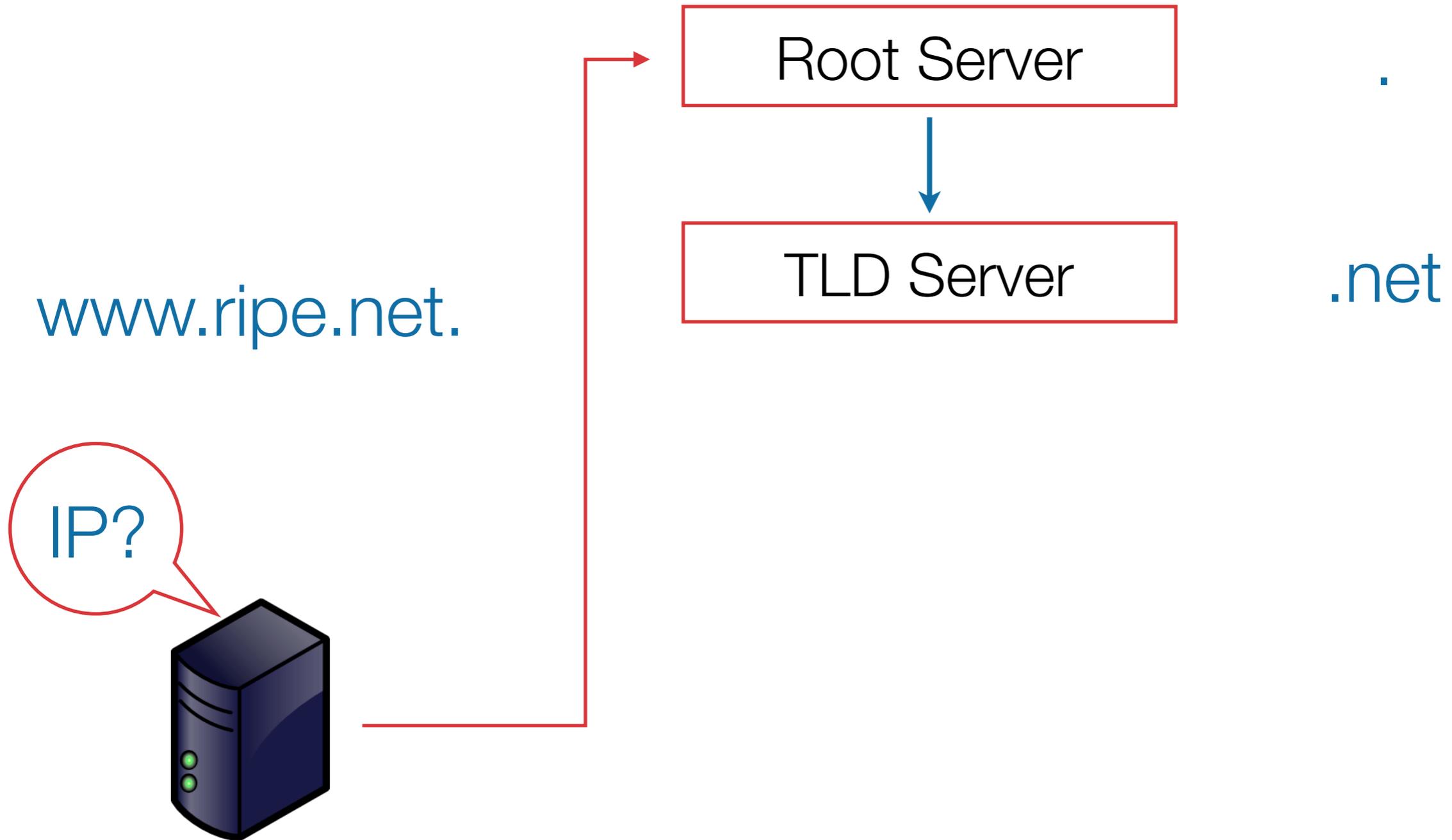
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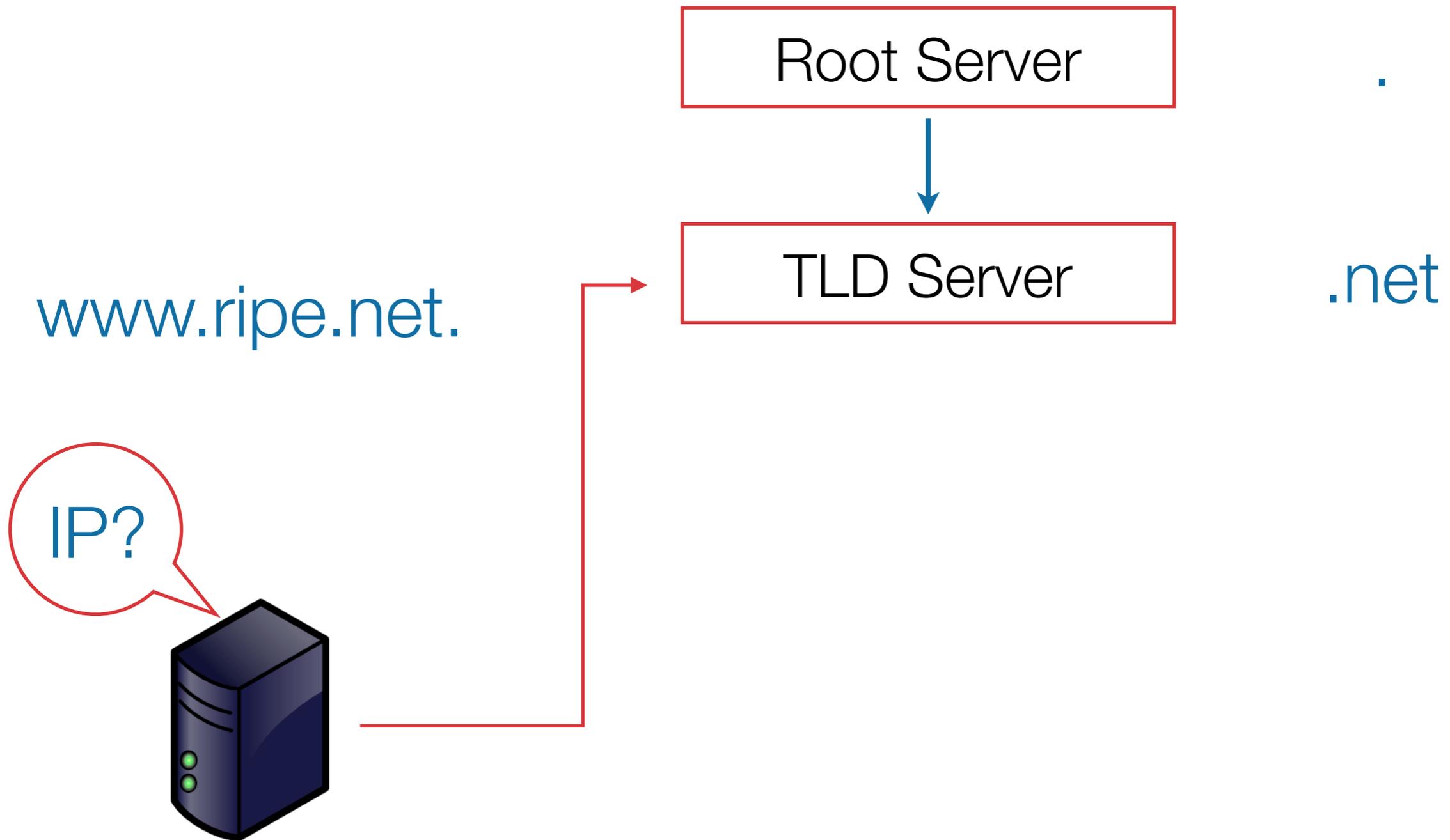


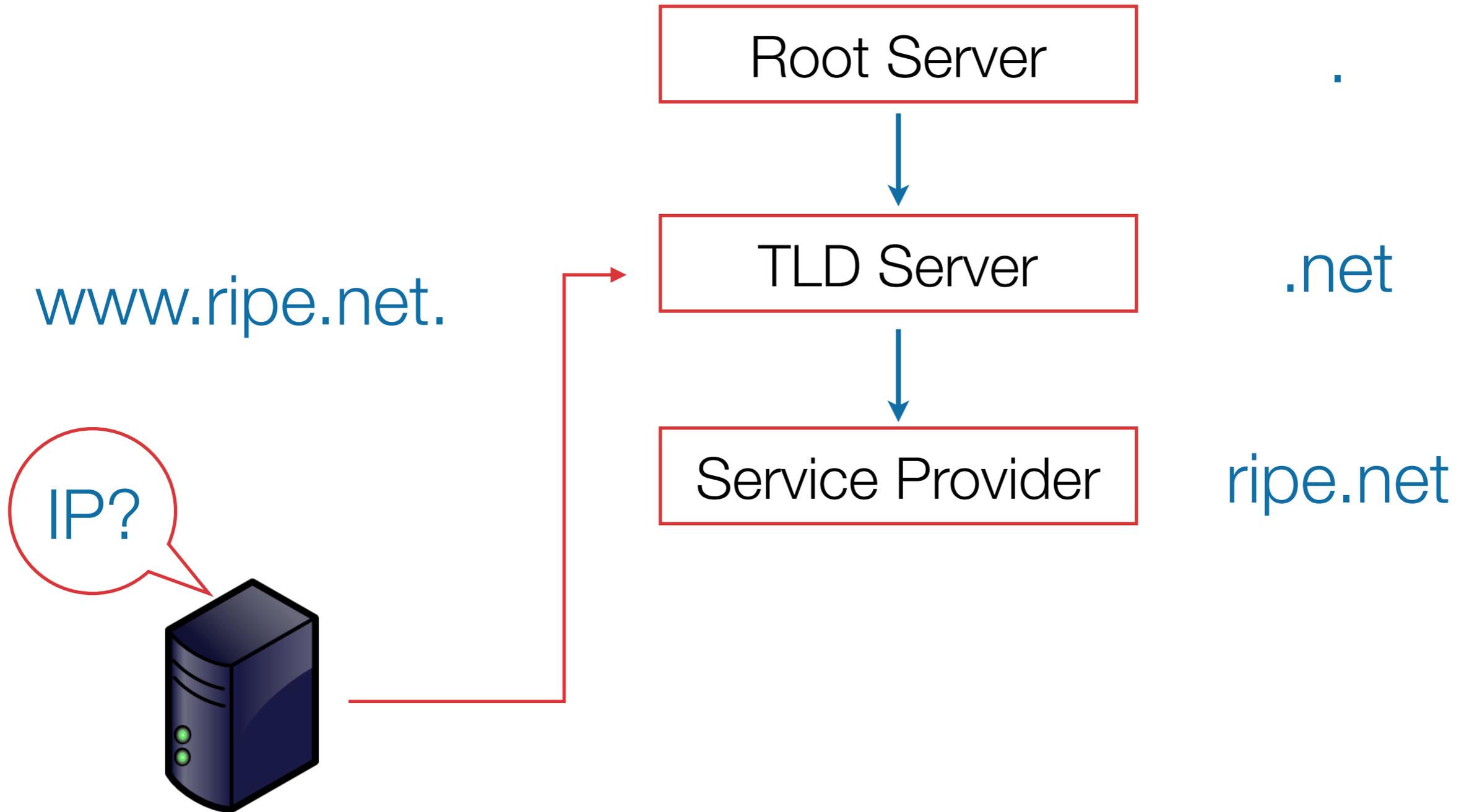
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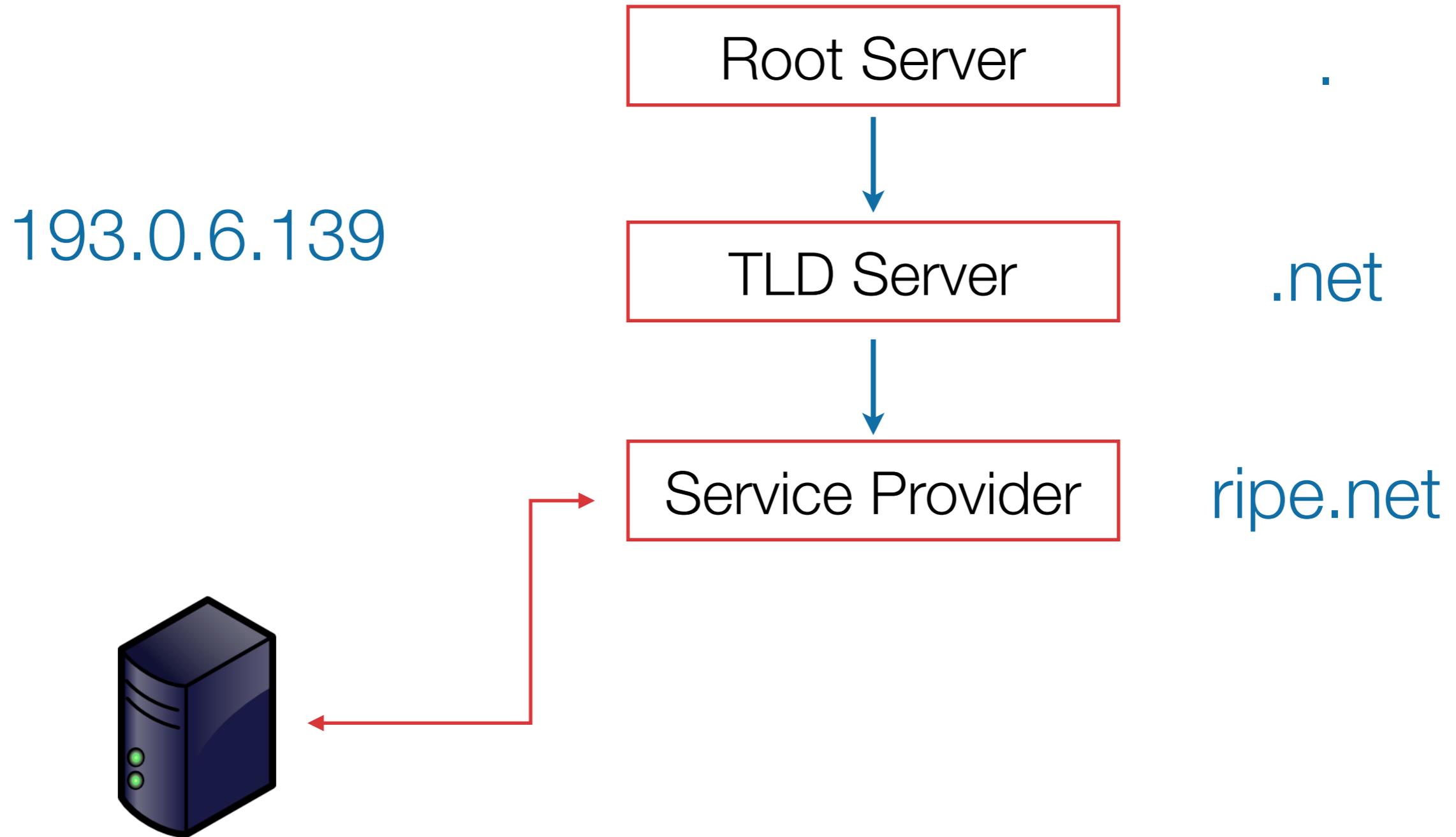
Root Server



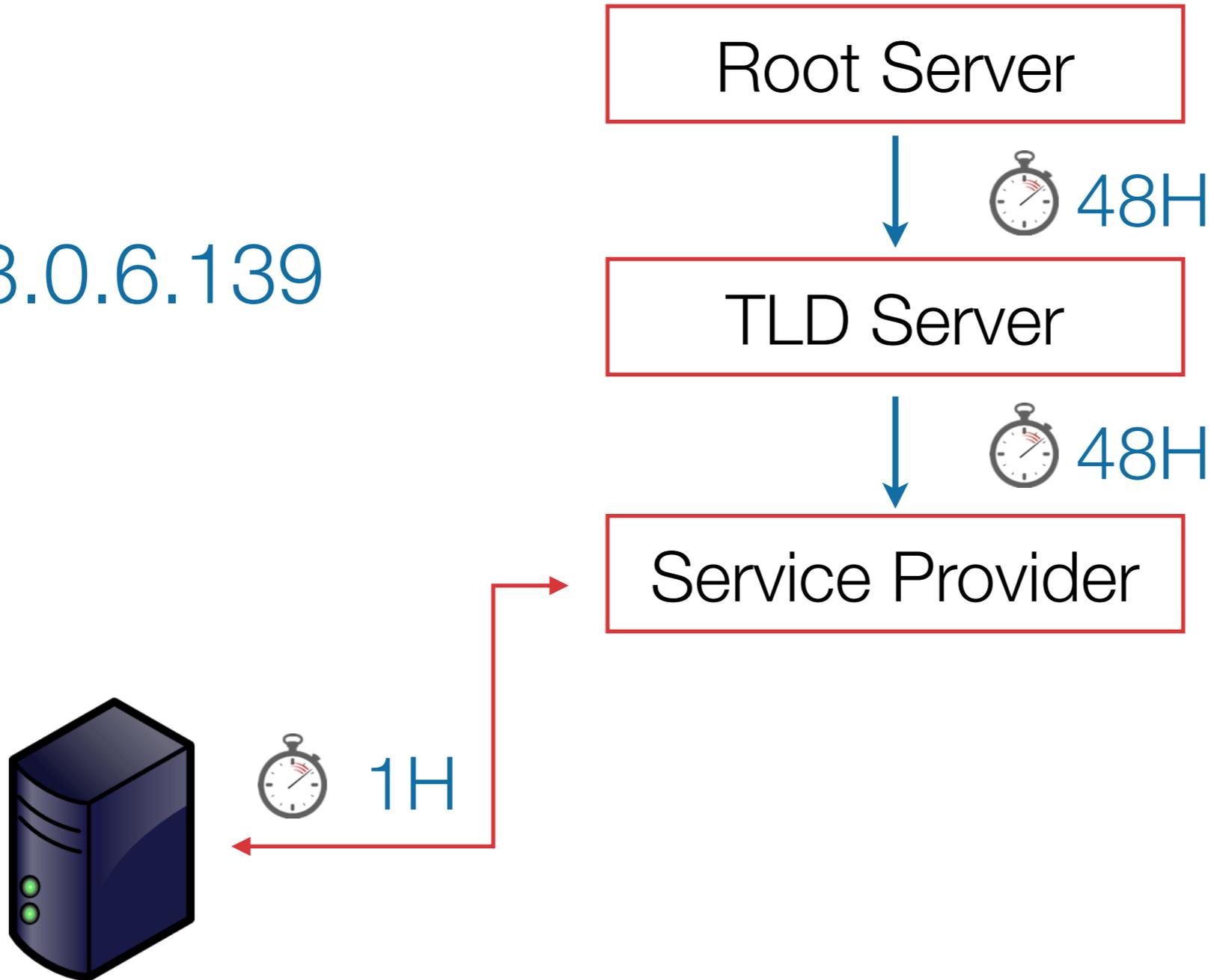


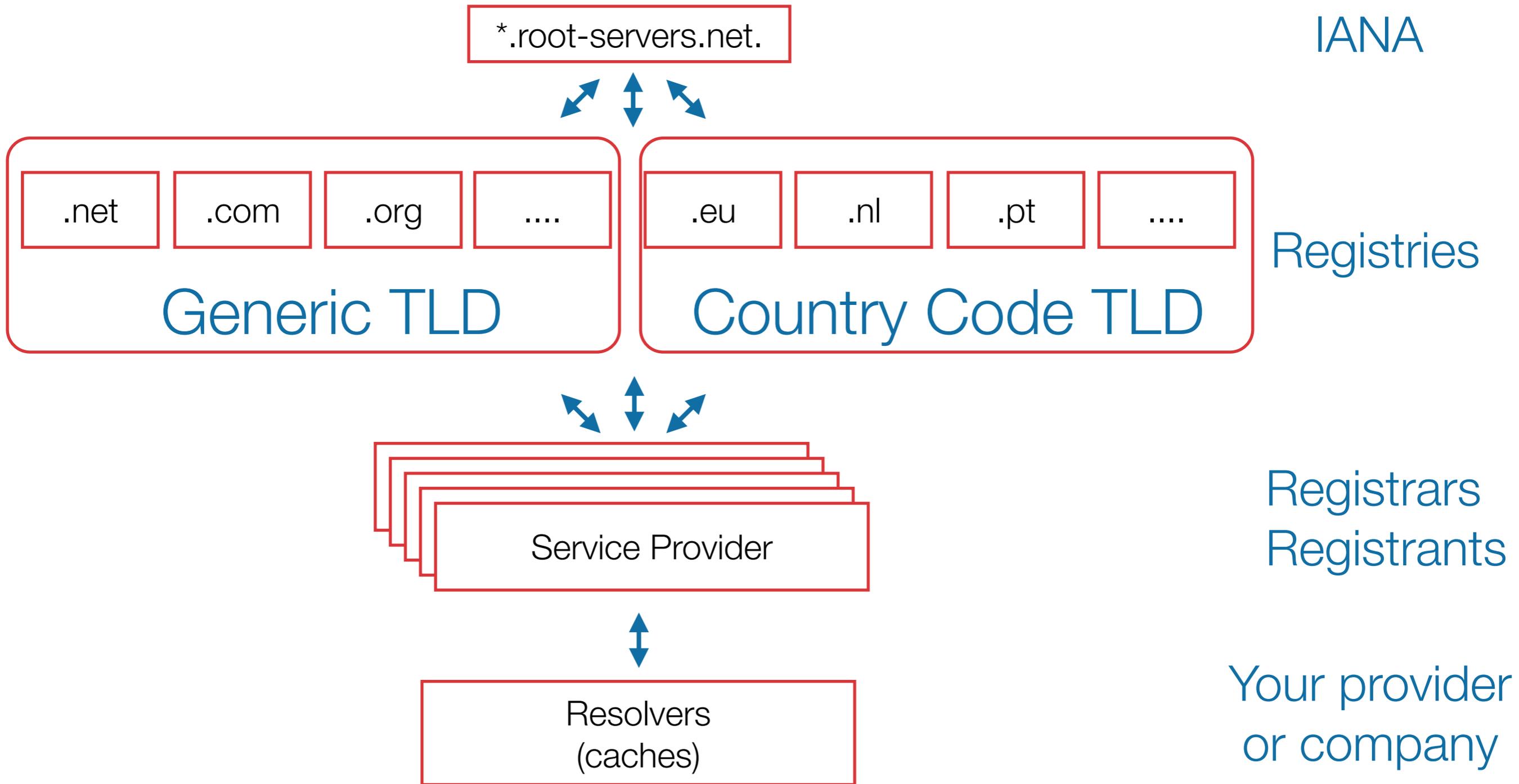






193.0.6.139





- DNS Root Servers don't forward any packets
- Not a likely cause for a slow connection
 - Only needed to resolve TLDs
 - Answers are valid for 48 hours
- Having a Root Server in your network doesn't protect against other failures:
 - Still need the TLDs to be reachable
 - Still need outside connectivity





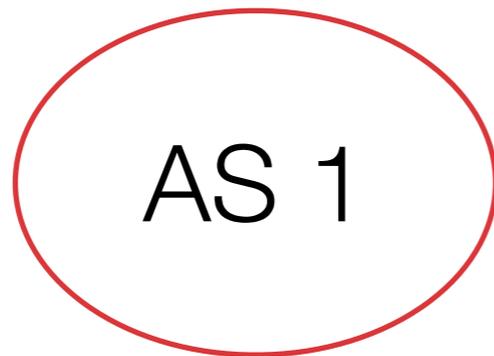
Routing



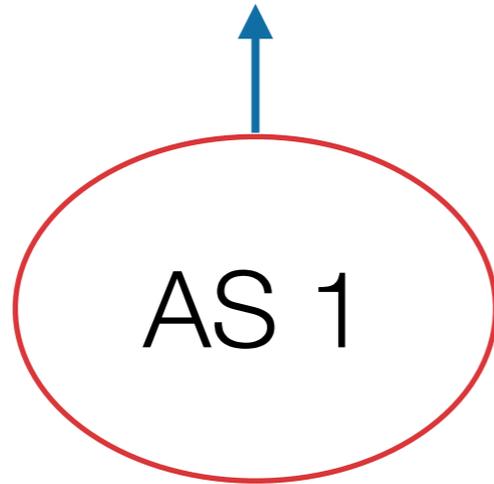
- In the early days routing was based on manual input, so called “static routing”
- Replaced by a more scalable and dynamic solution: Border Gateway Protocol (BGP)
 - Static and other alternatives still around
 - BGP the de-facto standard for inter-domain routing

- Non-hierarchical
 - There is no central controlling entity
- Open
 - Every network can participate
 - Provided you comply with technical standards
- Free
 - You pay for your operations and capacity
 - You can connect to everybody

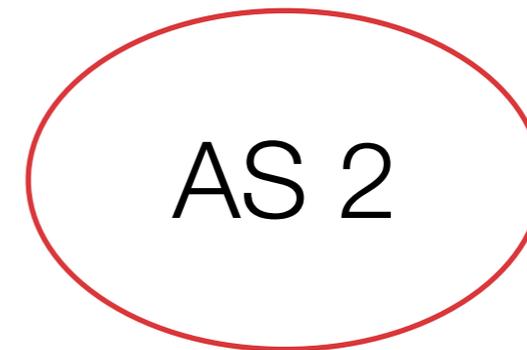
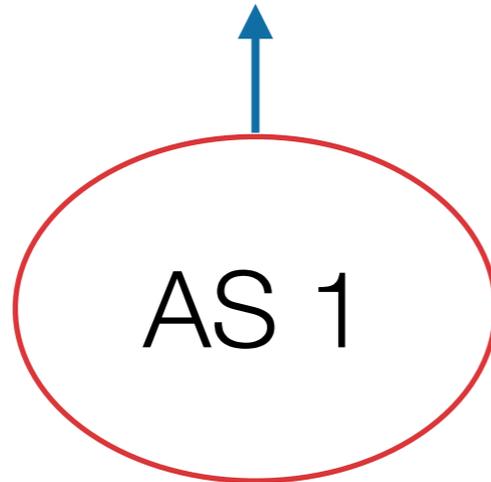
- Autonomous System (AS)
 - Network that falls under a single administration
 - Identified by a Autonomous System Number (ASN)
- Peering
 - Connection between two ASNs
 - Exchanging routing or reachability information



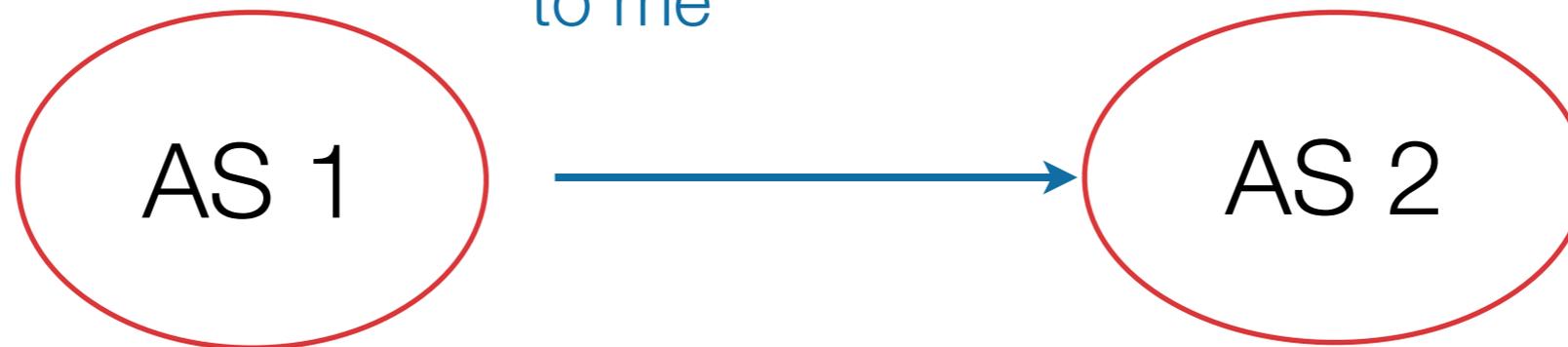
172.16.0.0/21

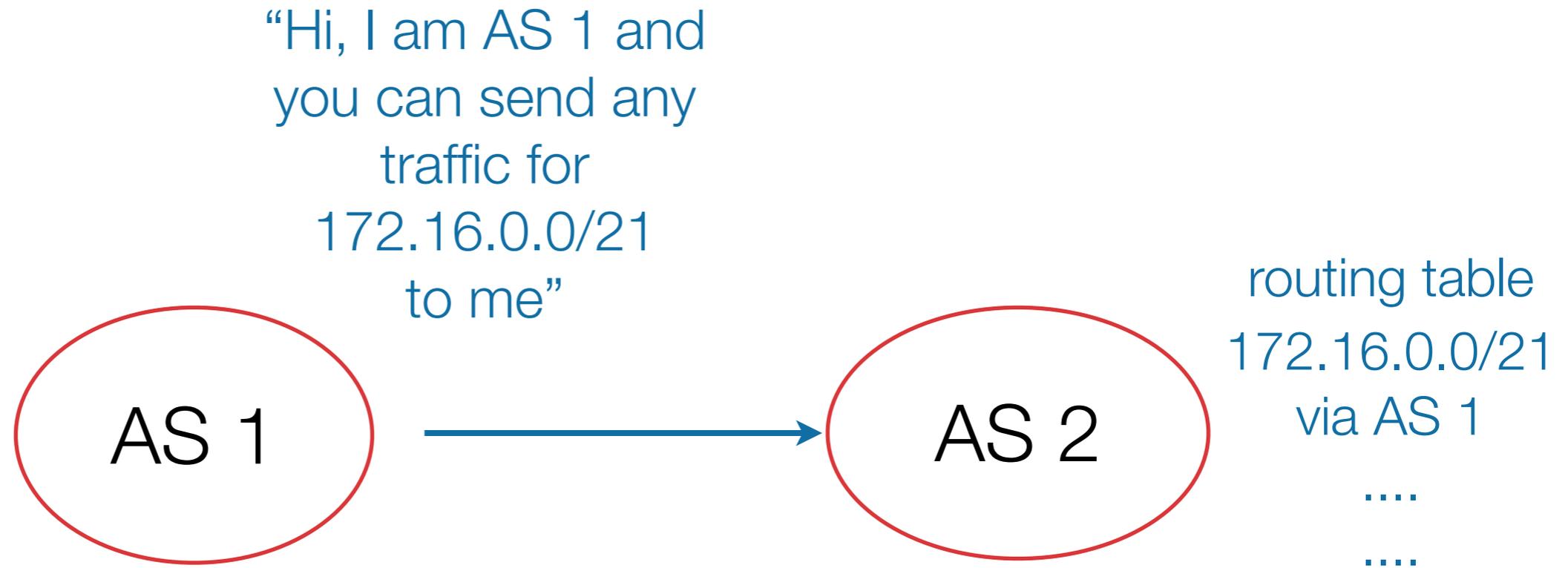


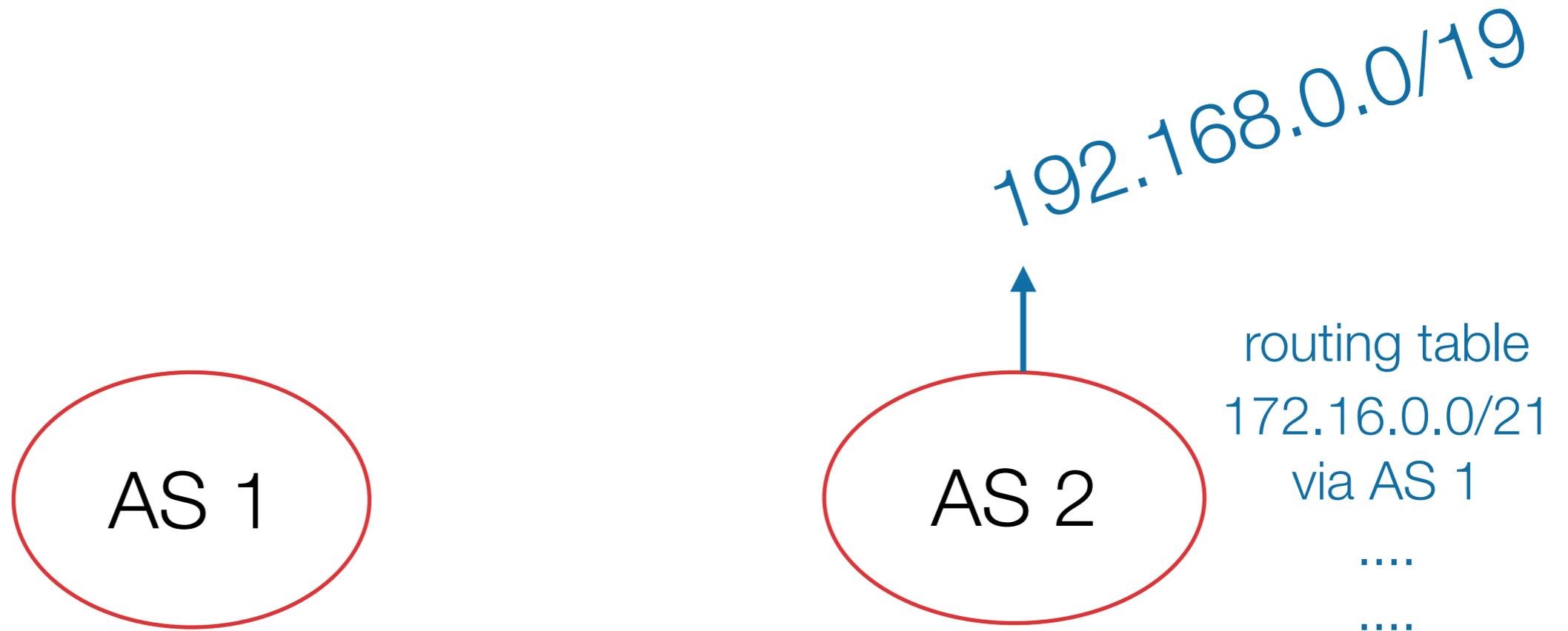
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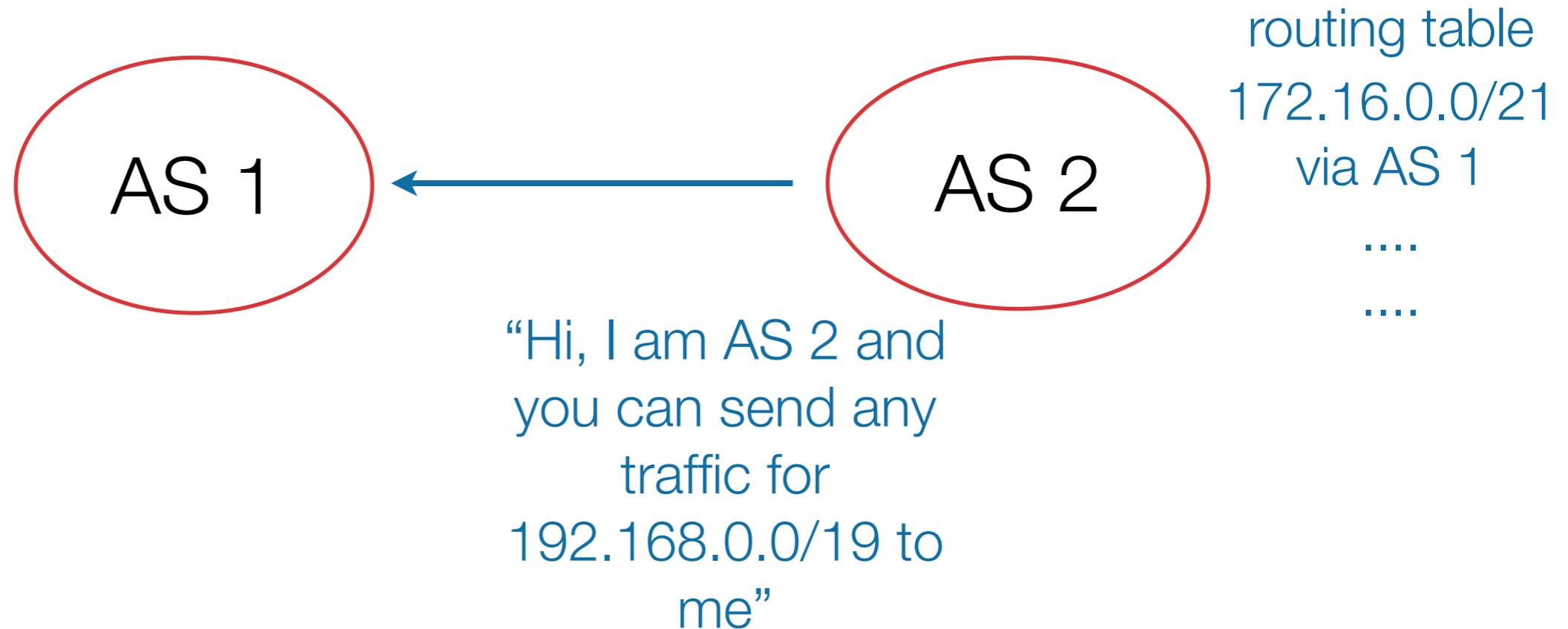


“Hi, I am AS 1 and
you can send any
traffic for
172.16.0.0/21
to me”

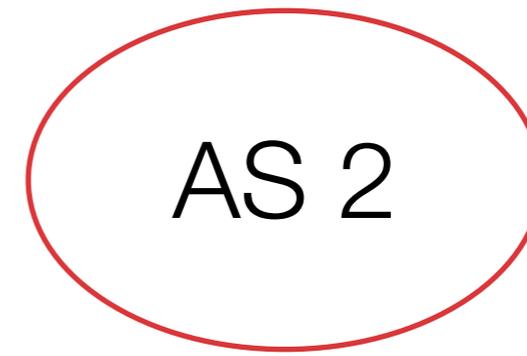
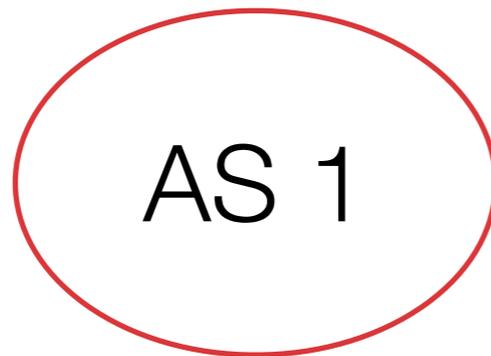






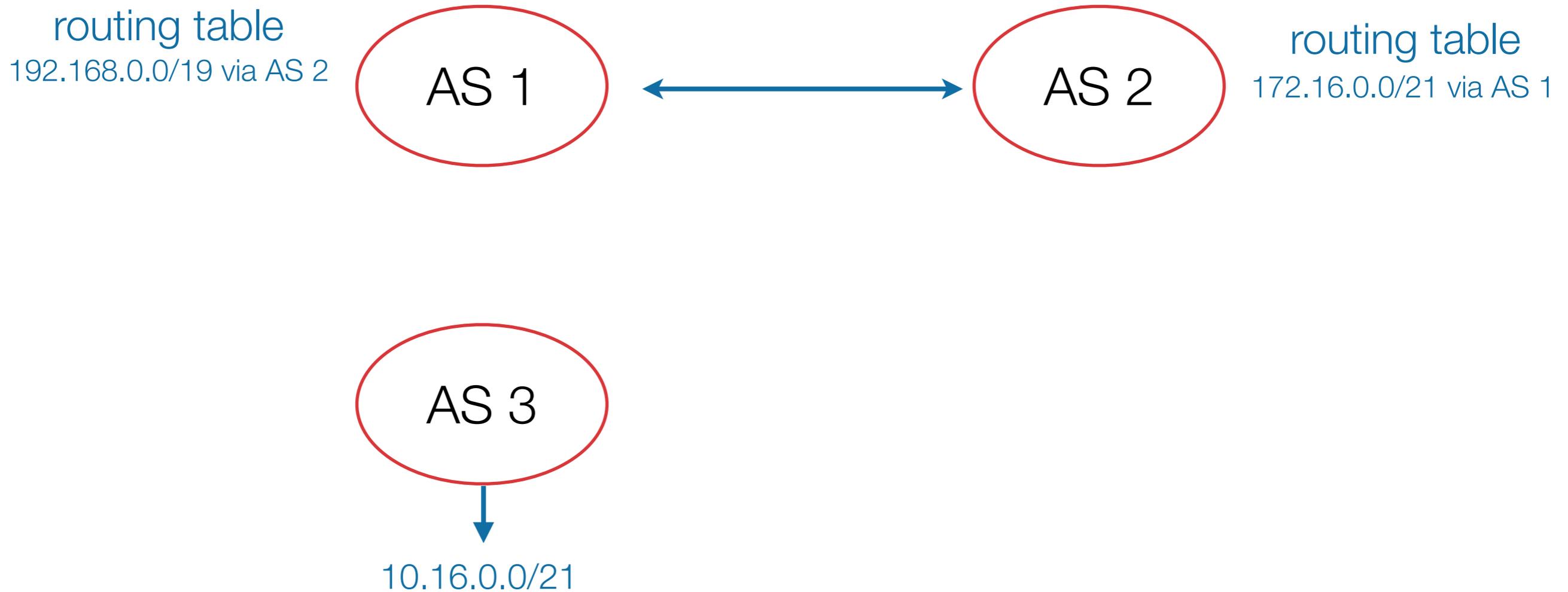


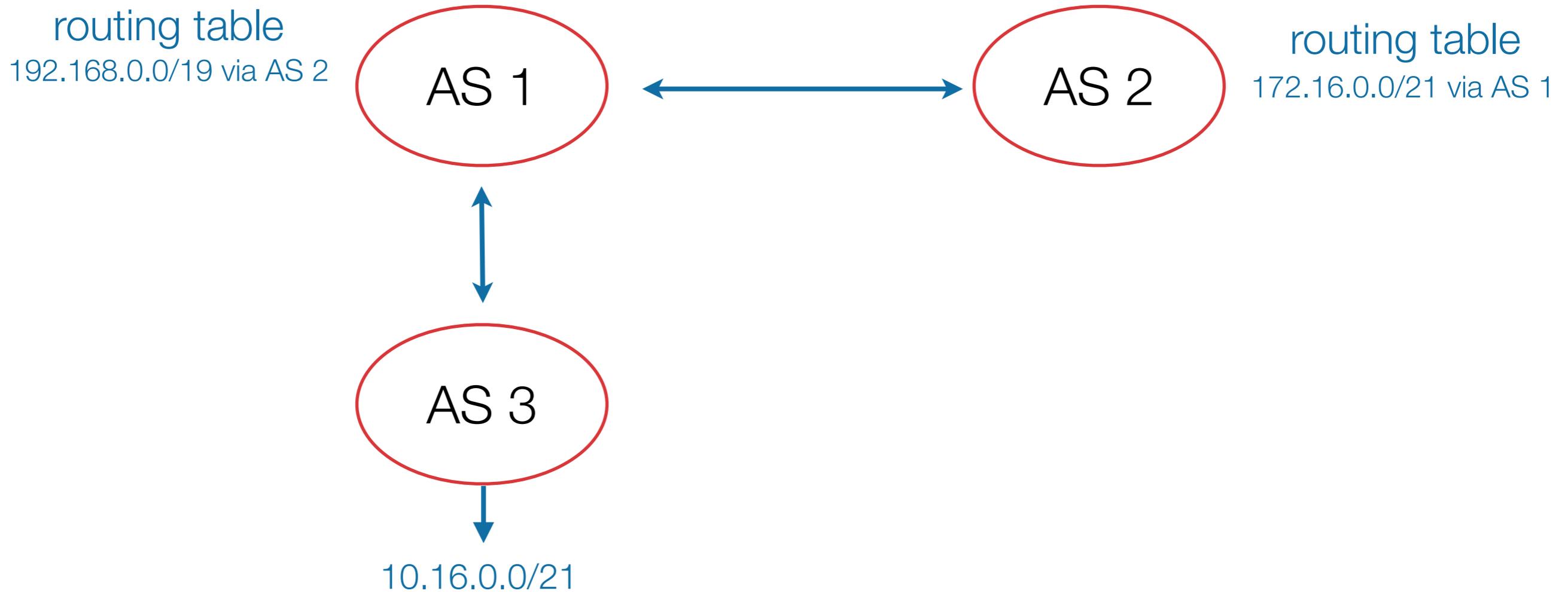
routing table
192.168.0.0/19
via AS 2
....
....

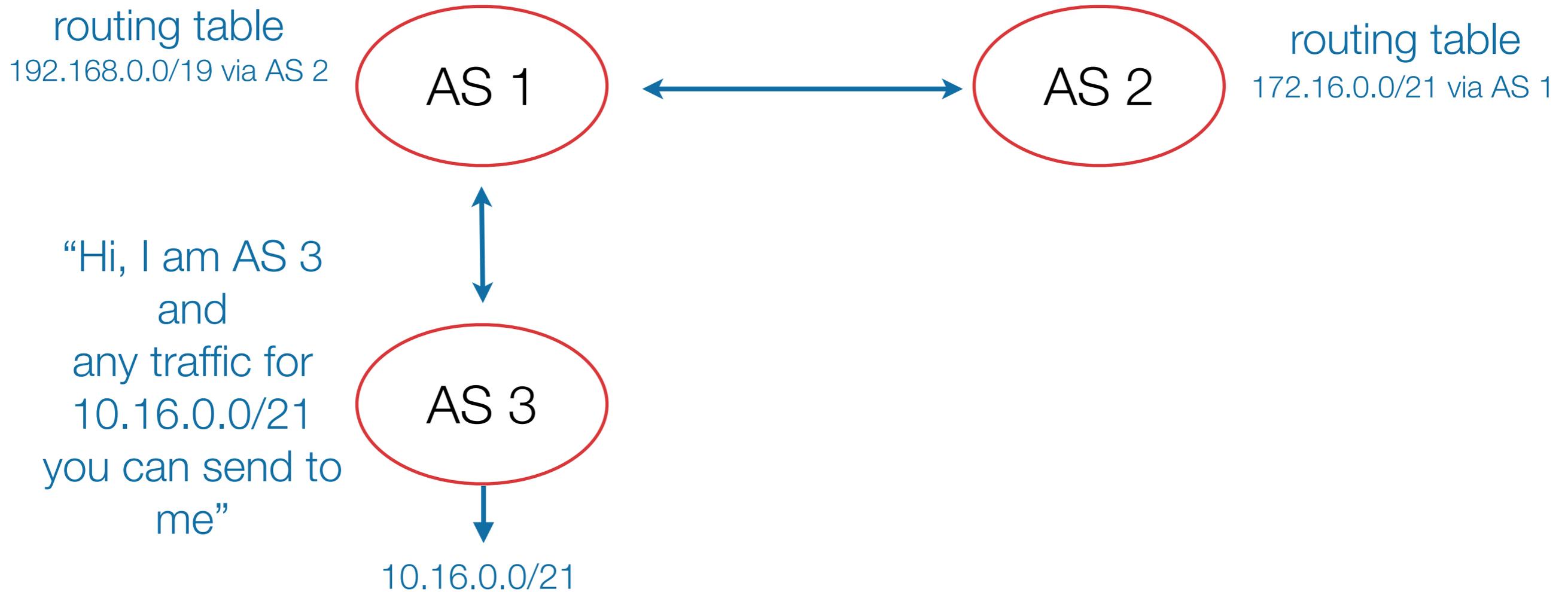


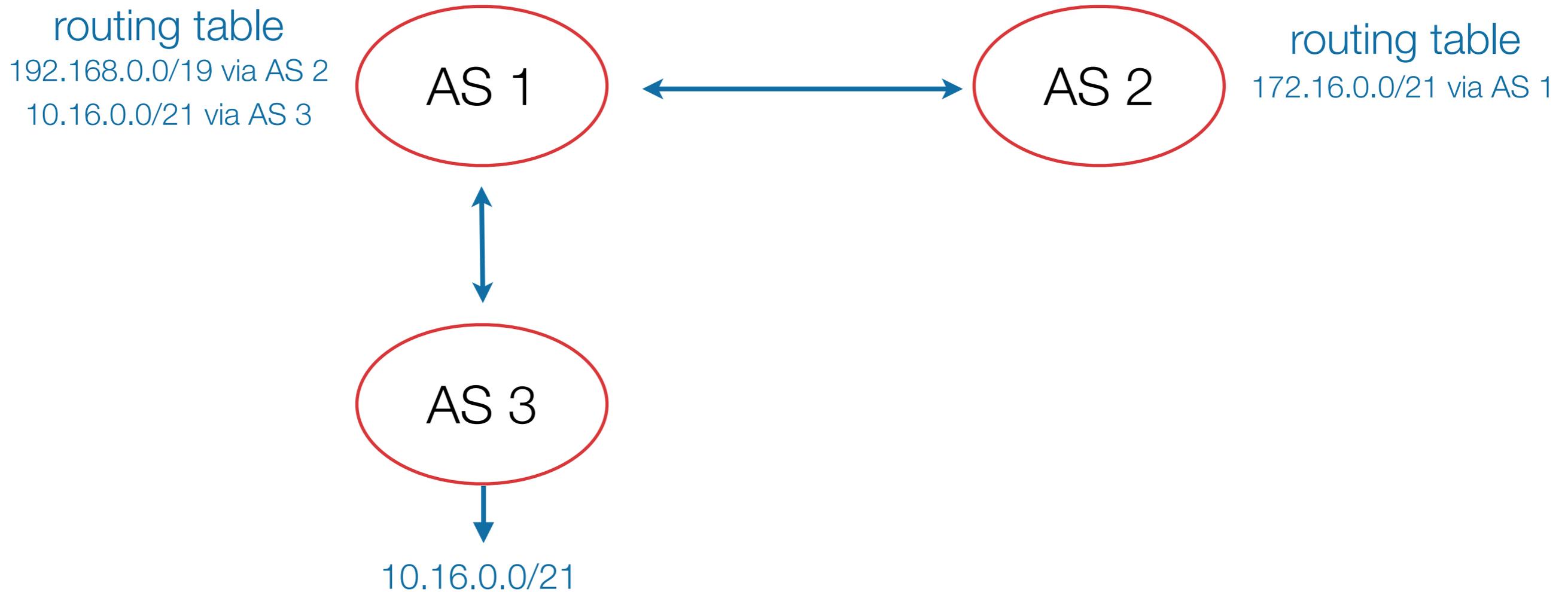
routing table
172.16.0.0/21
via AS 1
....
....

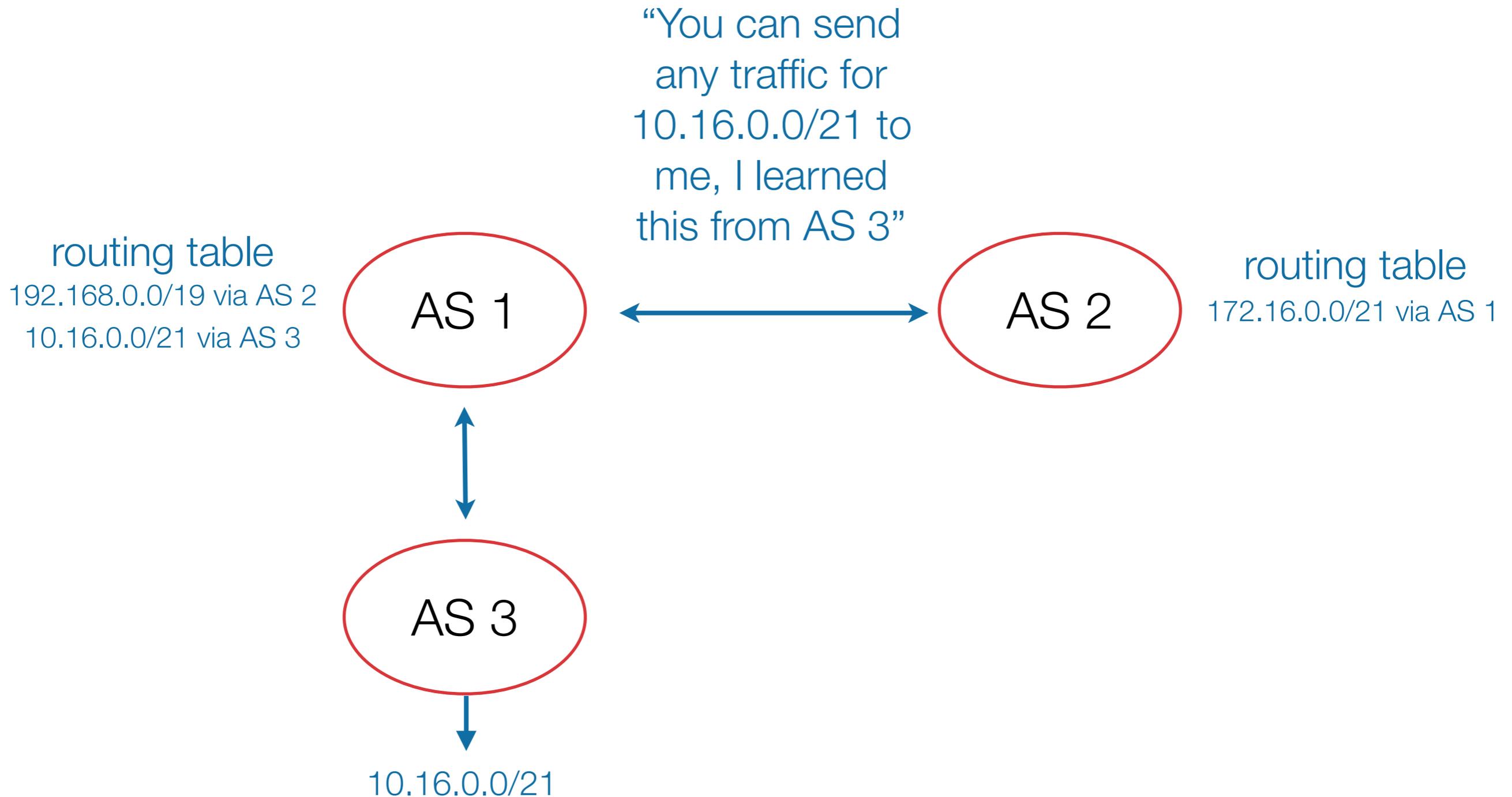




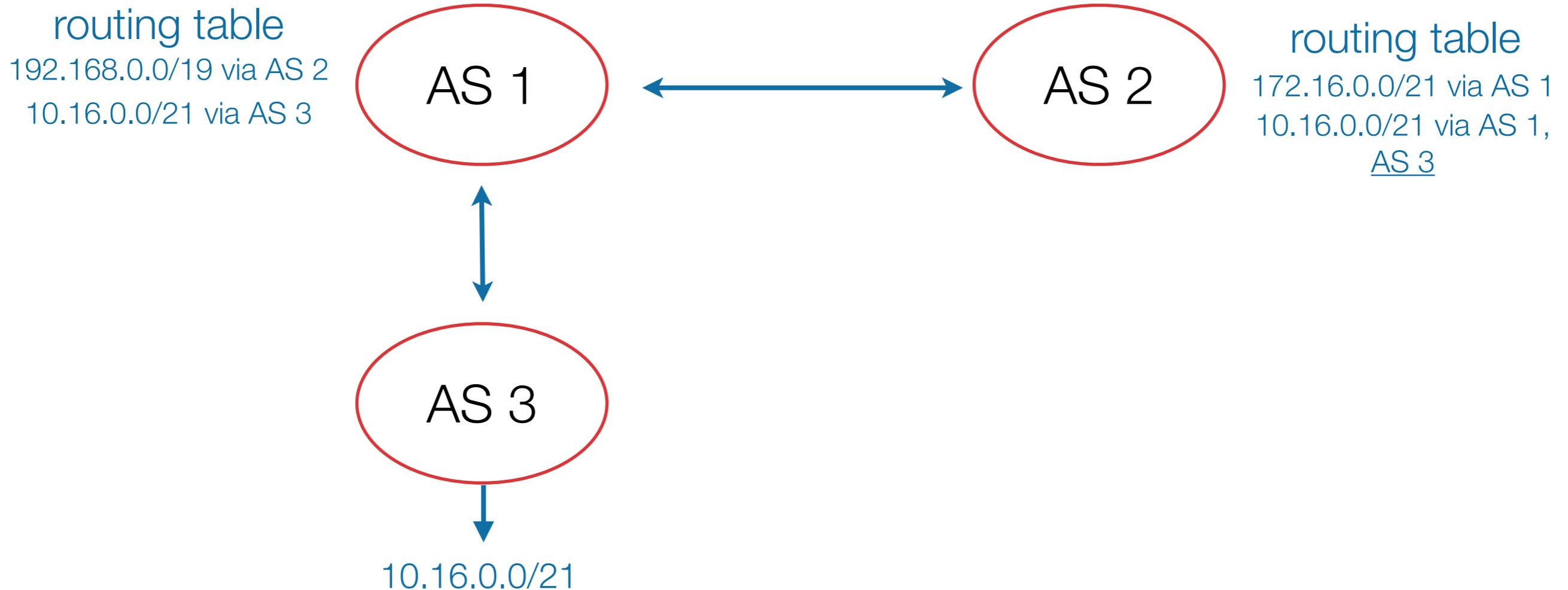




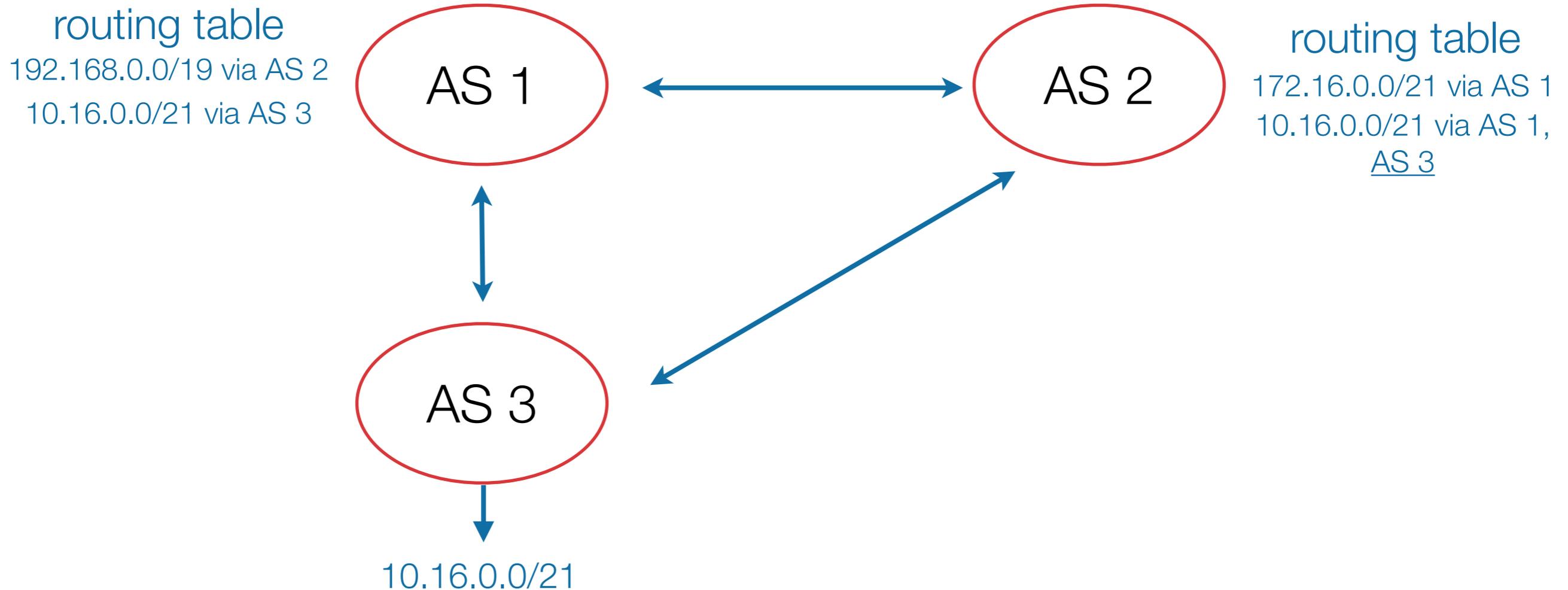




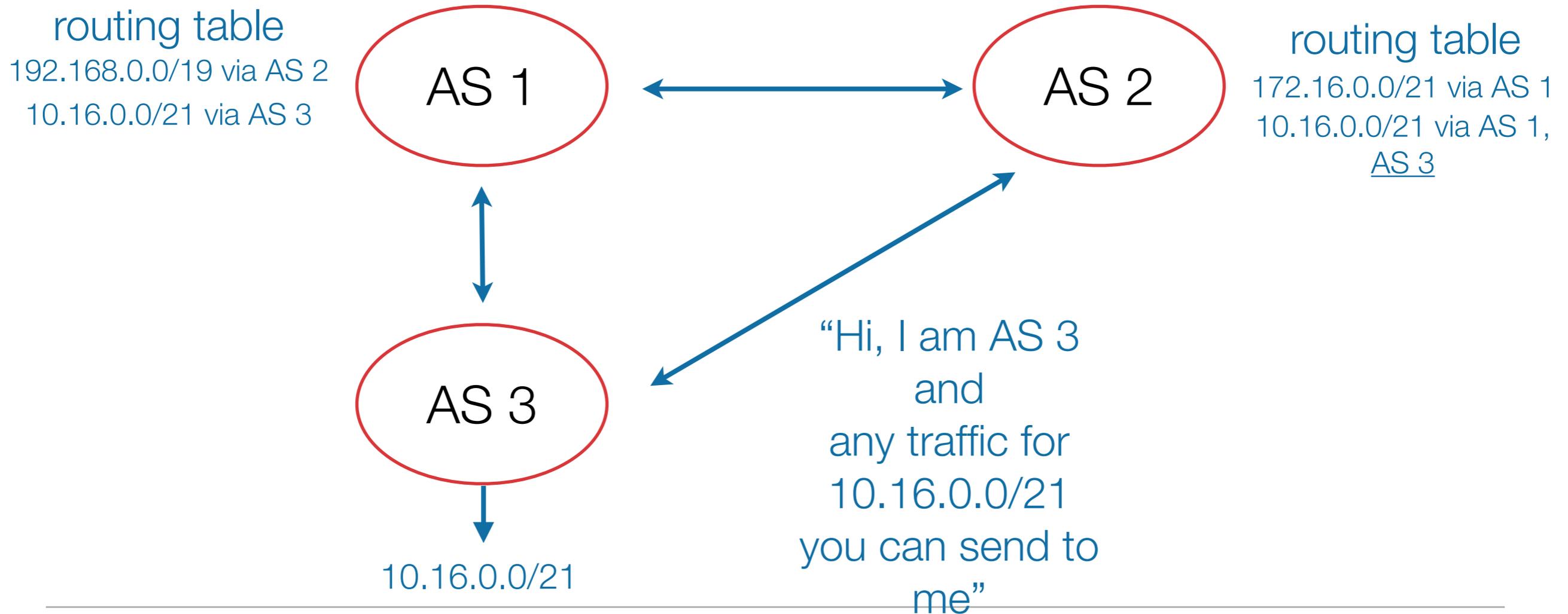
“AS 1 is a transit for AS 3”



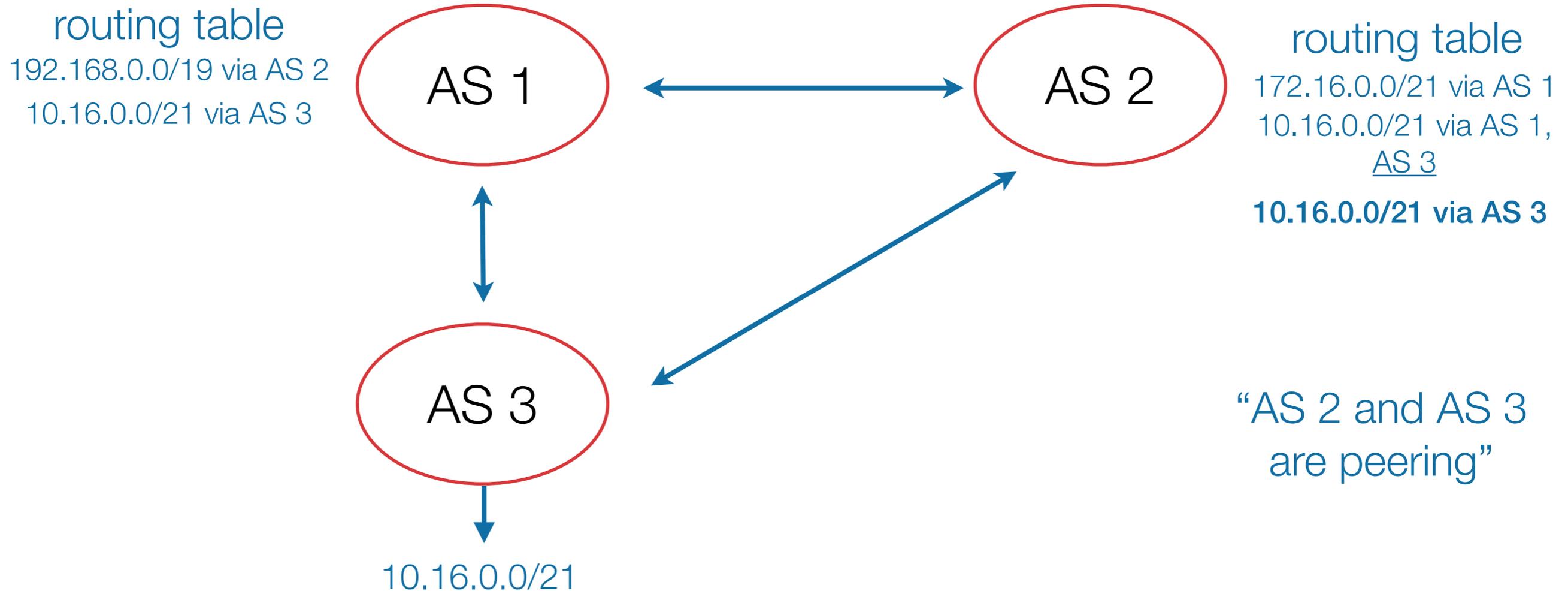
“AS 1 is a transit for AS 3”



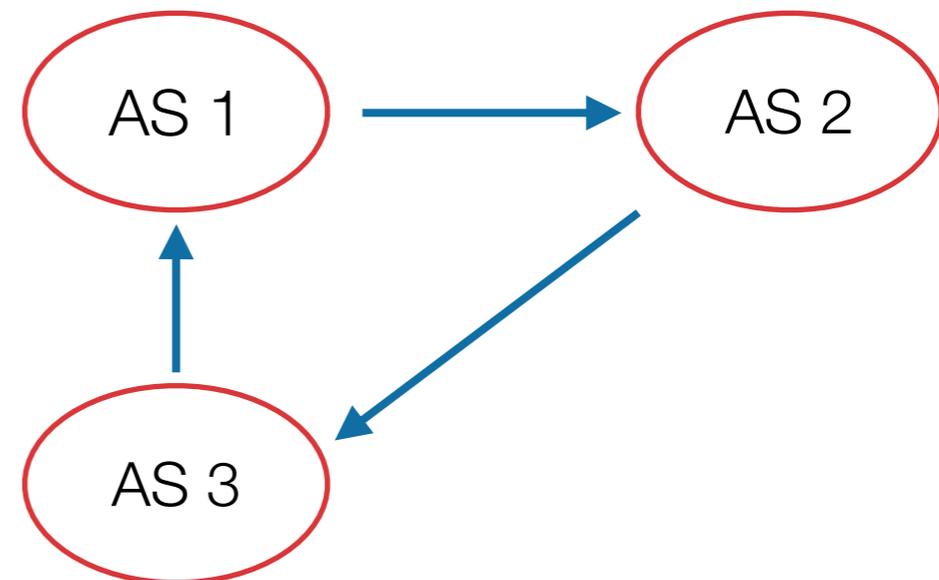
“AS 1 is a transit for AS 3”



“AS 1 is a transit for AS 3”



- Shortest path usually wins
 - But could be a longer path, as it is “cheaper”
- Can only control outgoing traffic
 - You decide where to send it next
- Packets may take a different route on the way back
 - Asymmetric routing



- “Peering”
 - Settlement free connection between two networks
 - Based on mutual benefit
 - Usually the involved parties are “equal”

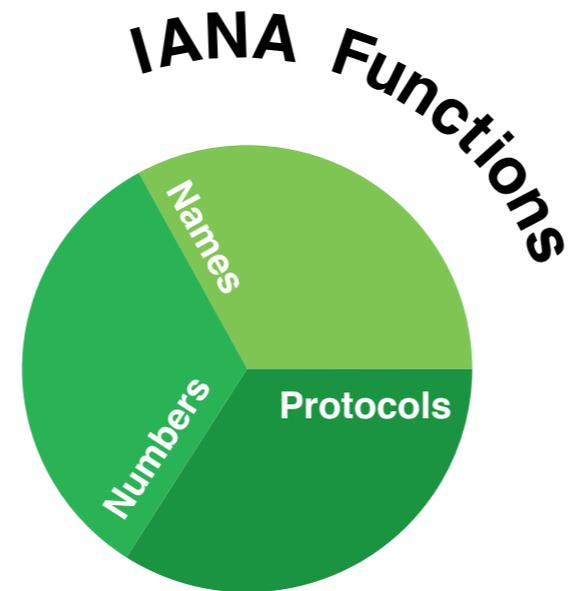
- “Transit”
 - Arrangements where one party pays the other
 - Most commonly on peak capacity used per month

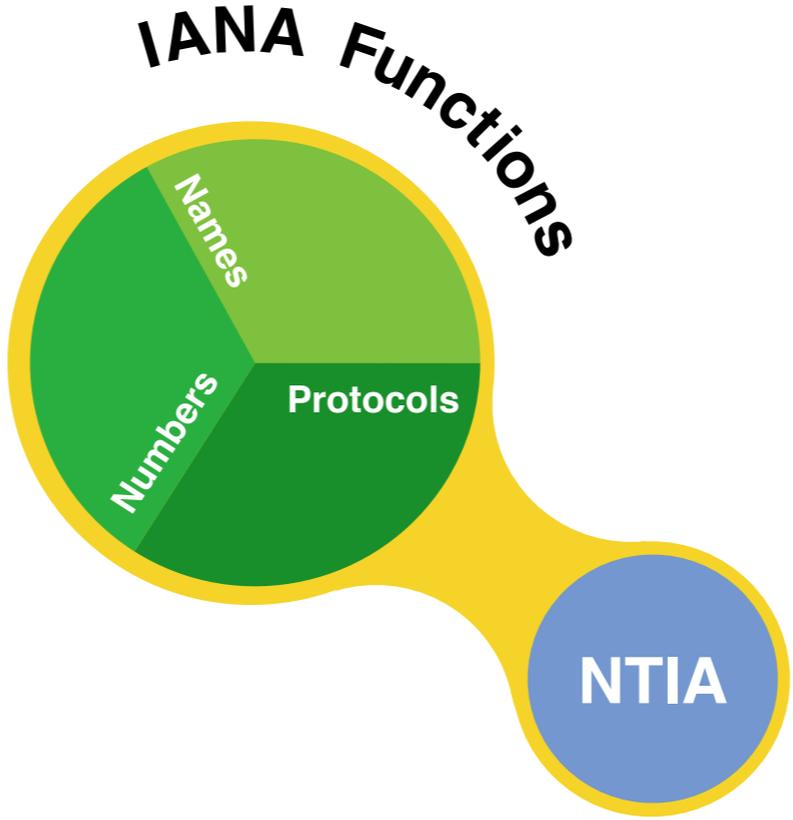


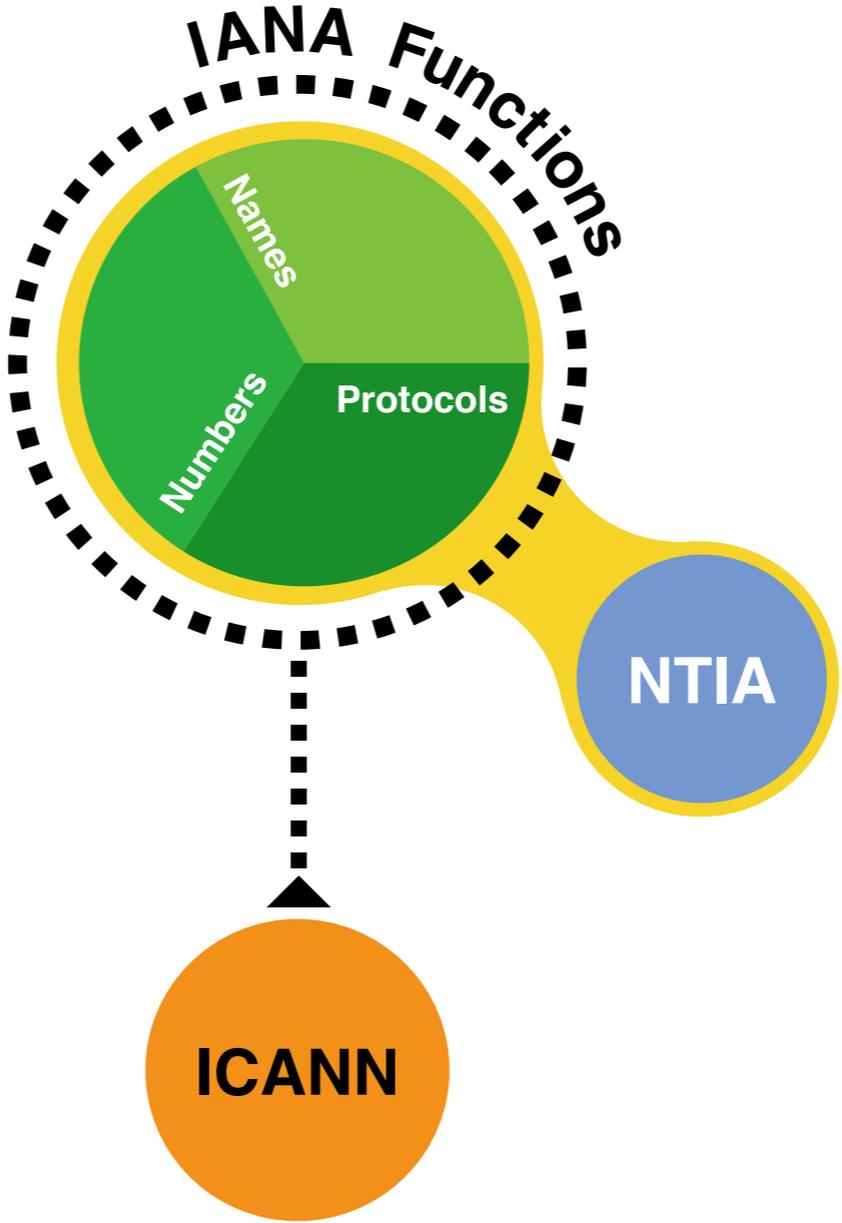


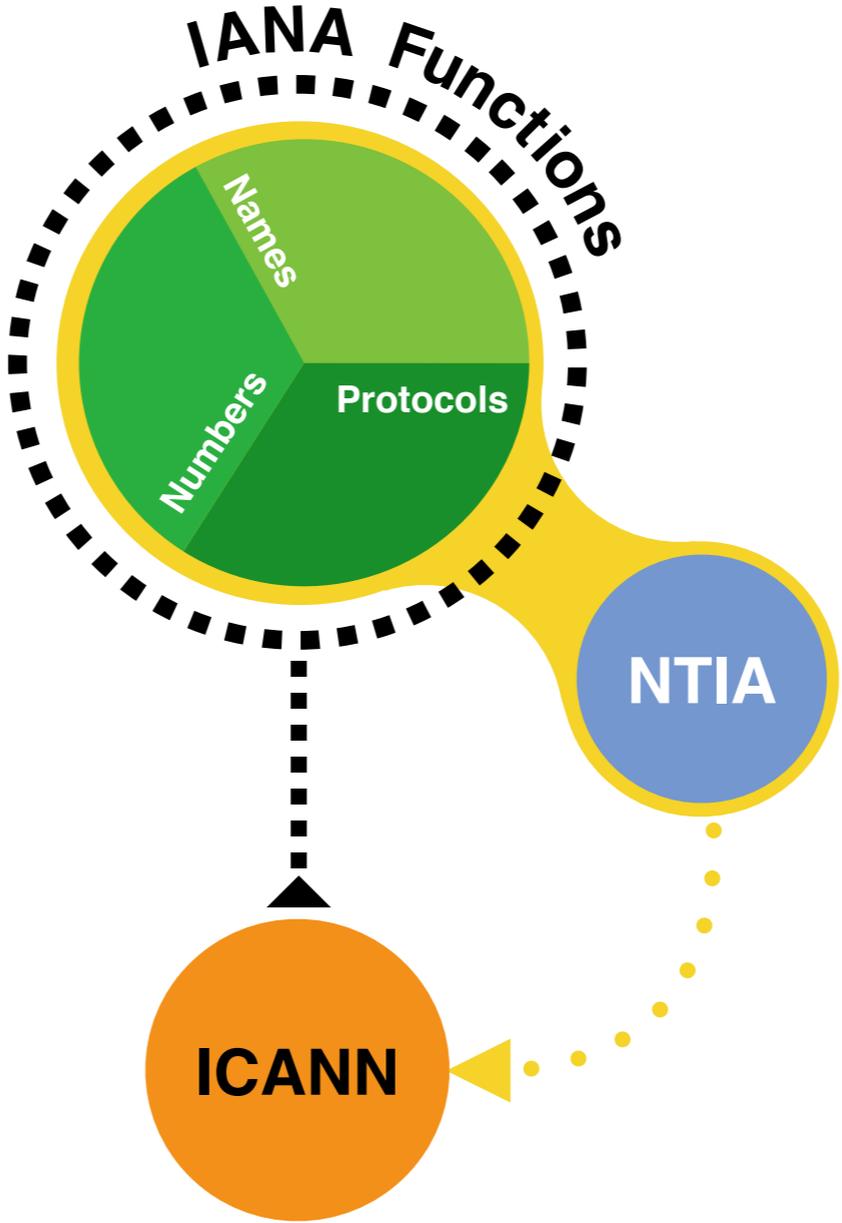
The Transition of IANA Oversight

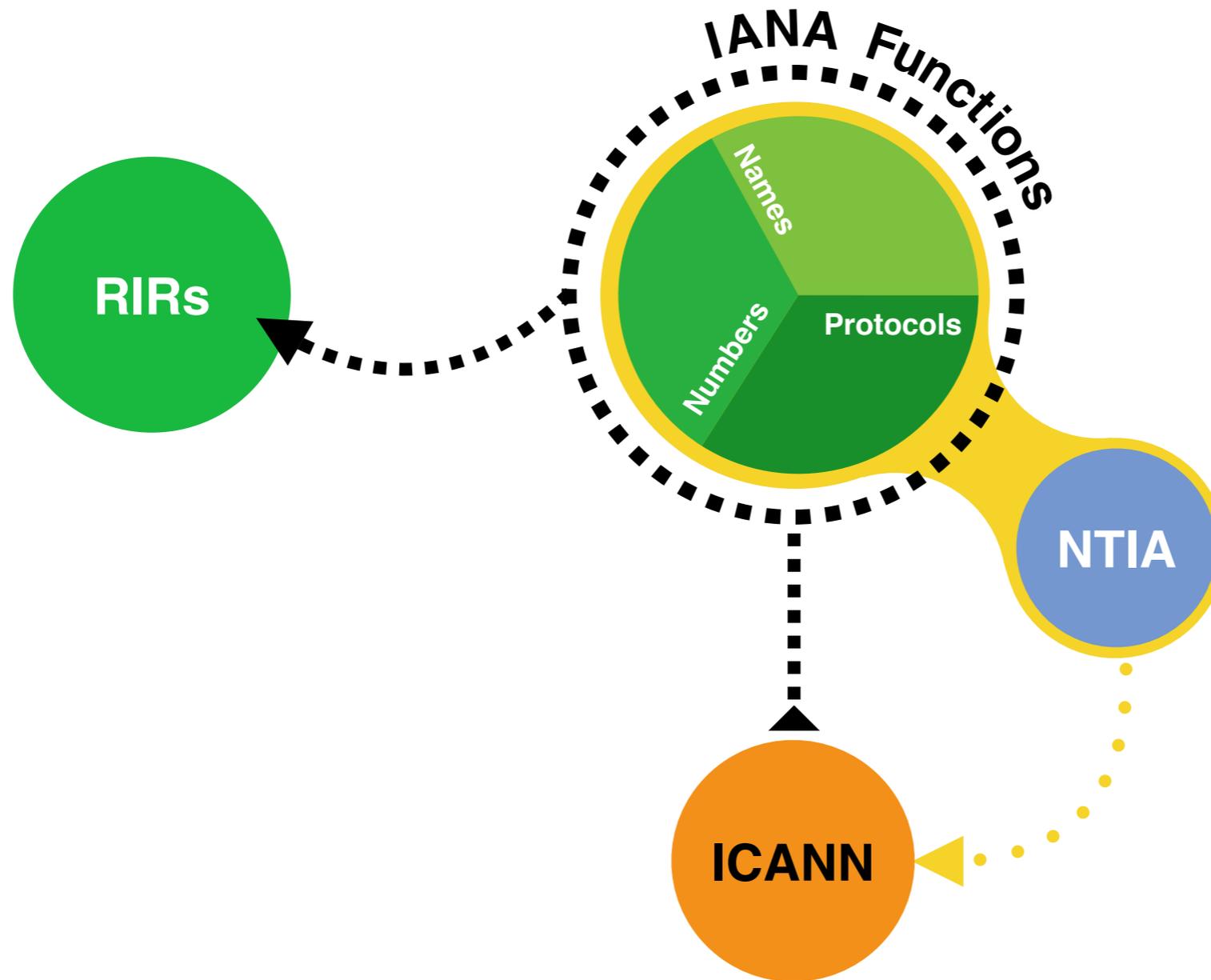


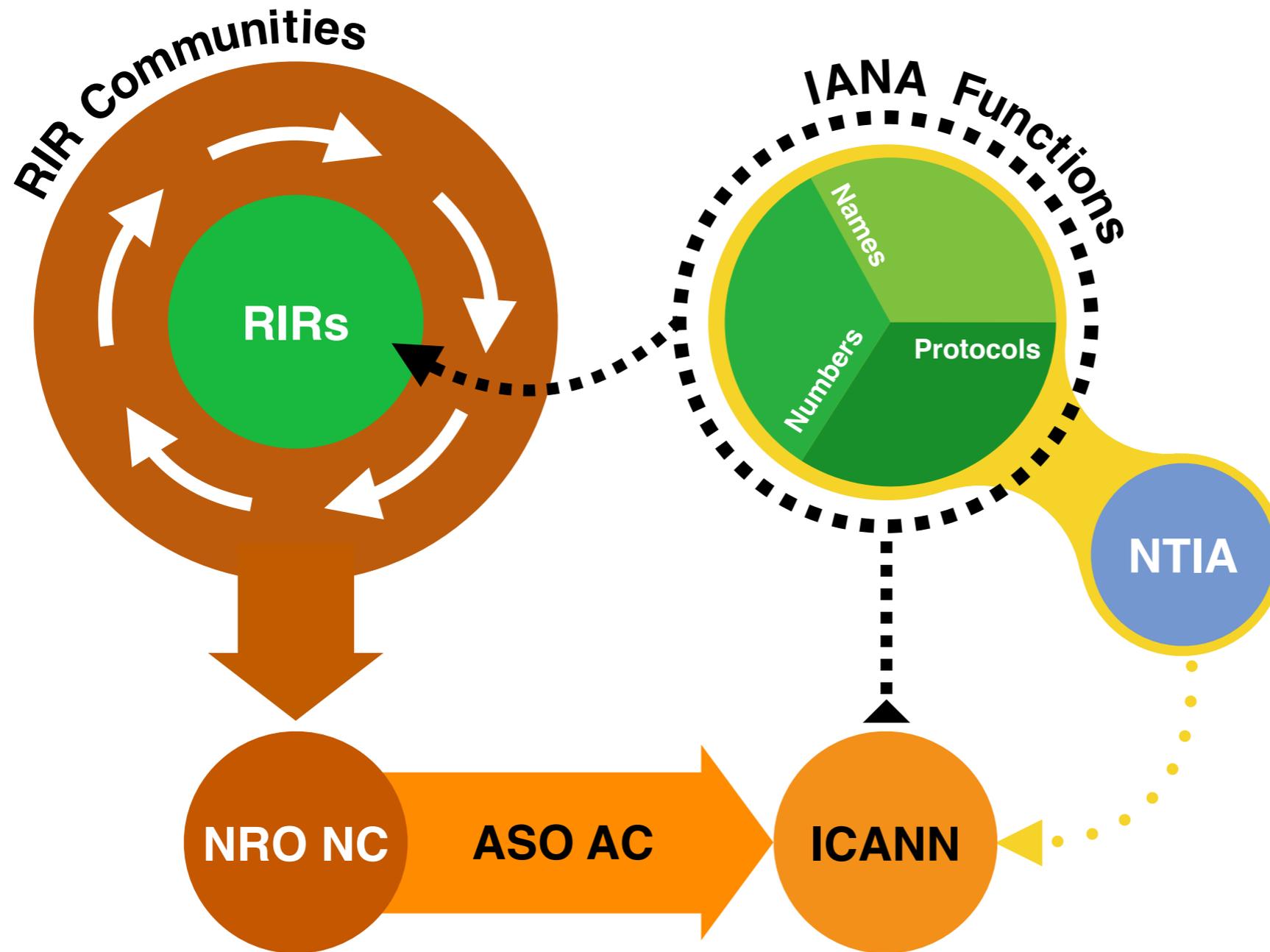


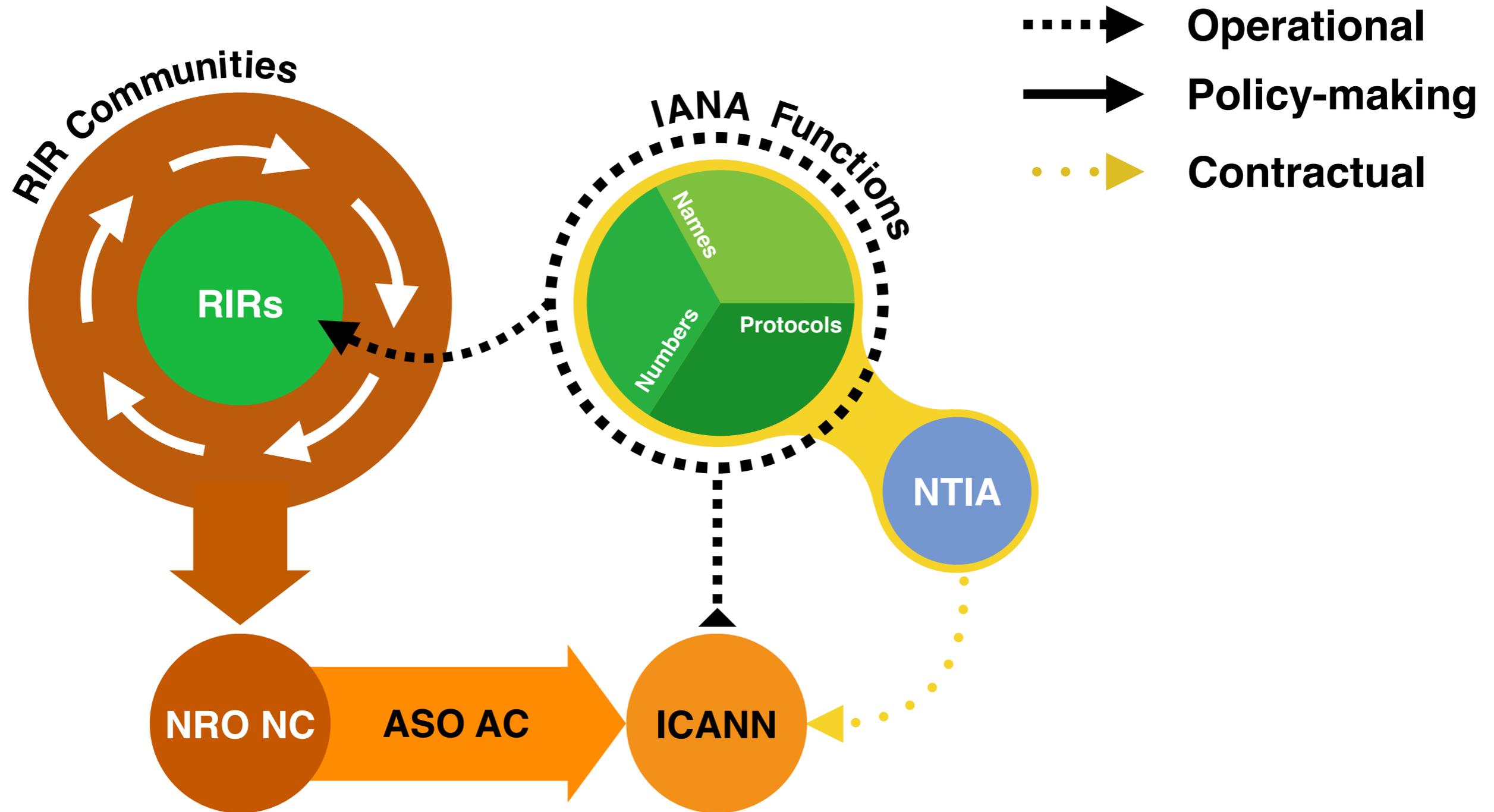


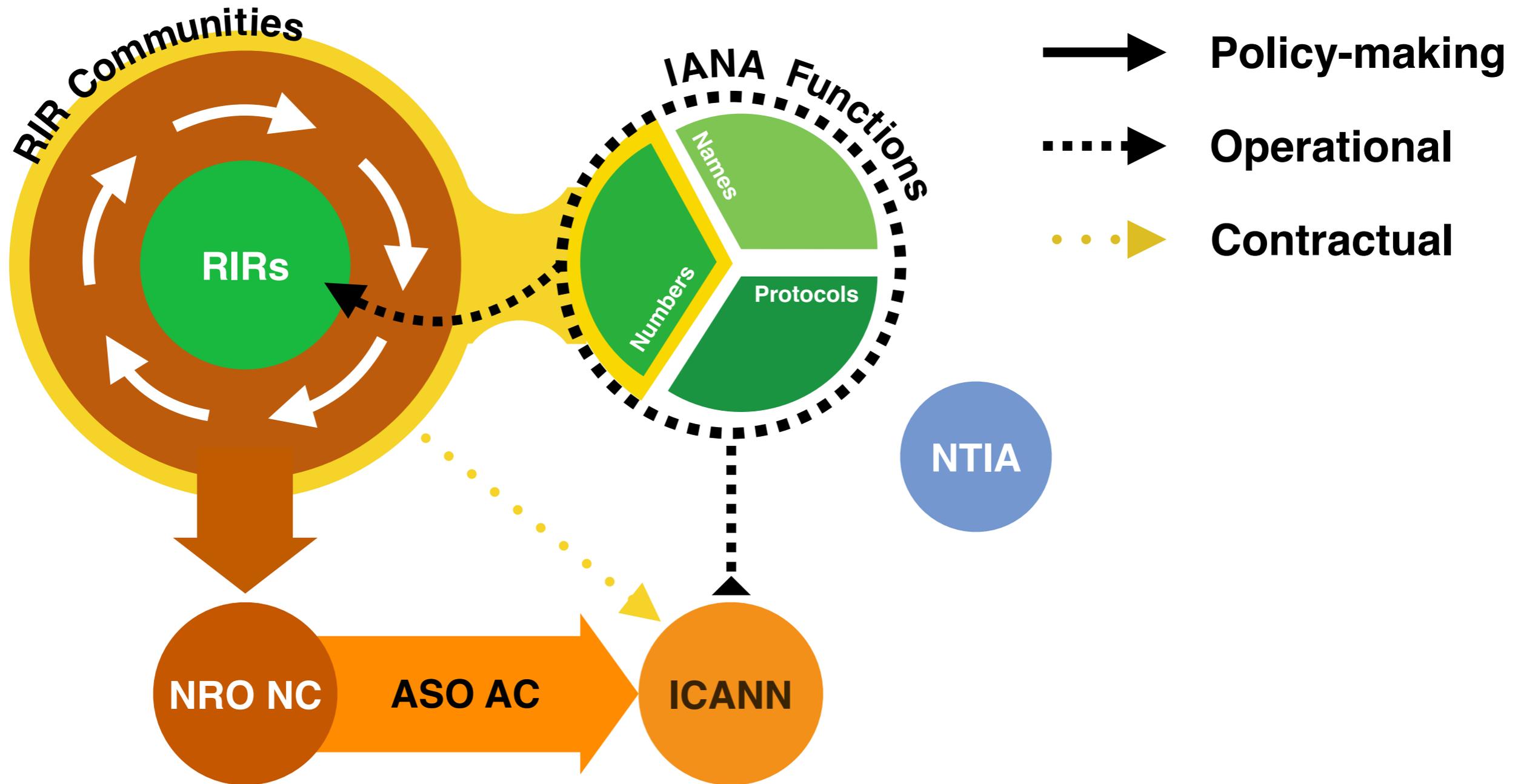


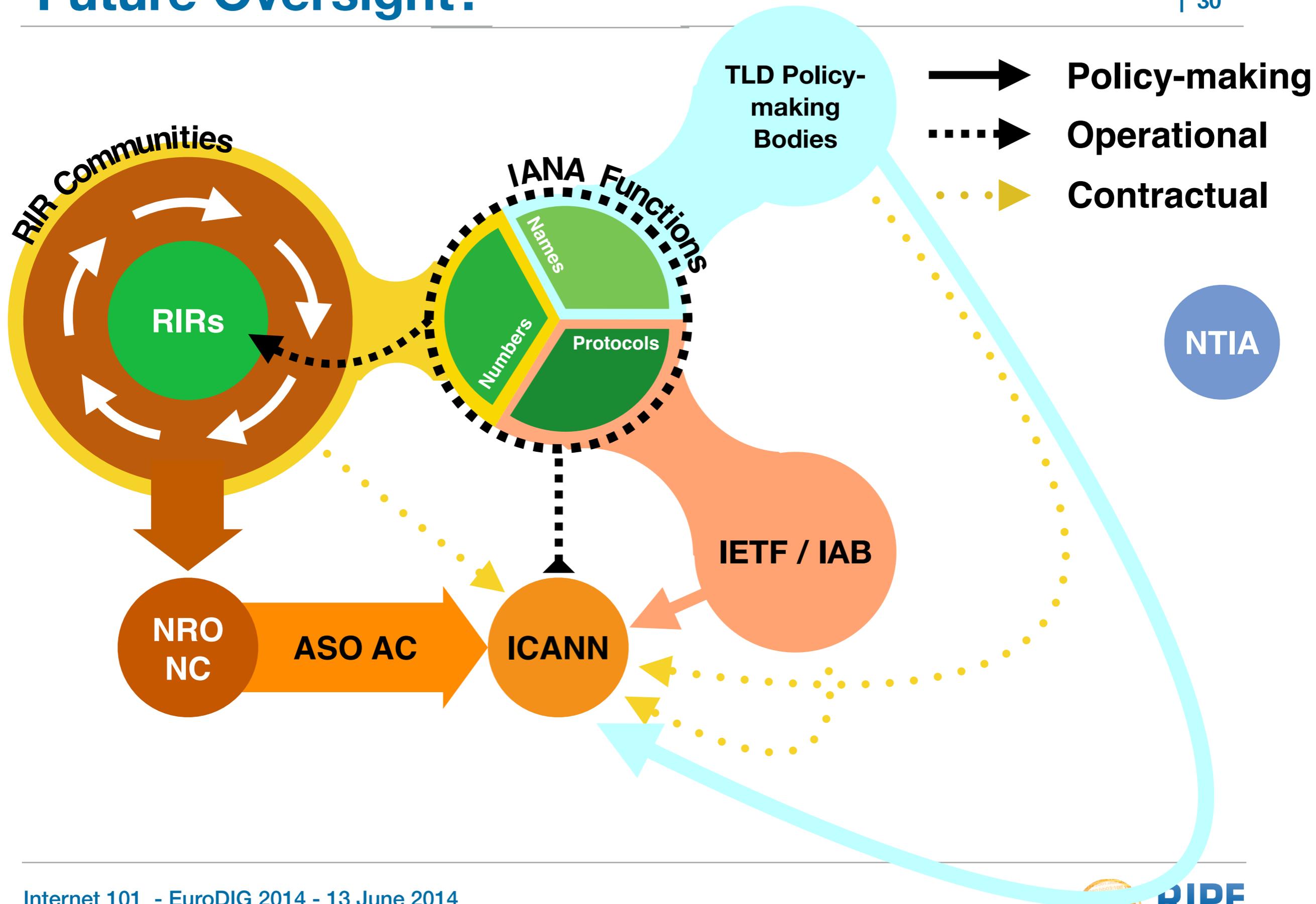












- NTIA statement established certain ground rules:
 - Global, multi-stakeholder process convened by ICANN
 - Any proposal must meet certain requirements:

...the transition proposal must have broad community support and address the following four principles:

- Support and enhance the multistakeholder model;
- Maintain the security, stability, and resiliency of the Internet DNS;
- Meet the needs and expectation of the global customers and partners of the IANA services; and,
- Maintain the openness of the Internet.

- ICANN has established the ianatransition@icann.org mailing list
 - Also looking at a steering committee/coordination group to channel global input
- RIPE discussion will take place primarily within the Cooperation Working Group
 - There will also be discussion in other forums (MENOG, ENOG), RIPE NCC regional meetings
 - Output from these discussions will be fed into the global process
 - The RIPE NCC will facilitate coordination with other RIR communities

