



DNSSEC Deployment a case study

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Presentation roadmap

- Overview of problem space
 - DNSSEC introduction
 - Architectural changes to allow for DNSSEC deployment
- Deployment tasks
 - Key maintenance
 - DNS infrastructure
 - Providing secure delegations



Why DNSSEC

- Good security is multi-leveled
 - Multiple defense rings in physical secured systems

100001001001010110000010111000010000011111100000000
11010111001010111011001011001110010111101100000000
1001110101111111100011110110100001111110000000000
11111101010000111101010100100100111111000000000000
100101001011100000111010000100000010000000000000000
100001111011010011110100101101100001010000000000000
0100010110110010101000010001000100010001000100010001
00001111010010101011000111111010000000000000000000
000101011101000110011000111000111000111000111000111
0010111001001001100
0100101001100001110
100100101000111111
0111000101110001
110110101110111
1000101100100101
0100011100100101
0111011011100101
1100110000011100
0101111000011100
0011010111000111
0010101110001111
1111110001110001
1011110001110001



Bourtange, source Wikipedia



Why DNSSEC

- Good security is multi-leveled
 - Multiple defense rings in physical secured systems
 - Multiple ‘layers’ in the networking world
- DNS infrastructure
 - Providing DNSSEC to raise the barrier for DNS based attacks
 - Provides a security ‘ring’ around many systems and applications



DNSSEC evangelist of the day

- NLnet Labs (www.NLnetLabs.nl)
 - Not for profit Open Source Software lab
 - NSD, open source nameserver
 - DNS and DNSSEC research
 - Protocol and software development
 - Deployment engineering
- Co-Chair of the IETF DNSEXT working group

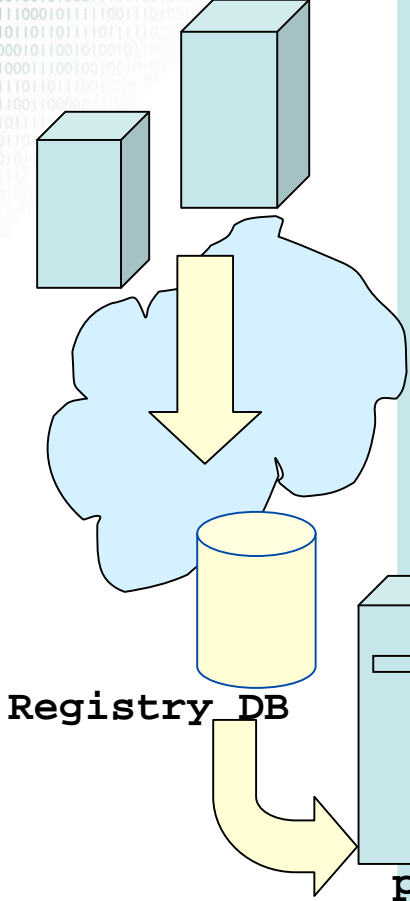


The Problem

- DNS data published by the registry is being replaced on its path between the “server” and the “client”.
- This can happen in multiple places in the DNS architecture
 - Some places are more vulnerable to attacks than others
 - Vulnerabilities in DNS software make attacks easier (and there will always be software vulnerabilities)

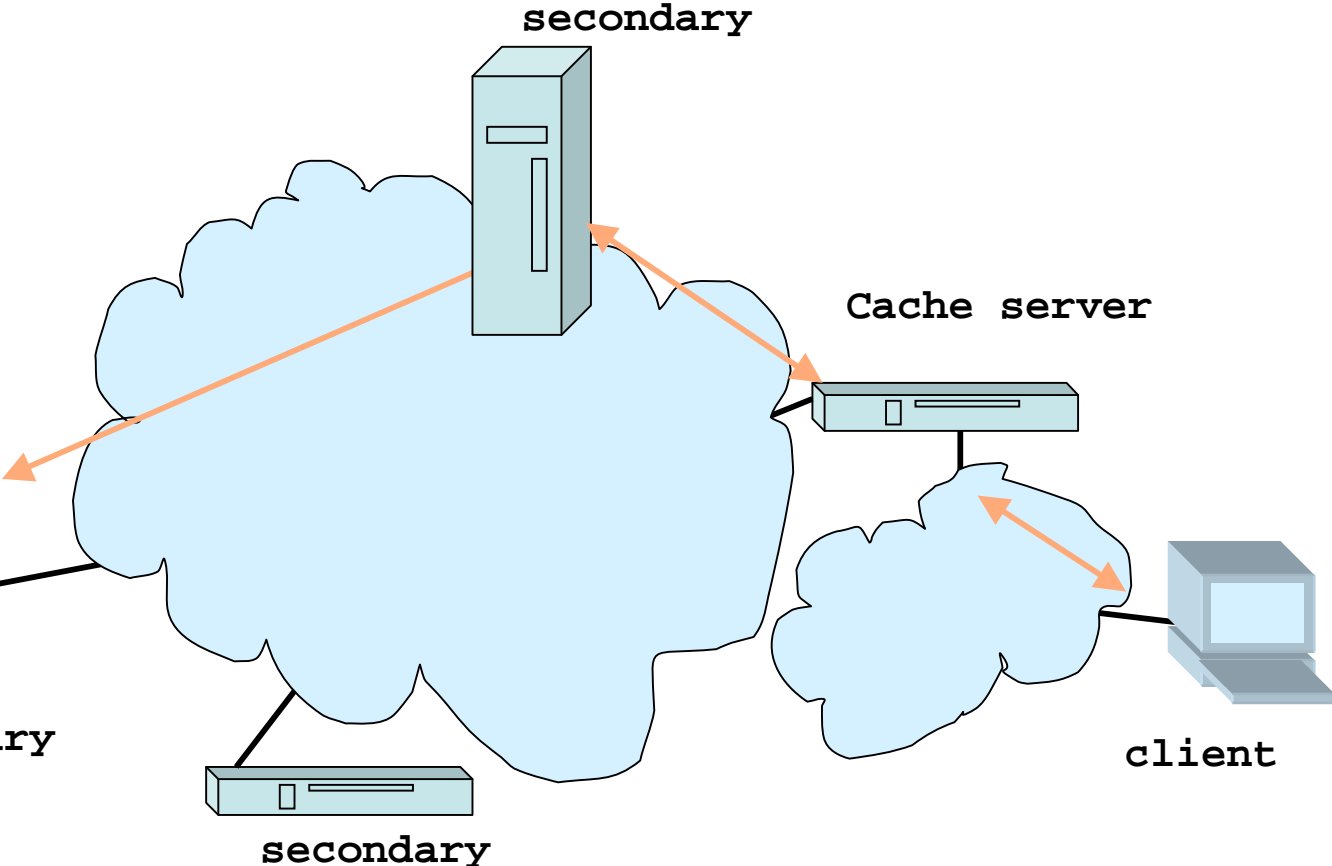
DNS Architecture

Registrars



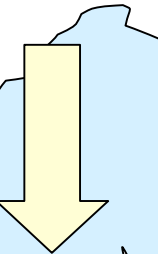
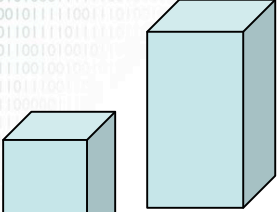
Provisioning

DNS Protocol



DNS Architecture

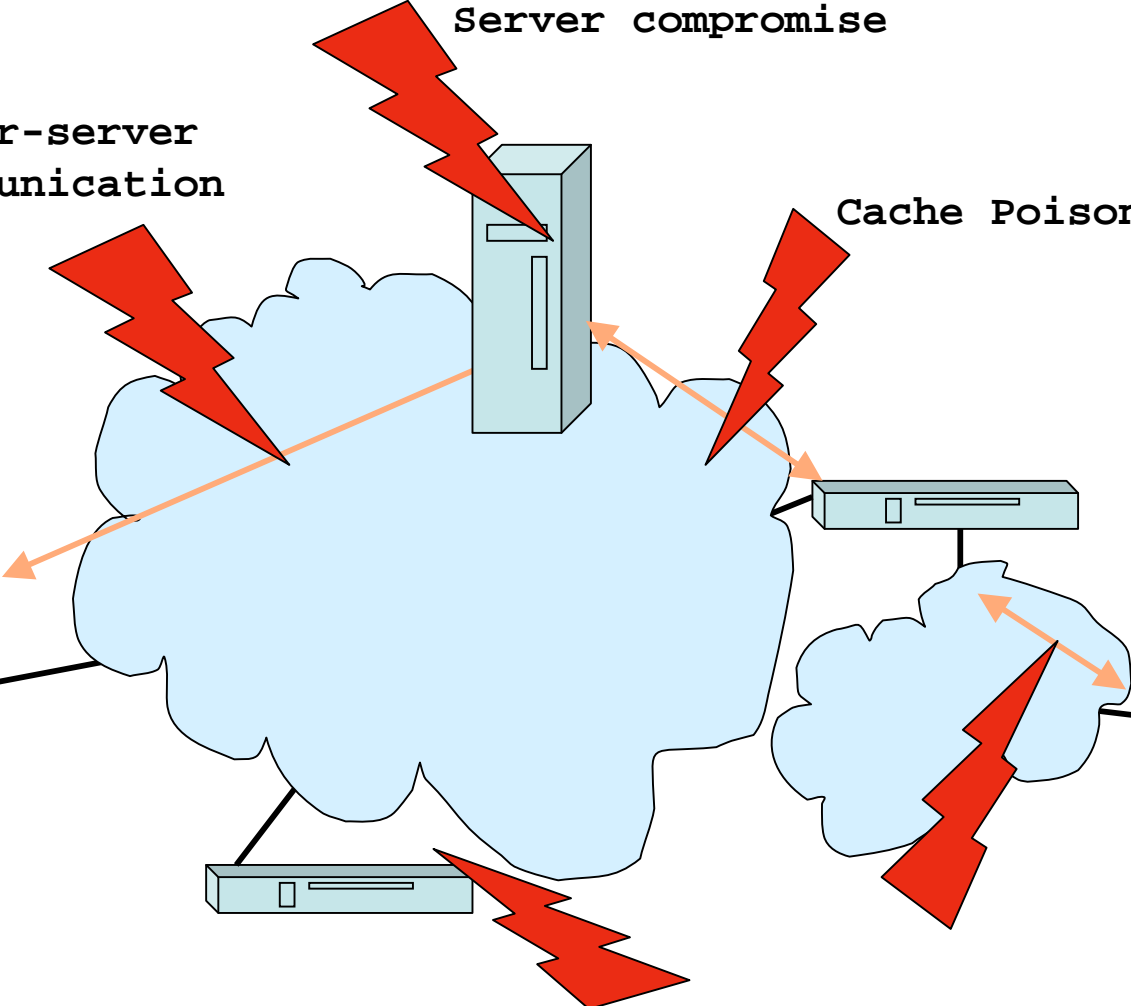
Registrars



Registry DB



Inter-server communication



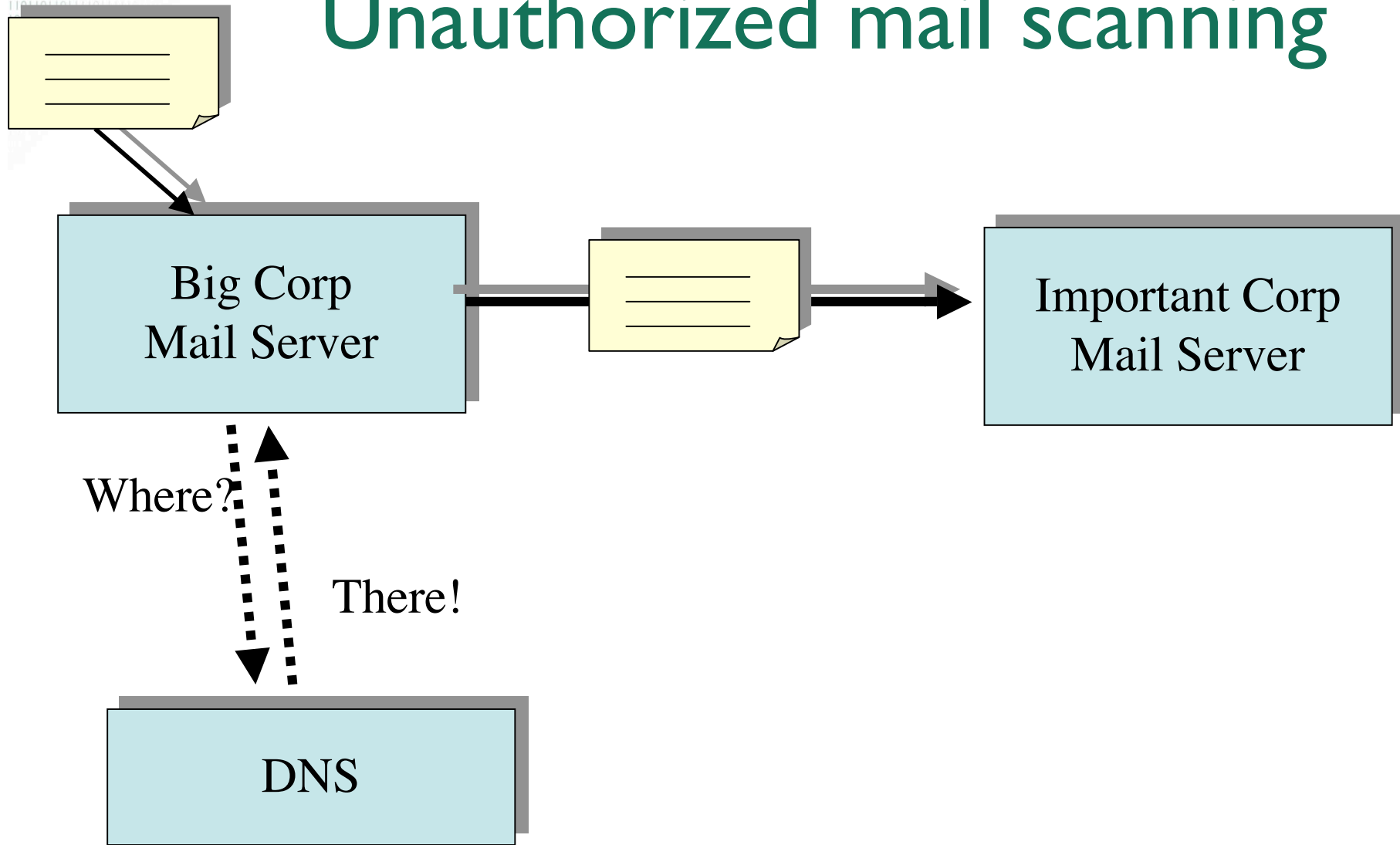
Server compromise

Cache Poisoning

Provisioning

DNS Protocol

Example: Unauthorized mail scanning





Targets...

Where do DNS and economics meet?

- SPF, DomainKey and family
 - Technologies that use the DNS to mitigate spam and phishing: \$\$\$ value for the black hats
- Stock tickers, RSS feeds
 - Usually no source authentication but supplying false stock information via a stock ticker and via a news feed can have \$\$\$ value
- ENUM
 - Mapping telephone numbers to services in the DNS



DNSSEC properties

- DNSSEC provides message authentication and integrity verification through cryptographic signatures
 - Authentic DNS source
 - No modifications between signing and validation
- It does not provide authorization
- It does not provide confidentiality



Metaphor

- Compare DNSSEC to a sealed transparent envelope.
- The seal is applied by whoever closes the envelope
- Anybody can read the message
- The seal is applied to the envelope, not to the message

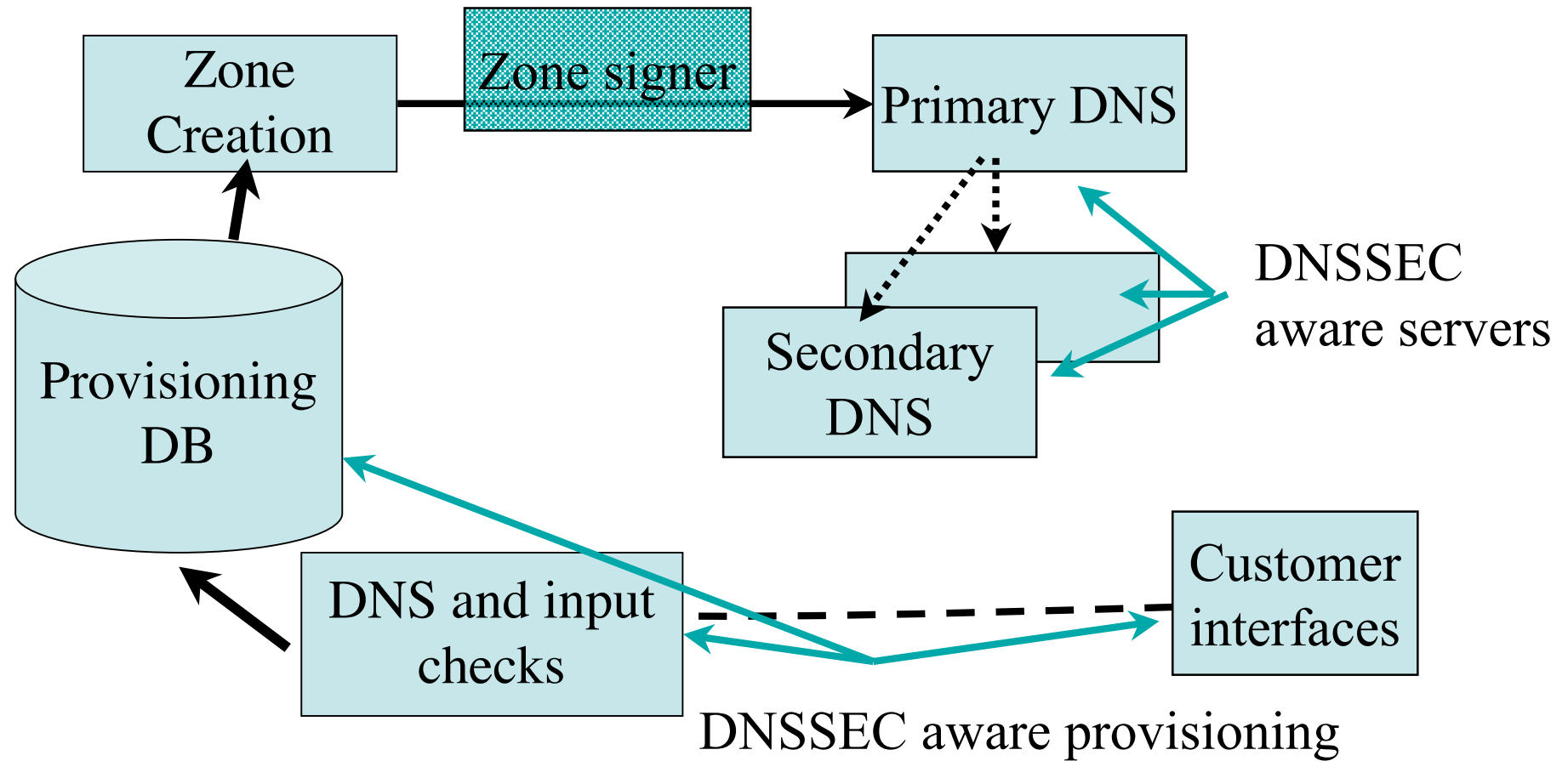


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DNSSEC

Architecture modifications



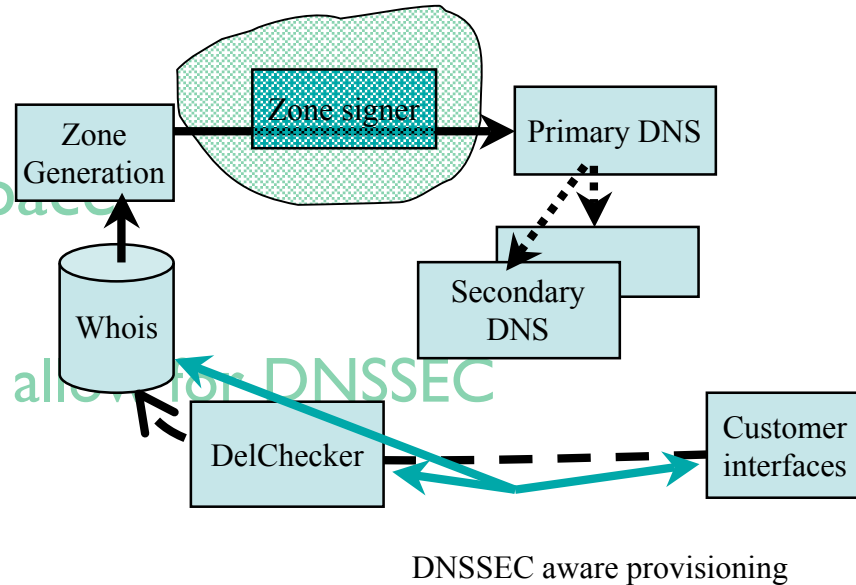


DNSSEC deployment tasks

- Key maintenance policies and tools
 - Private Key use and protection
 - Public key distribution
- Zone signing and integration into the provisioning chain
- DNS server infrastructure
- Secure delegation registry changes
 - Interfacing with customers

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Key Maintenance

- DNSSEC is based on public key cryptography
 - Data is signed using a private key
 - It is validated using a public key

Operational problems:

- Dissemination of the public key
- Private key has a ‘*best before*’ date
 - Keys change, and the change has to disseminate



Public Key Dissemination

- In theory only one trust-anchor needed that of the root
 - How does the root key get to the end user?
 - How is it rolled?
- In absence of hierarchy there will be many trust-anchors
 - How do these get to the end-users?
 - How are these rolled?
- These are open questions, making early deployment difficult.



Public Key Dissemination at RIPE NCC

In absence of a signed parent zone and automatic rollover:

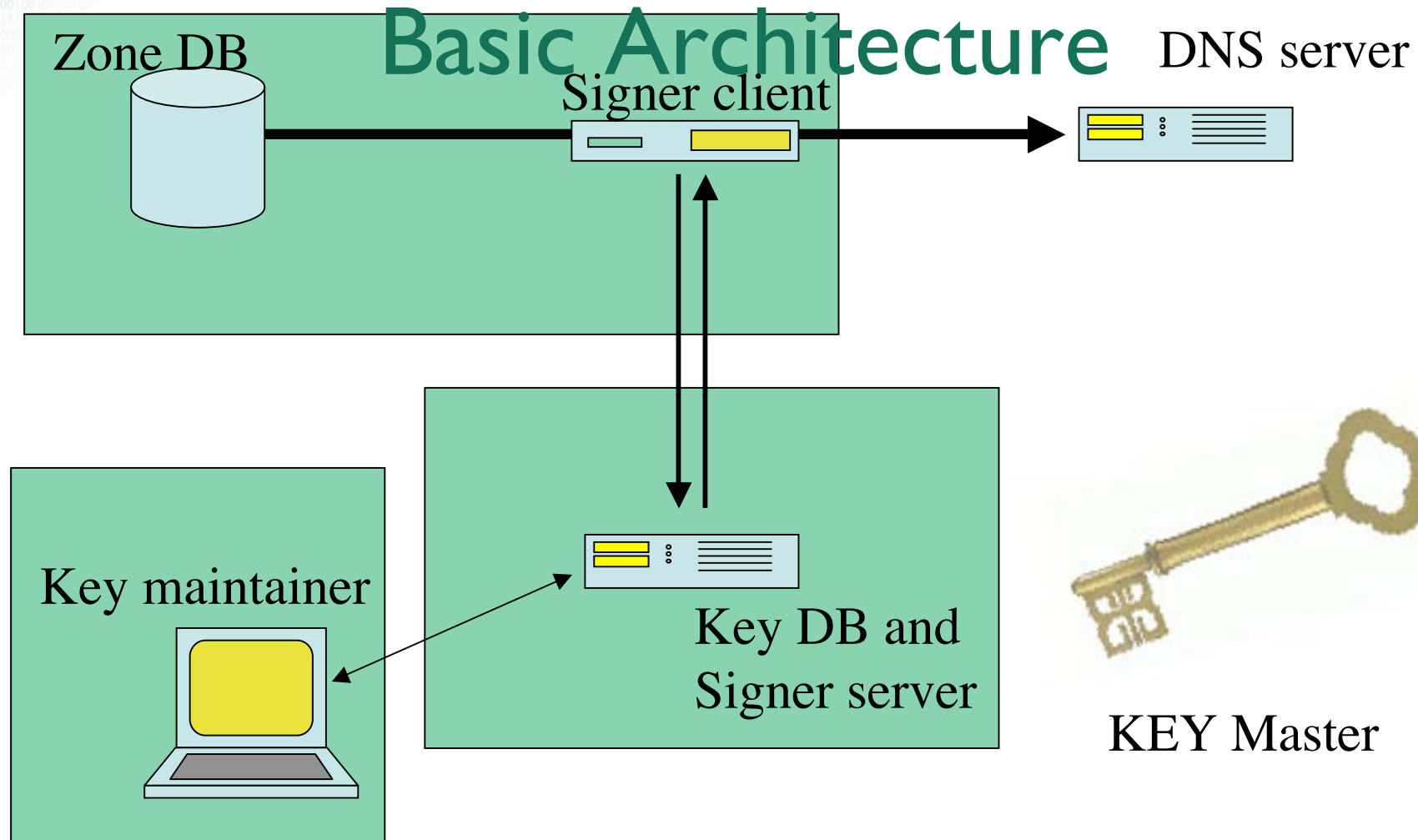
- Trust anchors are published on an “HTTPS” secured website
- Trust anchors are signed with the RIPE NCC public keys
- Trust anchor will be rolled twice a year (during early deployment)
- Announcements and publications are always signed by x.509 or PGP



Key Management

- There are many keys to maintain
 - Keys are used on a per zone basis
 - Key Signing Keys and Zone Signing Keys
 - During key rollovers there are multiple keys
 - In order to maintain consistency with cached DNS data [draft-ietf-dnsop-dnssec-operational-practices]
- Private keys need shielding

Private Key Maintenance





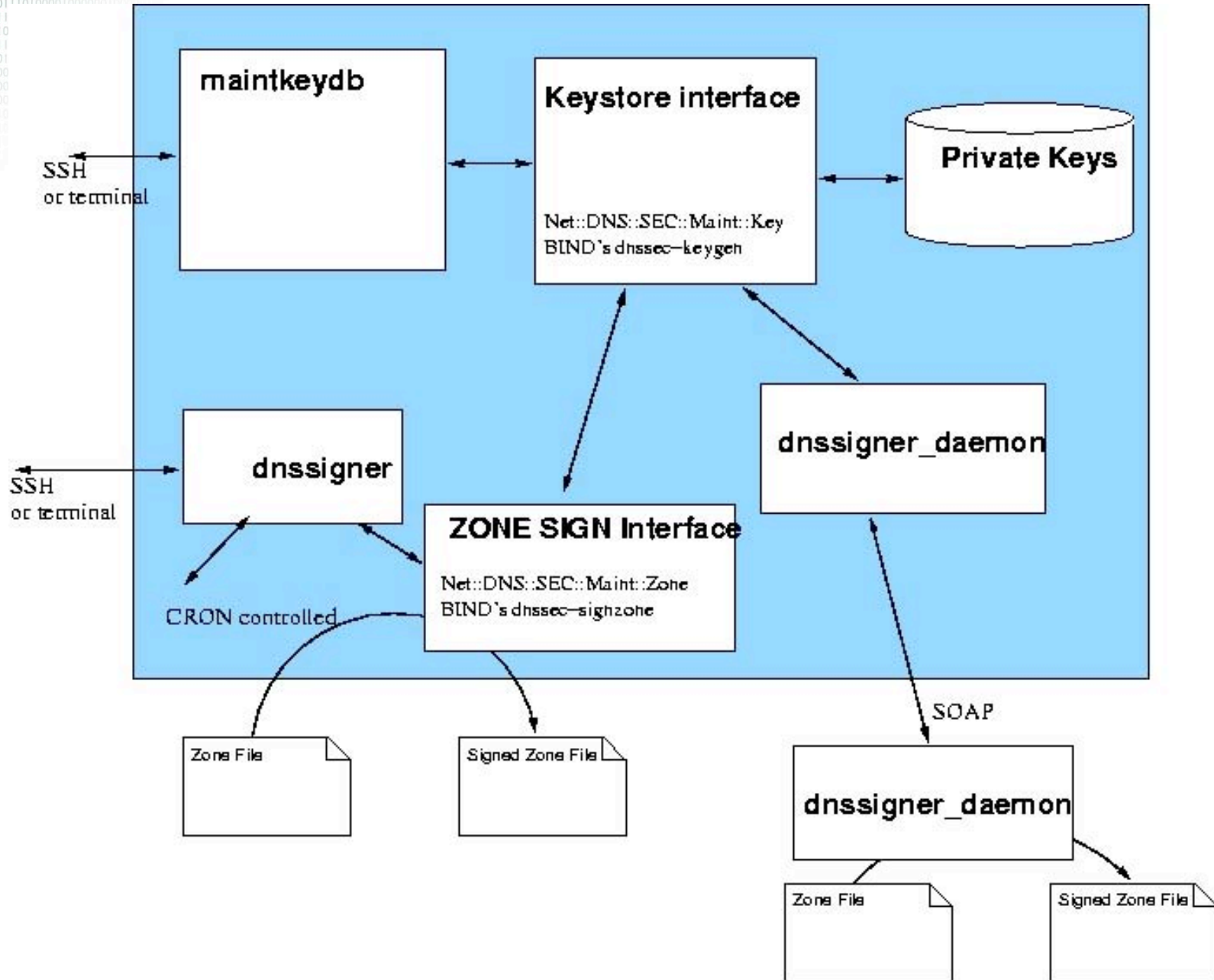
Maintaining Keys and Signing Zones

- The KeyDB maintains the private keys
 - It ‘knows’ rollover scenarios
 - UI that can create, delete, roll keys without access to the key material
 - Physically secured
- The signer ties the Key DB to a zone
 - Inserts the appropriate DNSKEYs
 - Signs the the zone with appropriate keys
- Strong authentication

```

1000010010100101011000000101110000100000011111100000000
110101110010101101100101100110010111101100000000000000
10011101011111111000111101101000111111000000000000000000
111111010100001111101010010010011111100000000000000000000
1001010010111100000111110000000000000000000000000000000000
10000111101110100111
01000101101110010110
00001111010011011011
00010101110100011001
00101110010010011000
01001010011000011100
1001001010001111100
0111000101111001110
11011011011110111110
100010110010010110
0100011100100100101
0111011011100100101
111001100000111111
010111100011111111
00110101010101010101
001010101010101010101
11111111111111111111
10111111111111111111

```





Private Key Maintenance

The software

- Perl front-end to the BIND dnssec-signzone and dnssec-keygen tools
- Key pairs are kept on disc in the “BIND format”
- Attribute files containing human readable information
 - One can always bail out and sign by hand.
- Works in the RIPE NCC environment, is a little rough edged but available via the www.ripe.net/disi



Example session

```
$ maintkeydb create KSK RSASHA1 2048 example.net
```

```
Created 1 key for example.net
```

```
$ maintkeydb create ZSK RSASHA1 1024 example.net
```

```
Created 2 keys for example.net
```

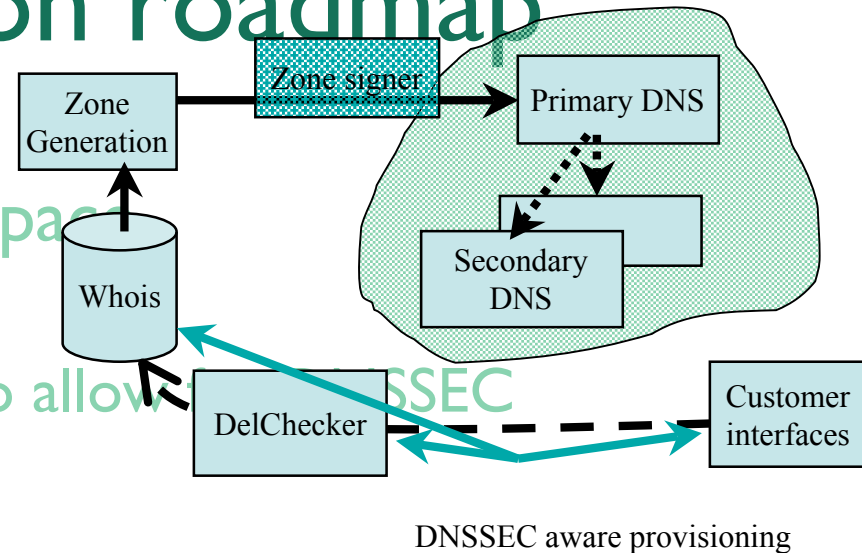
```
$ dnssigner example.net
```

```
Output written to :example.net.signed
```

```
$ maintkeydb rollover zsk-stage1 RSASHA1 example.net
```

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Infrastructure

- One needs primary and secondary servers to be DNSSEC protocol aware
- We had a number of concerns about memory CPU and network load
 - Research done and published as RIPE 352
 - What follows are the highlights of that paper

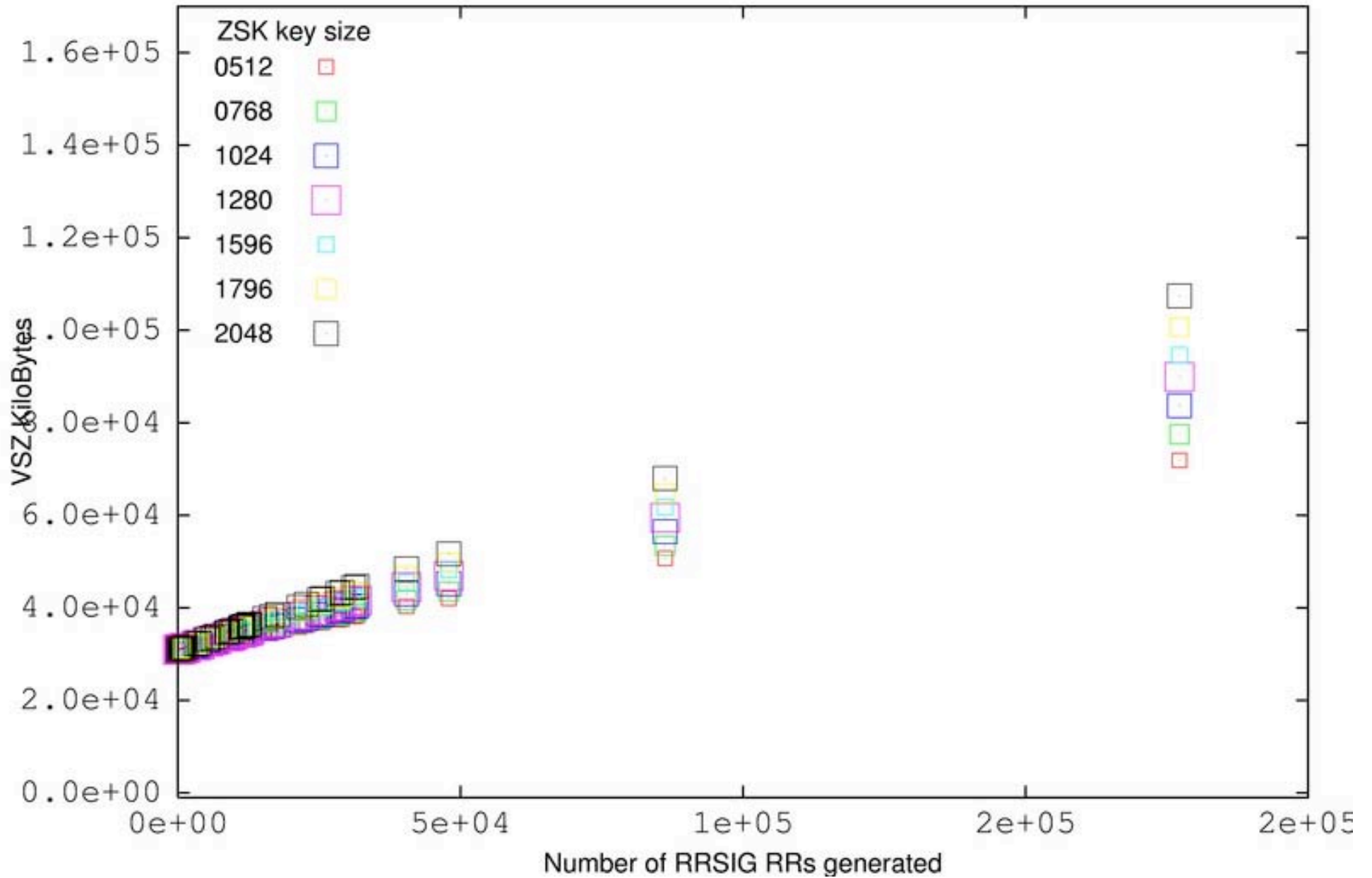


Question

What would be the immediate and initial effect on memory, CPU and bandwidth resources if we were to deploy DNSSEC on RIPE NCC's 'primary' name server?

- Measure through simulation.
- Published in RIPE352

NSD 2.3.0 VSZ due to signing (FreeBSD 6.0)





Memory

- On ns-pri.ripe.net factor 4 increase.
 - From ca. 30MB to 150MB
 - No problem for a 1GB of memory machine
- On k.root-servers.net
 - Increase by ca 150KB
 - Total footprint 4.4 MB
- Nothing to worry about
- Memory consumption on authoritative servers can be calculated in advance.
 - No surprises necessary

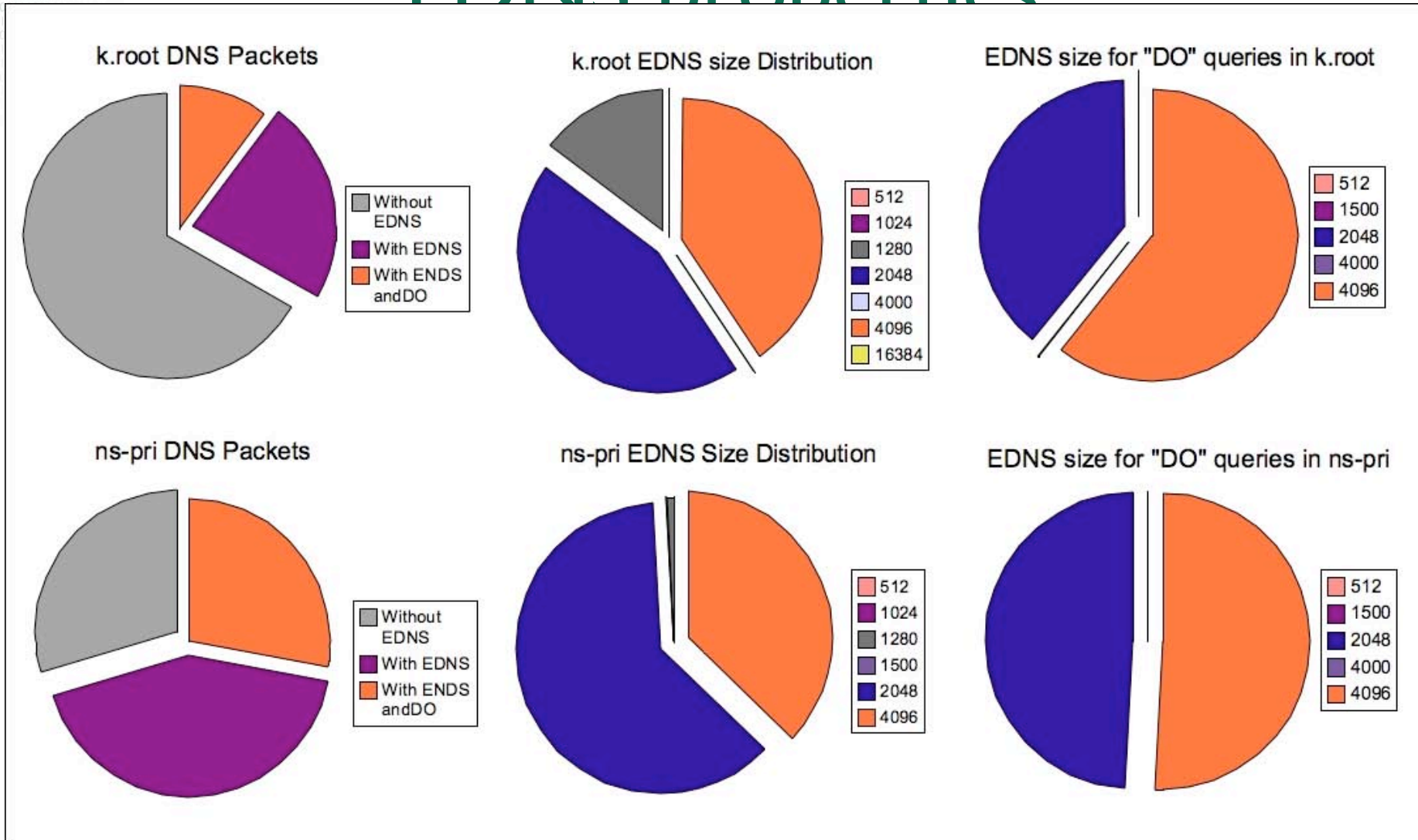


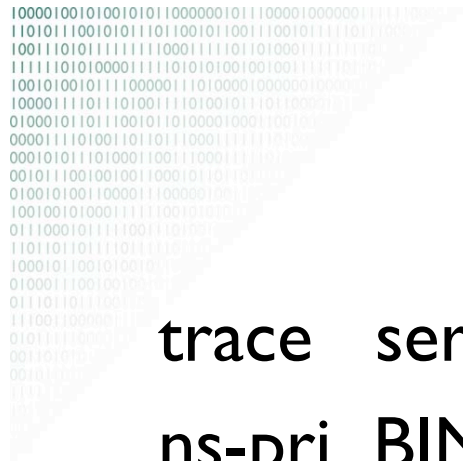
Serving the zones

Query Properties

- DNS clients set the “DO” flag and request for DNSSEC data.
 - Not to do their own validation but to cache the DNSSEC data for.
- EDNS size determines maximum packet size. (DNSSEC requires EDNS)
- EDNS/DO properties determine which fraction of the replies contain DNSSEC information

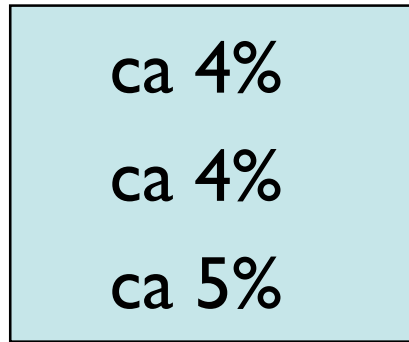
EDNS properties





CPU

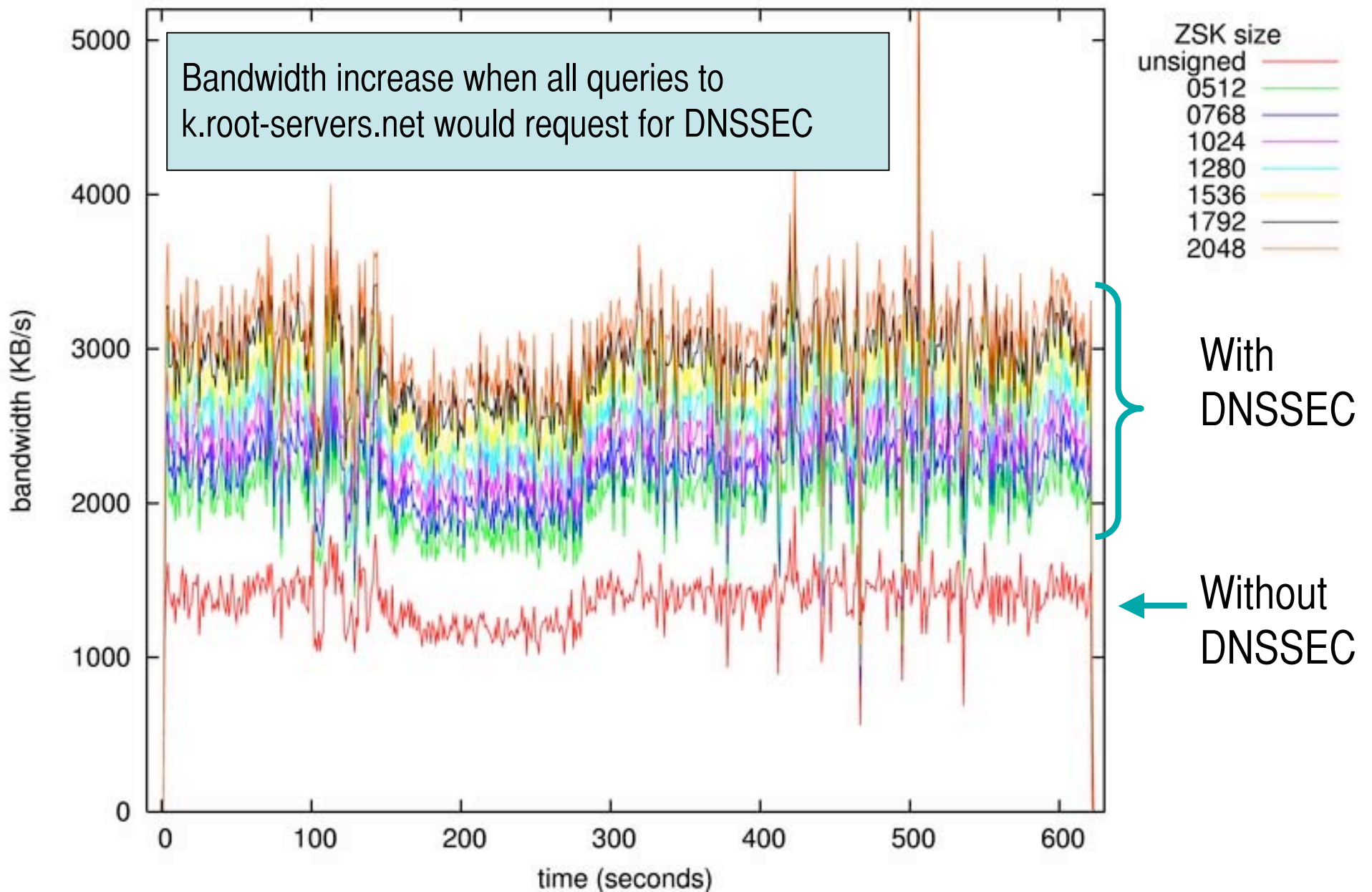
trace	server	ZSK size	WCPU
ns-pri	BIND 9.3.1	0000	ca 14%
ns-pri	BIND 9.3.1	2048	ca 18%
k.root	BIND 9.3.1	0000	ca 38%
k.root	BIND 9.3.1	2048	ca 42%
k.root	BIND 9.3.1	mod 2048	ca 50%
k.root	NSD 2.3.0	0000	ca 4%
k.root	NSD 2.3.0	2048	ca 4%
k.root	NSD 2.3.0	mod 2048	ca 5%





Bandwidth Factors

- fraction of queries with DO bit
 - Seen in difference between ns-pri and k.root result
 - Seen in difference between modified and unmodified servers
- Including DNSKEY RR in additional section.
 - Seen in difference between k.root traces from modified nsd and modified named
- Difference in answer patterns
 - Name Errors vs Positive answers
 - Difficult to asses from this data





Bandwidth Increase

- Significant for ns-pri.ripe.net
 - Well within provisioned specs.
- Insignificant for for k.root-servers.net
 - Upper bound well within provisioning specs

(Key size influences bandwidth but bandwidth should not influence your key size)

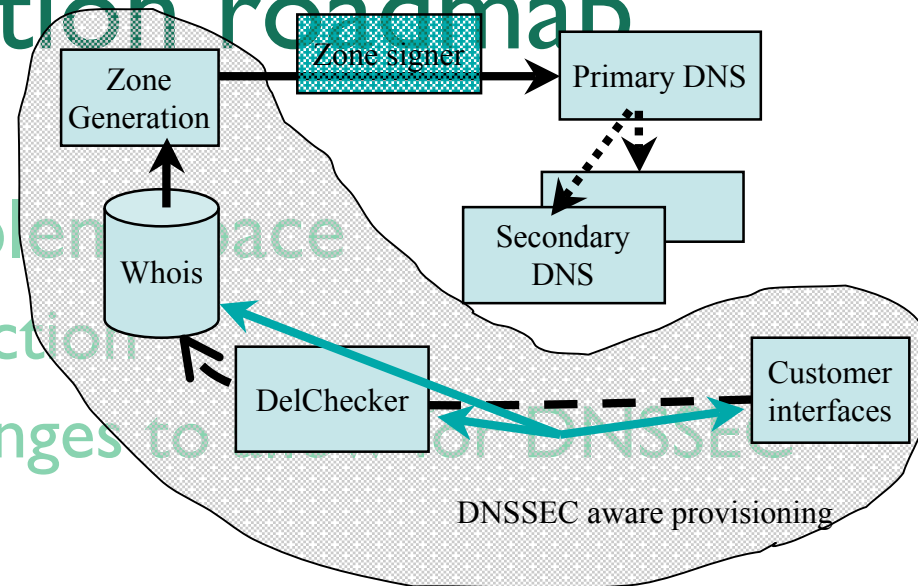


Conclusion of these measurements

- CPU, Memory and Bandwidth usage increase are not prohibitive for deployment of DNSSEC on k.root-servers.net and ns-pri.ripe.net
- Bandwidth increase is caused by many factors
 - Hard to predict but fraction of DO bits in the queries is an important factor
- CPU impact is small, Memory impact can be calculated
- Don't add DNSKEY RR set in additional

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Parent-Child Key Exchange

- In the DNS the parent signs the “Delegations Signer” RR
 - A pointer to the next key in the chain of trust

```
$ORIGIN net.  
  
kids NS    ns1.kids  
      DS    (...) 1234  
      RRSIG DS (...)net.  
  
money NS   ns1.money  
      DS    (...)  
      RRSIG DS (...)net.
```

```
$ORIGIN kids.net.  
  
@ NS    ns1  
  RRSIG NS (...) kids.net.  
  DNSKEY (...) (1234)  
  DNSKEY (...) (3456)  
  RRSIG dnskey ... 1234 kids.net.  
  RRSIG dnskey ... 3456 kids.net.  
  
beth  A    127.0.10.1  
      RRSIG A (...) 3456 kids.net.
```

- DNSKEY or DS RR needs to be exchanged between parent and child



Underlying Ideas

- The DS exchange is the same process as the NS exchange
 - Same authentication/authorization model
 - Same vulnerabilities
 - More sensitive to mistakes
- Integrate the key exchange into existing interfaces
 - Customers are used to those
- Include checks on configuration errors
 - DNSSEC is picky
- Provide tools
 - To prevent errors and guide customers



How Did we Proceed

- The `ds-rdata`: attribute was added to the Domain object
- The zone generation tool:extract DS RRs from `ds-rdata`: attributes
- We introduced a filter, to block `ds-rdata`:for zones not yet signed
- Added a number of “DelChecker” checks



Intergration issue

- Thinking about DNSSEC made the NCC look at the provisioning system as a whole
 - Prompted a couple of modifications
 - Zone generation (generation of zone now from the Whois DB)
 - Authentication model (introduction of mnt-domain)
 - Possible replay attacks (countered by using timestamps of the strong auth. mechanisms)
- All these issues are NOT DNSSEC specific
- Addressed over the last 2 years



Introducing the Web Interface

- Eases registration of keys and the rollovers
 - Can also be used for “classic” delegations
- Restricts user somewhat
 - Fewer degrees of freedom mean fewer errors
 - One can always manually create the Domain object
- Version I to appear shortly
 - Demo in the hallway



Web Interface Examples

May the Demo Gods be with us.

We'll cheat.



NCC Roadmap

- RIPE NCC is signing its zones
 - Forward zones (ripe.net &c) are signed
 - Signatures are still being introduced in reverse zones (v4 and v6)
- Secure Delegations available for a number of /8 equivalent zones
- Policy and procedures available
 - www.ripe.net/reverse

