Effect of anycast on K-root

Some early results

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- 3 global nodes (BGP transit)
 - LINX
 - ... 5459 25152 25152 i
 - AMS-IX
 - ... 25152 25152 25152 i
 - Tokyo (since 5/2005)
 - ... 25152 25152 25152 25152 i
- ~10 local nodes (announced with no-export)
- Future nodes will be global
 - Miami (live as we speak?)
 - India
 - West coast?



Node structure

- 2 machines running nsd, switches, routers
- Production IP: OSPF load balancing
 - K-root IP address: 193.0.14.129
- Service interfaces
 - Normally firewalled, don't reply to queries
 - LINX: 193.0.16.1, 193.0.16.2
 - AMS-IX: 193.0.17.1, 193.0.17.2
 - ...
- Management interfaces, ...



Why anycast?

- Reasons for anycasting:
 - Provide resiliency and stability
 - Reduce latency
 - Spread server and network load, contain DOS attacks

• Does it work?

. . .

Stability



Instance switches

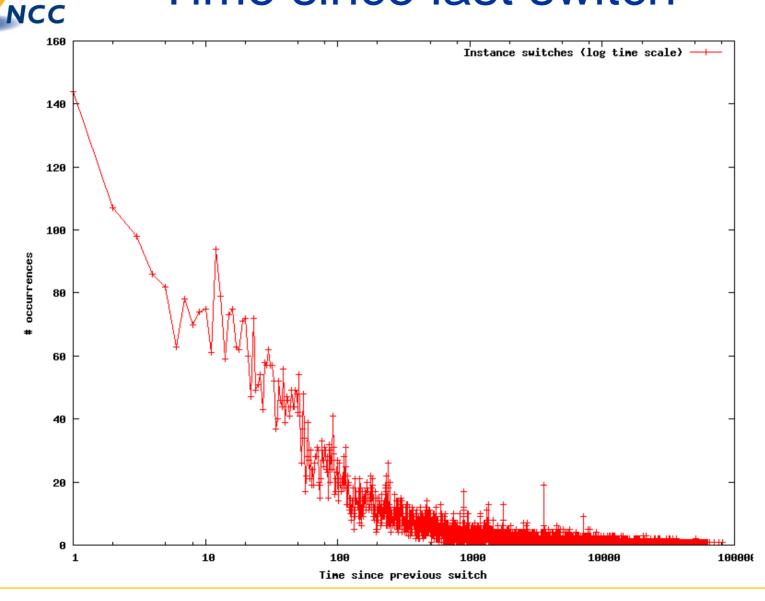
- Resiliency is pretty much a given
 - The more servers there are,
 - the more they can withstand
 - the more localised the impact of an attack
- What about stability?
 - The more routes competing in BGP, the more churn
 - Doesn't matter for single-packet exchanges (UDP)
 - Does matter for TCP queries
- How frequent are instance switches?

RIPE Detecting instance switches

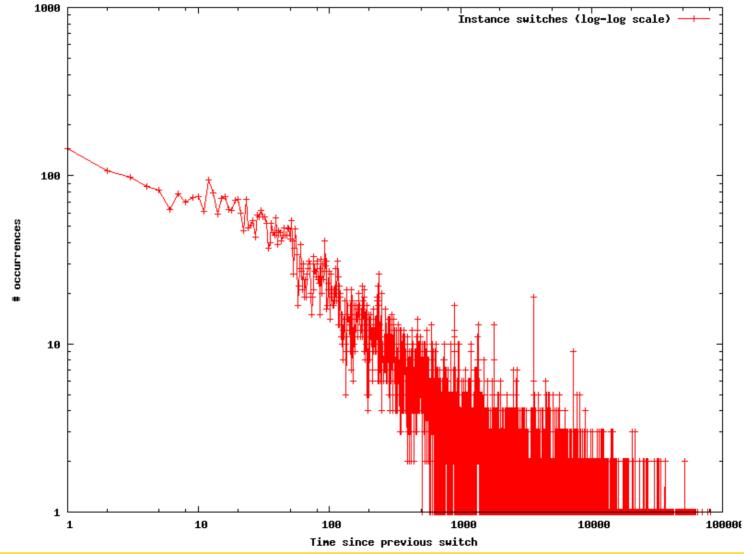
- Measure at the server
- Look at instance switches that actually occur
- Procedure:
 - Look at packet dumps
 - At the time, there were only 2 global nodes
 - Extract all port 53/UDP traffic
 - For each IP address, remember where it was last seen
 - If the same IP is seen elsewhere, log a switch
- Caveats:
 - K nodes are only NTP synchronized

Time since last switch

RIPE



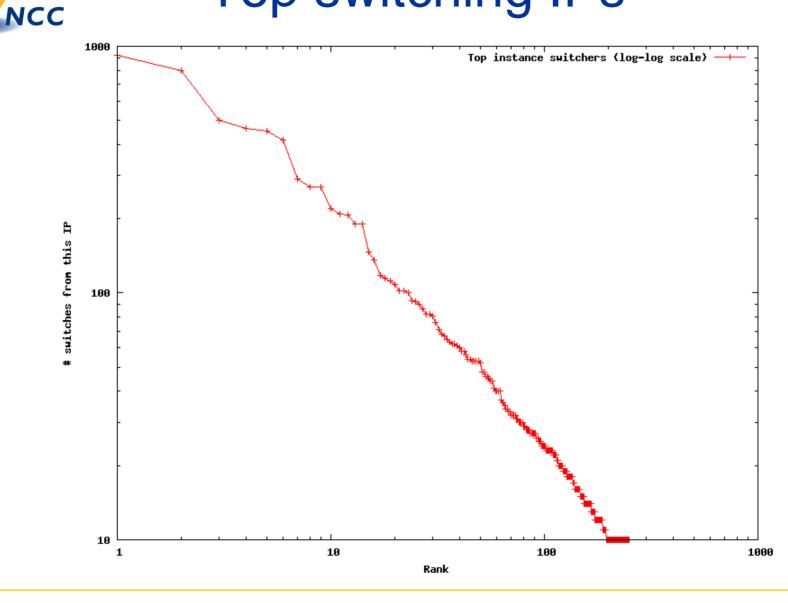




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Top switching IPs

RIPE





Stability: conclusions

- Nice power laws, but what do they mean?
- We don't know yet
- Further analysis needed

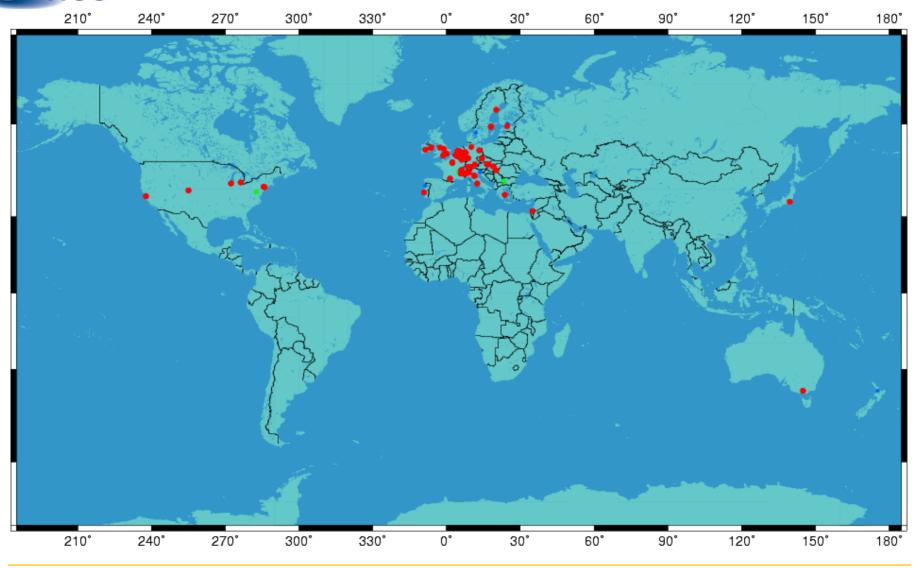




Latency comparison

- Ideally, BGP should choose the instance with the lowest RTT.
- Does it?
- Measure RTTs from the Internet to:
 - Anycasted IP address (193.0.14.129)
 - Service interfaces of global nodes (not anycasted)
- Compare results
- Just to make sure this is apples to apples:
 - Are AS-paths to service interfaces the same as to production IP?
 - According to the RIS, "mostly yes"

RIPE Probe locations: TTM (bias?)



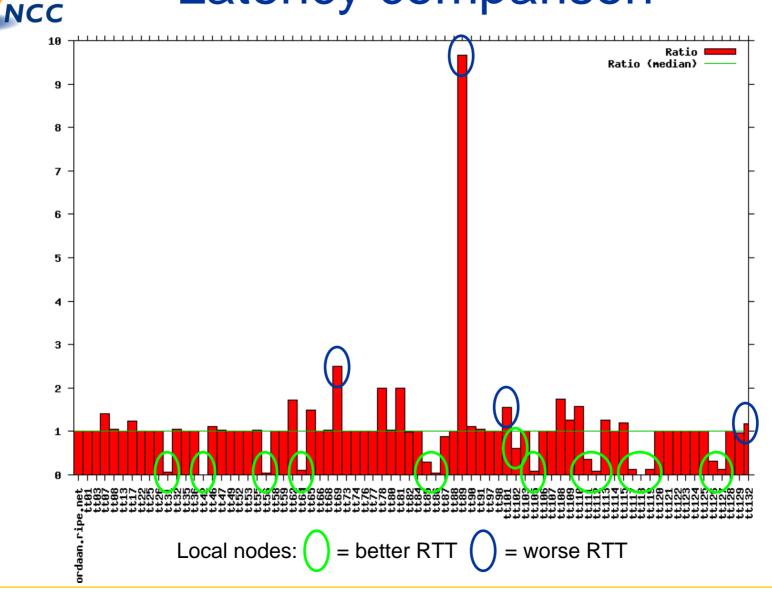
Lorenzo Colitti . 1st DNS-OARC Workshop, Santa Clara, 25 July 2005 . http://www.ripe.net



Method

- Send DNS queries from all test-boxes
 - For each K-root IP:
 - Do a "dig hostname.bind"
 - Extract RTT
 - Take minimum value of 5 queries
 - Compare results of anycast IP with those of service interfaces
- $\alpha = RTT_{K} / min(RTT_{i})$
 - $\alpha \approx$ 1: BGP picks the right node
 - $-\alpha$ > 1: BGP picks the wrong node
 - $-\alpha$ < 1: local node?

Latency comparison



RIPE

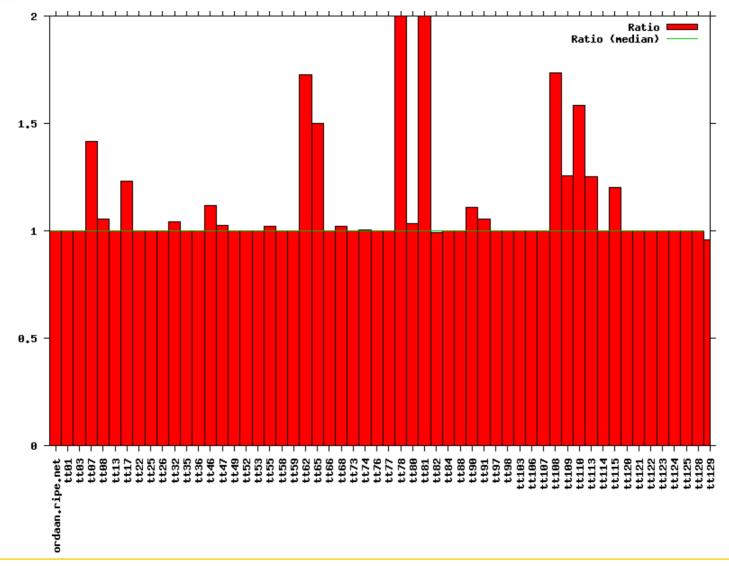


\$ cat tt89 193.0.14.129 k2.denic 29 k2.denic 30 k2.denic 29 k2.denic 30 k2.denic 29 193.0.16.1 k1.linx 4 k1.linx 3 k1.linx 3 k1.linx 3 k1.linx 3 193.0.16.2 k2.linx 3 k2.linx 3 k2.linx 3 k2.linx 4 193.0.17.1 k1.ams-ix 12 k1.ams-ix 11 k1.ams-ix 12 k1.ams-ix 13 k1.ams-ix 13 193.0.17.2 k2.ams-ix 12 k2.ams-ix 13 k2.ams-ix 11 k2.ams-ix 12 k2.ams-ix 13

(This example has since been fixed)

- What's going on here? Perhaps:
 - Local node announcements don't necessarily leak
 - But they do get announced to customers
 - ...and customers of customers
 - ...where they compete with announcements from global nodes
 - ...which lose out due to prepending

RIPE Latency comparison (global)





Latency: conclusions

- Local nodes "confuse" the situation due to transit and prepending
- But all in all, BGP does a surprisingly good job
 - Even though the AS-paths are of different lengths!
- This contrasts with other work (Ballani & Francis)
 - Perhaps it is because K only has two global nodes
 - Will it get worse when more nodes are deployed?

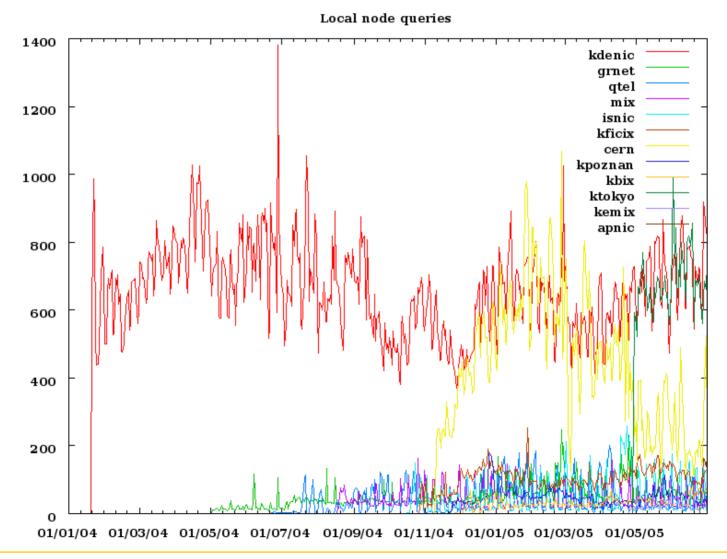
Load balancing



- How much traffic does a local node get?
- Do local nodes take load off the global nodes?
- Where do local queries come from?
 - From the global K nodes?
 - From the other root servers?

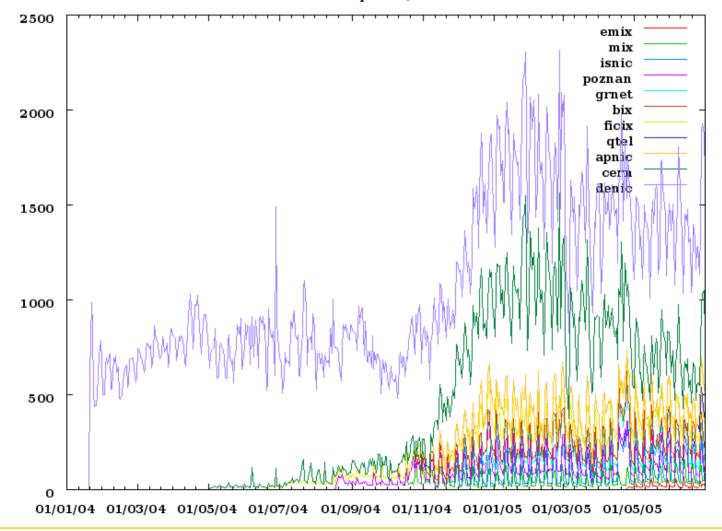


Local queries



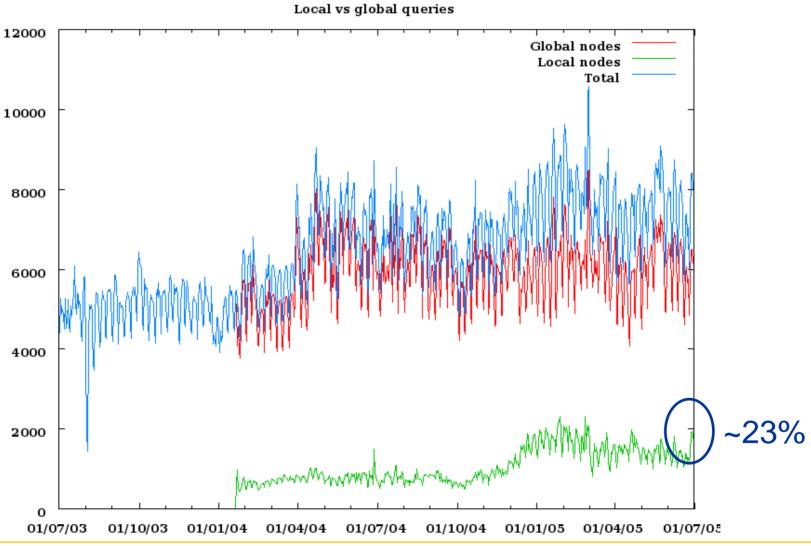


Local node queries, cumulative



Local vs global





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RIPE Load balancing: conclusions

- The traffic a local node gets depends on where it is
- Wide variation
- Location must be chosen carefully to maximise usefulness
- Local nodes do take load off the global nodes
 but not much
- Increase in local traffic does not correspond to decrease in global traffic
 - Traffic mostly seems to come from the other roots

Questions?