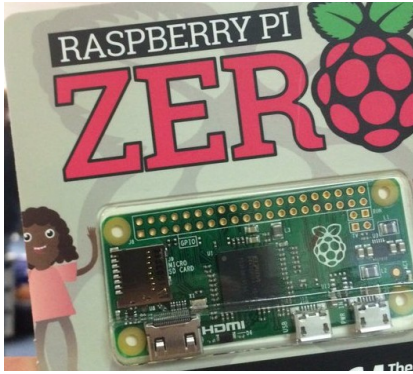


IPv6 Only

Pete Stevens
Mythic Beasts Ltd

Why?



This computer costs \$5

- 93.93.128.1

This IP address costs
~~\$10~~ ~~\$20~~ \$24

No public IPv4

- Start from the assumption that we can't have a public IPv4 address on a service.
- Is there any sellable service we can deliver?
- Thanks to an accidental prototype in 2012 we had a potential service.

Raspberry Pi DDOS

- Just after launch the main Raspberry Pi website was subject to a DDOS.
- We put a collection of small servers in front to sink unwanted traffic.
- We used IPv6 to communicate from front end to back end.
- To protect the back end, we turned off IPv4. You can't DDOS what you can't route to.
- (this is no longer a working strategy with 30%+ IPv6)

Bare minimum service

- Virtual machine or server with only IPv6.
- Proxy inbound traffic through a dual stack load balancer.
- HTTP works fine.
- HTTPS can only be proxied if the web browser supports SNI.
- Only common browser is IE6 on WinXP, that went end of life without security updates in 2014
- If we display an SSL fail to Windows XP, we don't care, it's not secure anyway.

Receiving data

- We may have to call out to other services that aren't IPv6 enabled, e.g. twitter, github
- NAT64+DNS64
- We run central NAT64/DNS64 service for servers on our LAN
- This works for straightforward web applications!
- Minimum Viable Product achieved!

Other protocols from v4 only end points

- POP3S, IMAPS. Work fine.
- POP3, IMAP. Can't proxy.
- SSH. Can't proxy.
- In general SSL protocols can easily be proxied. Non SSL protocols should be turned off.
- Port forward for SSH if needed, or tell the administrators to use an ISP with IPv6 support.



Ben Nuttall  

@ben_nuttall



Replying to [@Mythic_Beasts](#)

[@Mythic_Beasts](#) /me adds IPv6 to hotel requirements
in future

7:28 am · 29 Feb 2016 · [TweetDeck](#)

Managed services

- Most of our business is managed virtual machines.
 - Easier to roll IPv6 only, the customer needn't understand or necessarily know.
 - Every part of our management stack has to work on an IPv6 only host.

Monitoring and graphing

- Fix UI to allow IPv6 literals
- 127.0.0.1 vs [::1]
- Prefer v6 over v4 for any server that has an allocated v6 address.
- Dual stack servers can report in over v4 or v6, make sure you can match up the report to the customer.

Backups

- Worked out of the box on all our v6 servers.
- By sending the backup through the NAT64 proxy.
- On balance, a native IPv6 address on the backup servers is a much better idea.

Security

- Exactly the same as v4 or dual stack, getting and deploying updates for all our supported linux flavours works fine.
- IPv6 only is less work, only one firewall not two to configure.
- We've already paid our technical debt for v4 → v6 transition.
- Expert penetration testers can send very confused audits if the only IPv4 you have bound is 127.0.0.1

Security #2

- With RFC1918, deploying an update on the inside of a customer firewall involves tunnelling through to get to the back end server.
- The mapping is easy if they don't all use 10.0.0.1 in their private network.
- (hint, they do)
- With IPv6, you just allow our jump box to ssh to the backend directly. Routing and firewalling are now different.

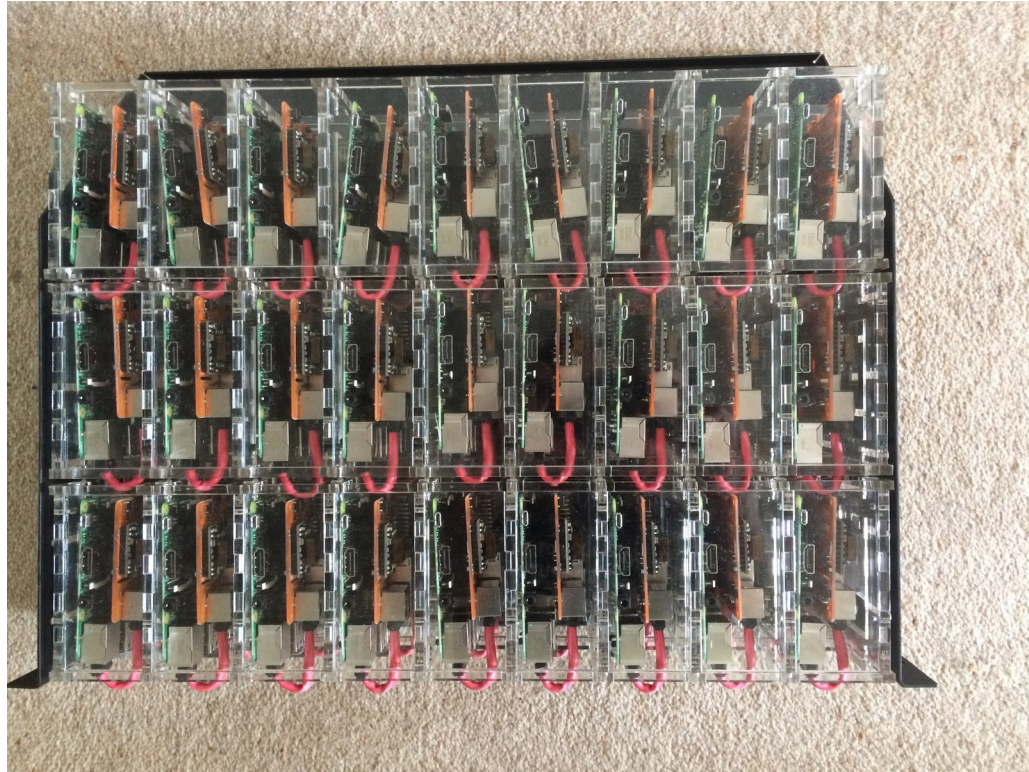
New managed services

- Any new managed services we roll out will support v6.
- They might support v4, but they don't have to.
- If an existing v4 only customer wants to use a new management service, they can enable v6.

IPv6 only customers

- The obvious technical ones
 - London Internet Exchange
 - Raspberry PI
 - UKNOF
- And the less obvious
 - Parallax Photographic (film cameras)
 - ECMWF (weather)
 - Ellexus (IO profiling software)

Pi Rack



Pi3 Hosting

- 4U of rackspace including the switch
- 108 Pi3s – 108GB RAM, 432 cores
- All netboot and PoE
- Just one wire to each Pi
- 2-3W each

Pi3 Network

- /30 of RFC1918 space for network filesystem.
- v4 address + v6 address on a tagged vlan.
- **Nice idea but it doesn't work.**
- Bug in the rom – a tagged vlan crashes it.
- Computers that don't boot are very hard to sell.
- Add a /30 for each Pi3 - \$96 of IP space to turn on a \$35 computer. A /64 is effectively free.

Pi3 Networking

- The v4 costs are too high for a proper setup.
- /31 or proxy arp make it possible, but horrid.
- Educational – so do it right, hacks come later.
- V6 only. We don't support direct V4.
- Ssh.petespi.hostedpi.com:XXXX → ssh (4&6).
- Www.petespi.hostedpi.com → SSL & HTTP (4&6).
- Petespi.hostedpi.com → v6 only.

Toy computer users

- Our Pi platform is experimental with no SLA
- Hosted the backed for the Cambridge Beer Festival including all the customer ratings.
- PiWheels – a build service for Python packages on ARM all natively built on Raspberry Pi
- Many Pi user groups run their websites + meeting pages
- Biggest problem is people firewalling IPv4 – the only thing available over IPv4 is the filesystem.

The little computer that could



piwheels.org

@piwheels



Now passed 20,000,000 downloads from piwheels.org

10:17 am · 18 May 2020 · [piwheels stats](#)

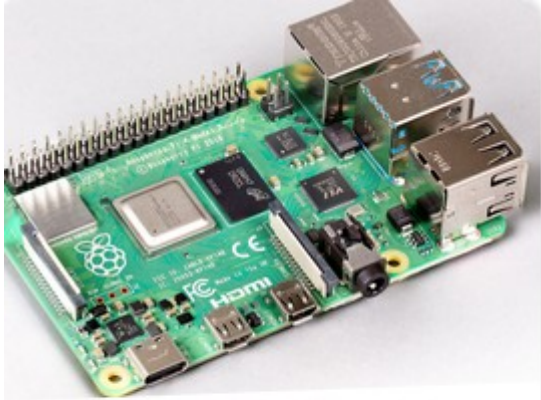
3 Retweets **7** Likes



The little computer that could

- 20,000,000 binary downloads from a single Raspberry Pi 3, 4 slow cores, 1GB RAM, 100Mbps ethernet.
- Currently averaging over 40,000 downloads per day.

The slightly less little computer that will



**8GB Raspberry Pi 4 on sale
now at \$75**

- For the launch of the Pi4 we hosted the main page on a cluster of 14x 4GB Pi4.
- Tens of millions of visitors in a day.
- No IPv4 addresses were needed for the Pi4 cluster.

Get started v6 only

- Deploy a server / VM with no IPv4 address.
- Enable your webserver.
- Use a CDN with v6 origin support.
- Set your nameservers to 2a00:1098:2c::1 / 2a00:1098:2b::1
2a01:4f9:c010:3f02::1 for public NAT64/DNS64 (nat64.net).
- Congratulations, project complete.

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