Deploying 464XLAT in 12 Steps for 25.000.000 Subscribers

RIPE NCC Open House: IPv6-Only Networks May, 2021

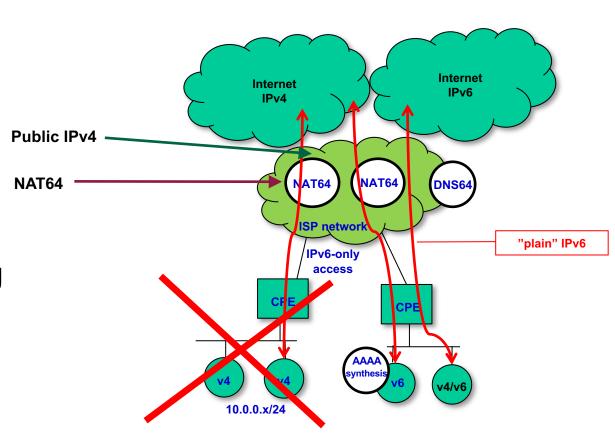


Dual-Stack is NOT the Future

- We can't anymore think in dual-stack across an entire network: IPv6-only with IPv4aaS (IPv4-as-a-Service)
- Remove IPv4 as much as you can (access, even core) and keep dual-stack in "client" VLANs
 - As we are used to: Private IPv4 behind NAT
 - Add IPv6 GUA
 - Ensures that old apps and devices will keep working
- You can keep also dual-stack in a DC, but not really needed
 - Many organizations can't do that anymore
 - IPv6-only comes to the DC: SIIT-DC (RFC7755)
 - Other choices, including SIIT-DC-DTM (RFC7756)

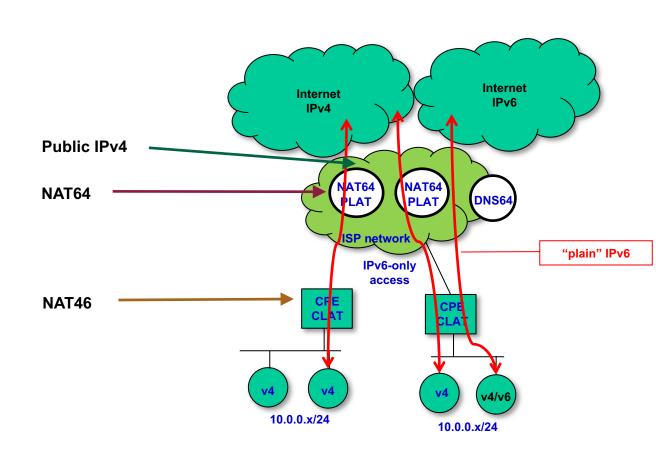
NAT64 is **NOT** a Valid Solution

- IPv4-only devices or apps will not work
- Some apps will don't work:
 - Peer-to-peer using IPv4 "references"
 - -Literal addresses
 - -Socket APIs



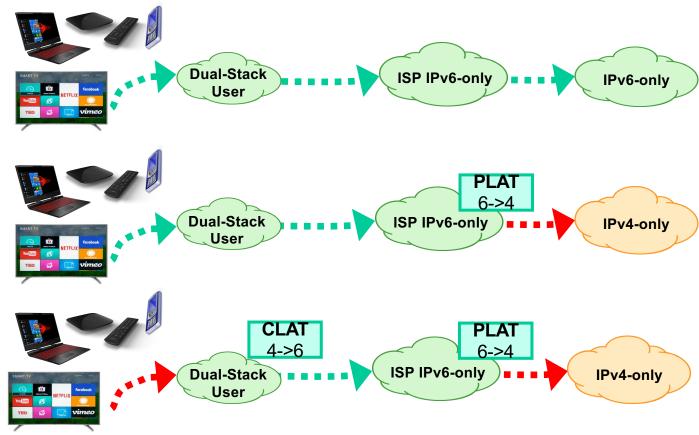
464XLAT is the Solution

- ONLY valid solution for cellular networks
- Best solution for broadband:
 - -Wired
 - -Wireless



464XLAT Traffic Flows

- Dual-stack
 support in user
 LANs, cellular
 apps and
 tethered
 devices
- Typically
 - ->85% IPv6
 - 14% NAT64
 - 1%
 CLAT+NAT64



RFC8585 and **RFC8683**

- Starting points:
 - -RFC8585 tells your CE providers what you need
 - RFC8683 is about considerations for your network
 - Pros and Cons of IPv6 Transition Technologies for IPv4aaS
 - draft-ietf-v6ops-transition-comparison
- However ... every network is a different (and special) animal
- This presentation shows 12 steps used for a real case deployment, done for an operator with 25 million subscribers (production deployment "work in progress")
 - Cellular, DSL & GPON

1. Training and Network Review

- Train the operator staff
 - Needs to work with you, with the same level of knowledge
 - They need to understand the steps, how it works
 - They need to be able to complete the deployment
 - They need to be able to resolve issues
 - Experience demonstrates that training is always needed
 - Lot's of IPv6 "bad" knowledge, play against the deployment
- Review the actual network
 - Lot's of misconfigurations and security issues
 - IPv6 is NOT like IPv4
 - Example: assign prefixes (/48), not addresses

2. Addressing Plan and Routing

- Do you have already a good addressing plan?
 - Rule of thumb:
 - /48 per broadband subscriber
 - approx. 50.000 subscribers per each /32
 - /64 per cellular subscriber
- Have you got the right prefix size from the RIR?
 - You can use existing policies to extend it
- Do you have already your BGP ready?
- What about internal routing?
- Is all working? Sure?

3. Broadband Access

- Typical elements that need to be re-configured:
 - BRAS/BNG/MSAN/DSLAM/OLT
 - Radius
 - Provisioning systems
 - Billing apps
 - Monitoring
- Do they work well if IPv6-only is provided?

 Do you have control on all the devices, or need to rely on vendors?

4. CEs

- Do they fully support RFC8585 or only 464XLAT?
- NAT64 prefix configuration:
 - RFC7050 (heuristic)
 - RFC7225 (via PCP)
 - RFC8781 (via RAs)
 - Manually pre-configured (WKP 64:ff9b::/96)
- How to handle the existing CEs
 - Reflash?
 - Replace?
 - Marketing operation to upgrade customers?

5. Packet Switched Network

- Will your cellular network behave as expected?
- Are the HLR/HSS able to deliver IPv6-only?
- Can you configure a single APN to cover all the cases?
 - IPv6, IPv4v6 and IPv4 PDP contexts?
 - You need to support all kind of UEs!
 - Gradual transition to IPv6-only with OTA updates

 Do you have control on all the elements or need to coordinate with vendors?

6. Cellular Clients

- Android, iOS and Windows
- Don't even consider other platforms
- Android supports IPv6-only and CLAT by default
- iOS requires the operator's Apple liaison support
 - Apple will enable the right APN, IPv6 and CLAT or HEv2
- Since Windows 10 CLAT support is available

- You can "hack" a few iOS devices with your own profile to override the standard config
 - Useful for a test-bed

7. Preview the Impact

- Before deploying 464XLAT, assess the impact in your network
- Look at DPI and other relevant data:
 - What apps
 - How much traffic each
 - How much traffic into CDNs/caches
 - Usage of DNSSEC
- Allowed failure rate?
 - Can we have some customer groups with dual-stack?

8. Deploy a Testbed

- Make a realistic testbed of your possible deployment
 - It must be as close as possible to the production network or even part of it
- Possible manual provisioning at this stage
- You need to be able to test different combinations of:
 - NAT64
 - DNS64
 - UEs
 - CEs (with different access technologies)

9. Test Apps/Services

- With data gathered from DPI and other sources, choose the top "n" apps/services
 - May be around 20 is a good number, but it depends on traffic %

- Test each in every possible scenario:
 - NAT64+DNS64: iOS
 - 464XLAT: iOS, Android, DSL, GPON, DOCSIS, etc.
- Detailed documentation of what works/what fails is key for success

9. Test Apps/Services (2)

Test No. Setup App->	1 WWW	2 email	3 VPN	4 WhatsApp	5 WhatsApp video	6 WhatsApp voice	7 Snapchat	8 YouTube	9 Apple Music	10 NetFlix	11 Windows Media Player	12 SopCast	13 GooglePlay, AppleUpdate, WindowsUpda		15 GoogleDrive, iCloud	16 FileTransfer	17 BitTorrent	18 PlayStation
A. Open Source NAT64+DNS64																		
A.1. Internal VM CLAT+Windows	✓							✓					✓	✓	✓	✓		
A.2. DSL NAT64+DNS64	✓	✓	X	✓			✓	✓	✓	X	✓		✓	Х	✓	✓	✓	X
A.3. DSL 464XLAT	✓	✓	✓	✓			✓	✓	✓ _	✓	✓		✓	✓	✓	✓	✓	✓
A.4. GPON NAT64+DNS64	✓	✓	X	✓			✓	✓	✓	X	✓		✓	X	✓	✓	✓	Х
A.5. GPON 464XLAT	✓	✓	✓	✓			✓	✓	✓	✓	✓		✓	✓	✓	✓	✓	✓
A.6. iOS	✓	✓	✓	✓	✓	✓	✓	✓	✓				✓	✓	✓			
A.7. Android	✓	✓	✓	✓	✓	✓	✓	✓	✓		✓		✓	✓	✓	✓	✓	
B. ASA NAT64+DNS64																		
B.1. Internal VM CLAT+Windows	✓	1000						✓					✓	✓	✓	✓		
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B.3. DSL 464XLAT	✓	✓	√	✓			✓	✓	✓	√	✓		✓	✓	✓	✓	✓	✓
B.4. GPON NAT64+DNS64	✓	✓	Х	✓			✓	✓	✓	X	✓		✓	X	✓	✓	✓	Х
B.5. GPON 464XLAT	✓	✓	✓	✓			✓	✓	✓	✓	✓		√	✓	✓	✓	✓	/
B.6. iOS	✓	✓	✓	✓	✓	✓	✓	✓	✓				✓	✓	✓			
B.7. Android	✓	✓	✓	✓	✓	✓	✓	✓	✓		✓		✓	✓	✓	1	✓	
75																		
Legend																		
✓ Works																		
Doesn't work (see note for that sp	ecific test)																	
✓ Works if client+app are IPv6-enable	led and not usi	ing literals (as	expected)															
Not Tested - not available in OS																		
15 PH (2 12 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2																		
Notes for FAILED t	ests																	
1. VPN fails with NAT64+DNS64. Thi	s is because th	he available VP	N apps/servers/	clients being use	ed for the test d	on't work with IF	v6-only. Altern	ative apps coul	d work.									
2. RDP fails with NAT64+DNS64. This																		
3. PlayStation fails with NAT64+DNS							,											

10. Choose the NAT64 (DNS64)

- Previous testing is only the starting point
- Are you ok with Open Source?
 - What vendors if not
- How much traffic will pass thru?
 - Typically only 20% (and going lower)
- Need to ensure HA
- Need to support ALGs?
- Logging as required by LEA
- Do you need a DNS64?
 - Similar considerations as for the NAT64

11. NAT64 Deployment Model

Where you place the NAT64's?

Single location vs distributed?

If distributed, HA in each location?

How you balance the subscribers?

WKP or NSP?

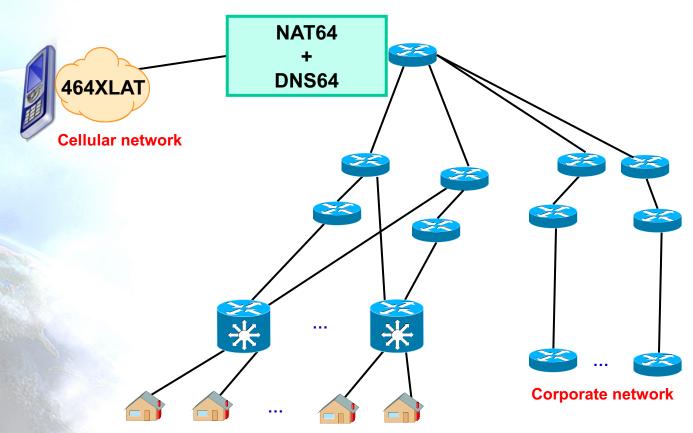
12. Plan Massive Deployment

- How much time we expected it will take vs how much is taking in reality ...
- Following testing phases, with groups of "beta" customers
- Progressive global deployment
 - All customers, one region, one BRAS, opt-in only, per CE features?
 - All customers or only residential?
 - How you keep business customers as dual-stack or with EAM for using specific NAT64 addresses/ports
 - How you approach the cellular network?

Savings

- CapEx and OpEx
- Avoid paying for IPv4 addresses
- If you replace CEs, reduce your investment in NAT64
- You can "sell" the CEs to customers because new "features"
 - Better WiFi coverage and security
 - New functions: opportunity for triple-play or 4K/8K IPTV
 - More bandwidth
 - Move customers from DSL to GPON and analog voice to VoIP
 - loT offering
 - Upgraded warrantee

Multiservice Network



464XLAT Residential network

Thanks!

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