

**RIPE  
NCC**

## **IPv6 for LIRs**

**Training Course | April 2014**

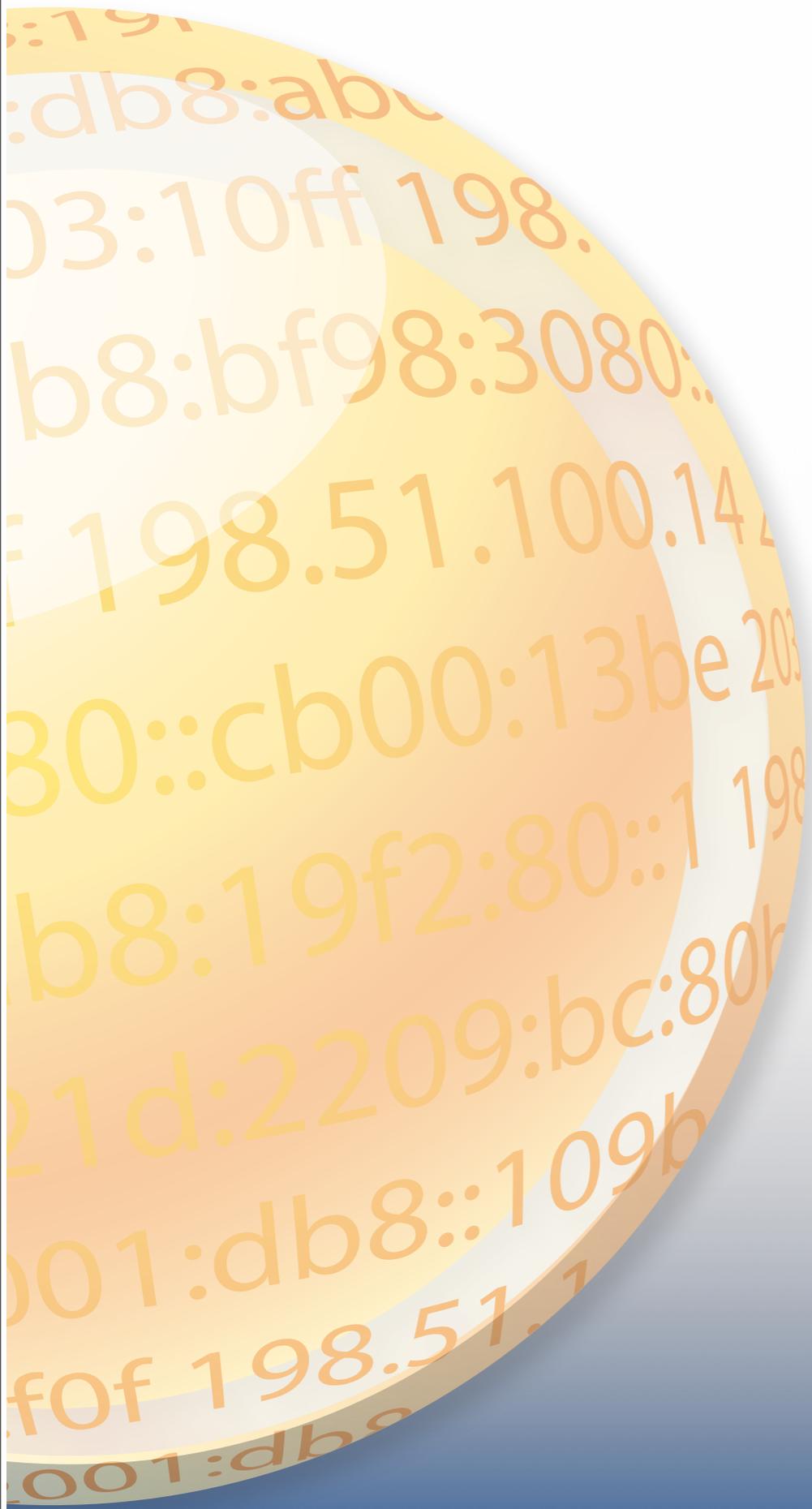
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Training Services  
RIPE NCC

09:00 - 09:30	<b>Coffee, Tea</b>
11:00 - 11:45	<b>Break</b>
13:00 - 14:00	<b>Lunch</b>
15:30 - 15:45	<b>Break</b>
17:30	<b>End</b>

- **Name**
- **Number in the list**
- **Experience with IPv6**
- **Goals**

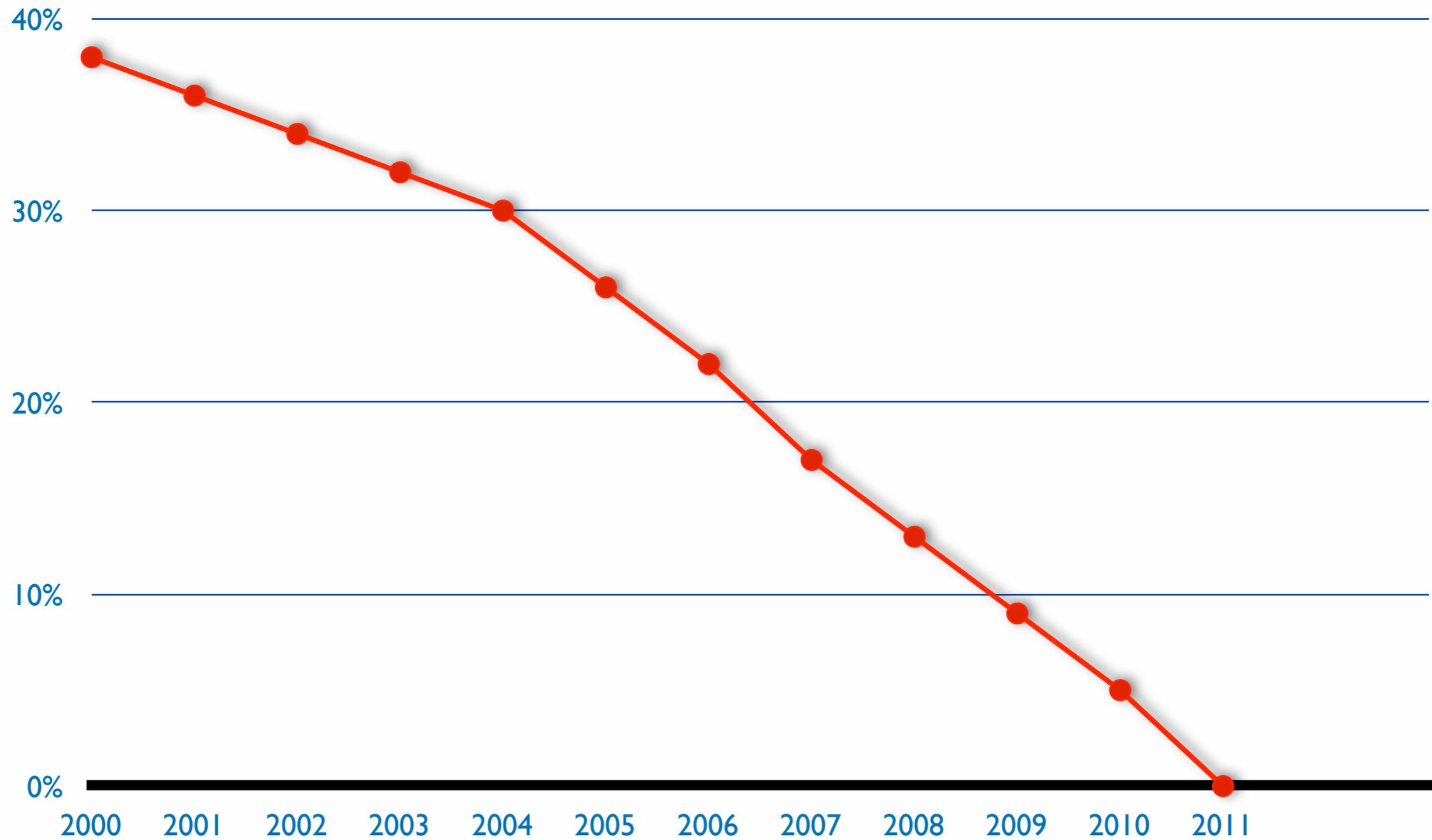
- IPv4?
- IPv6 Address Basics
- Getting it
- Exercise: Making Assignments
- Transition Mechanisms
- Exercise: Addressing Plan
- Deploying
- Exercise: Configuring IPv6
- Real Life IPv6 Deployment
- Deployment Challenges
- Tips



# IPv4?

## Section 1



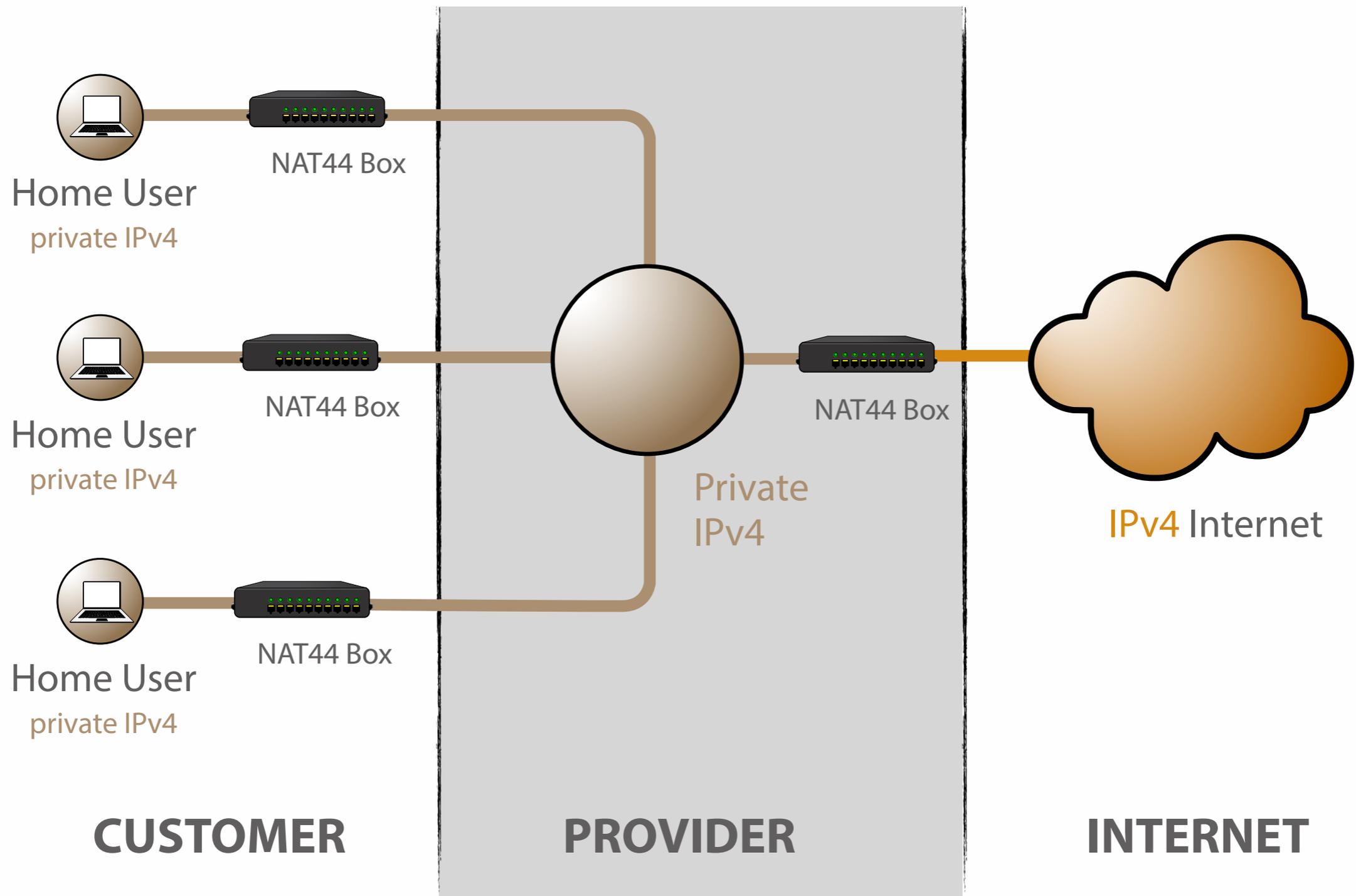


**“On 14 September 2012, the RIPE NCC ran out of their regular pool of IPv4”**



- **Around 2.4 billion internet users now**
  - around 35% of all people
- **Mobile phones are becoming internet devices**
- **The Internet of things**
  - How will the Internet look like in 5 years?

- Extends the capacity of the IPv4 address space by sharing an IPv4 address between clients
- Fairly common technology, used everywhere
- Breaks the end to end connectivity model
- **It doesn't allow communication with IPv6!**
- You are probably going to need it in some form





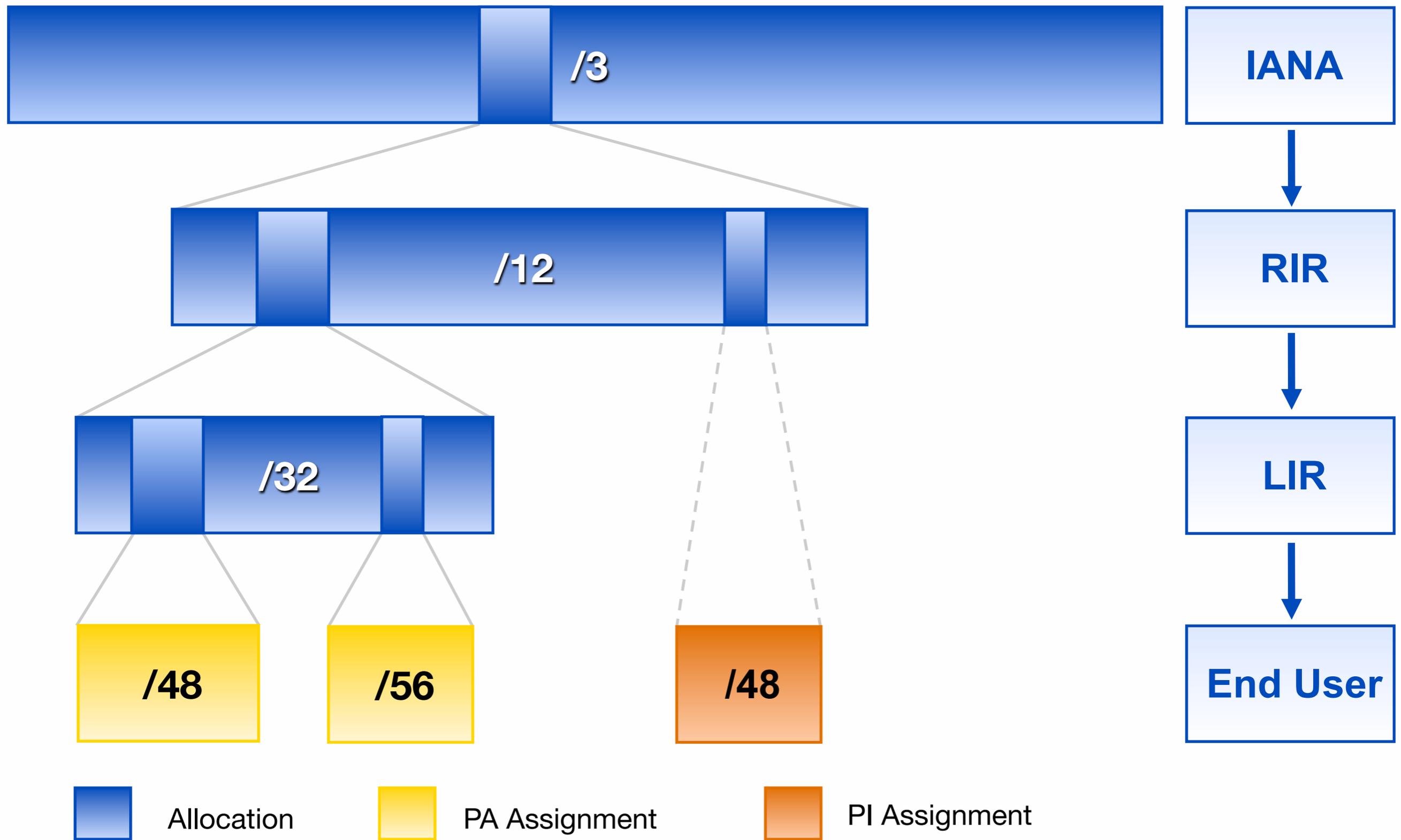


# IPv6 Address Basics

## Section 2



# IP Address Distribution



- **IPv6 address: 128 bits**
  - 32 bits in IPv4
- **Every subnet should be a /64**
- **Customer assignments (sites) between:**
  - /64 (1 subnet)
  - /48 (65,536 subnets)
- **Minimum allocation size /32**
  - 65,536 /48s
  - 16,777,216 /56s

## IPv6 Subnetting

2001:0DB8:0000:0000:0000:0000:0000:0000

64 bits interface ID

$/32 = 65536 /48$

$/48 = 65536 /64$

$/52 = 4096 /64$

$/56 = 256 /64$

$/60 = 16 /64$

$/64$

**RIPE NCC**

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Follow us on Twitter: [www.twitter.com/TrainingRIPENCC](https://www.twitter.com/TrainingRIPENCC)  
[www.ripe.net](http://www.ripe.net)

**2001:0db8:003e:ef11:0000:0000:c100:004d**

**2001:0db8:003e:ef11:0000:0000:c100:004d**

**2001:db8:3e:ef11:0:0:c100:4d**

**2001:0db8:003e:ef11:0000:0000:c100:004d**

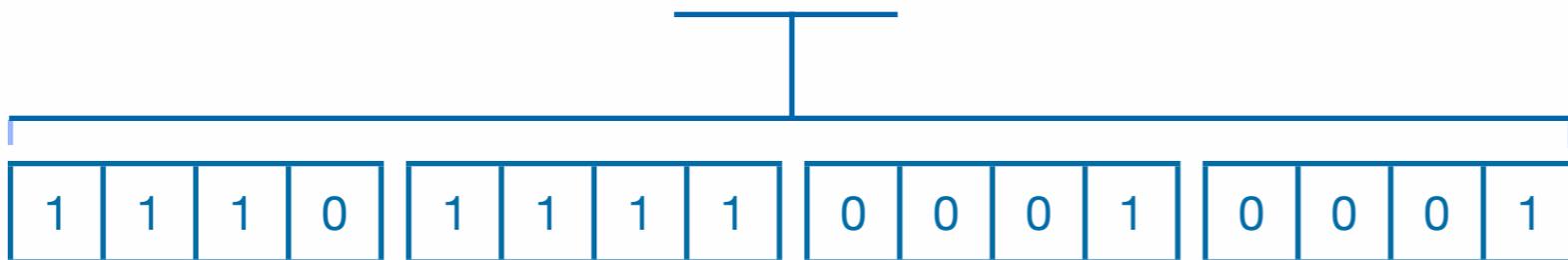
**2001:db8:3e:ef11:0:0:c100:4d**

**2001:db8:3e:ef11::c100:4d**

**2001:0db8:003e:ef11:0000:0000:c100:004d**

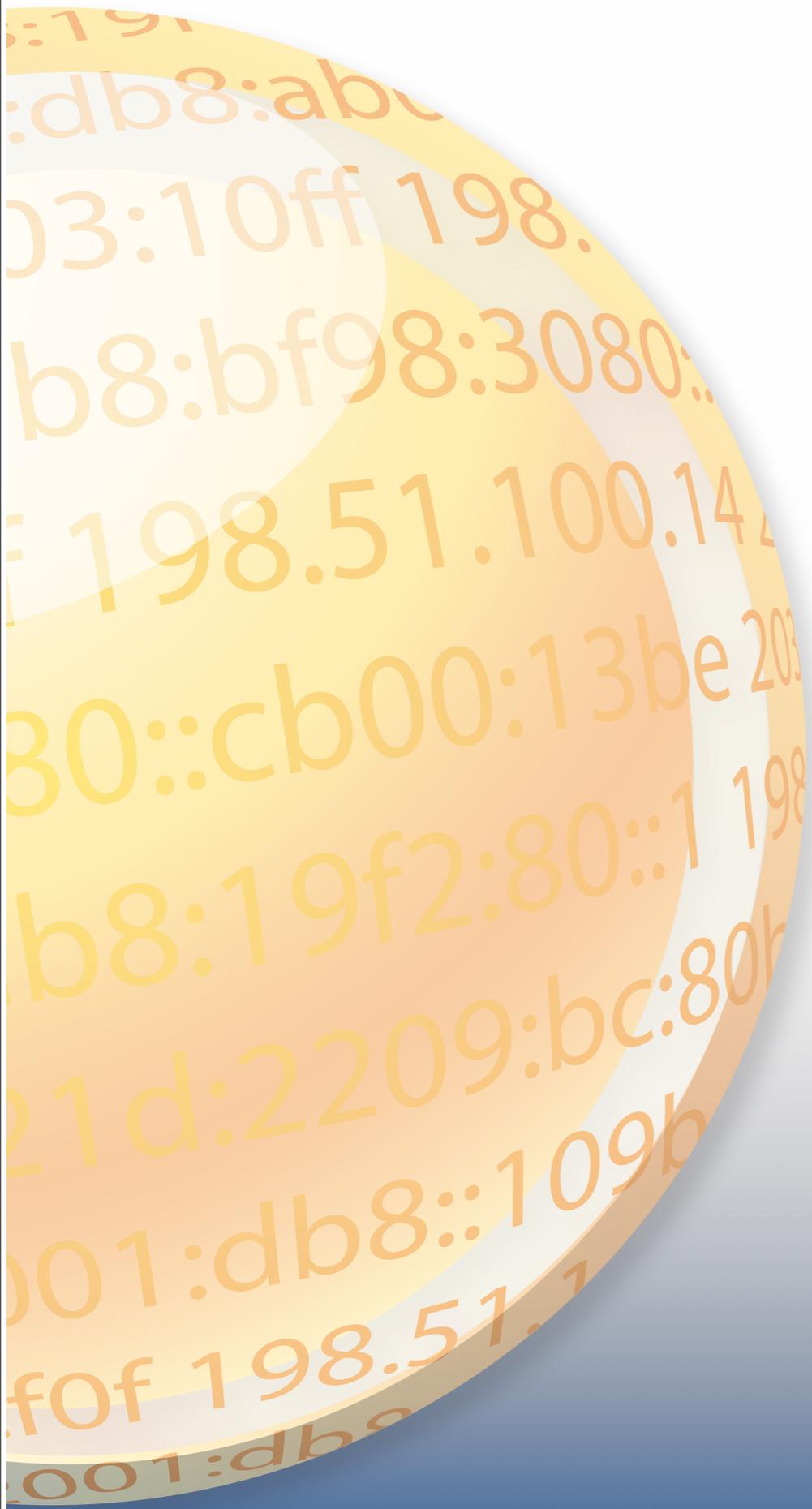
**2001:db8:3e:ef11:0:0:c100:4d**

**2001:db8:3e:ef11::c100:4d**



Addresses	Range	Scope
Loopback	::1	host
Link Local	fe80::/10	link
Unique Local	fc00::/7	global
Global Unicast	2000::/3	global
6to4	2002::/16	global
Teredo	2001::/32	global
Multicast	ff00::/8	variable

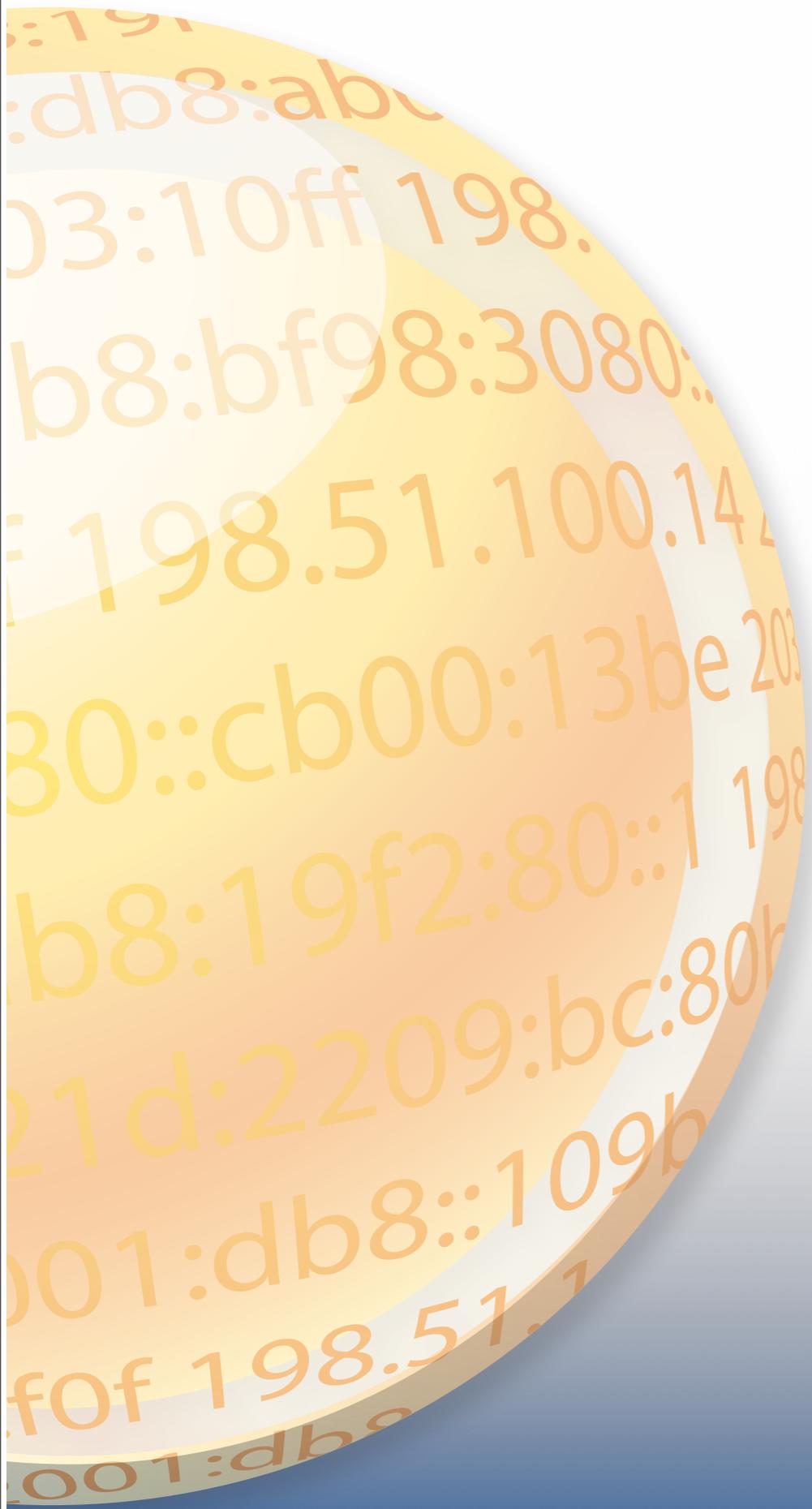




# IPv6 Address Notation

Exercise





# Getting it

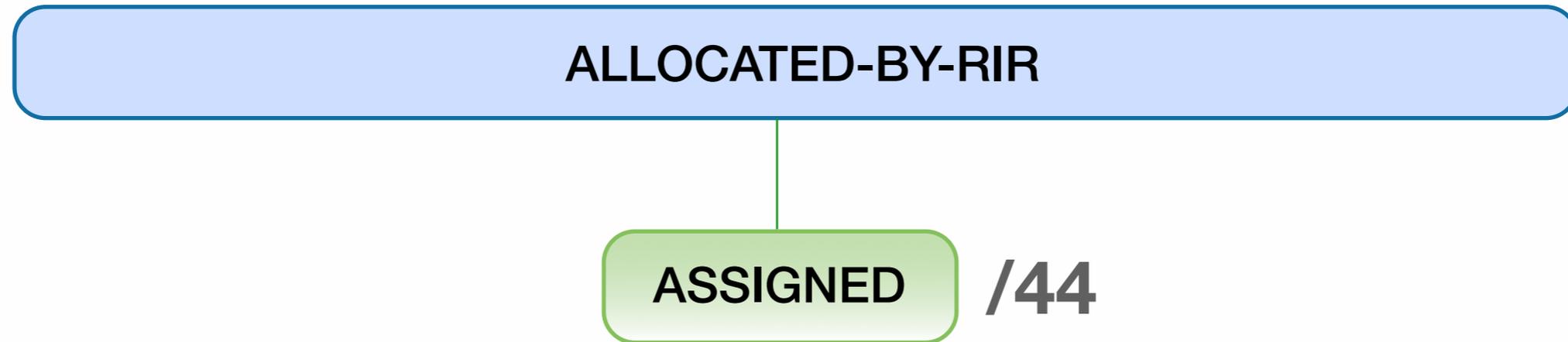
## Section 3



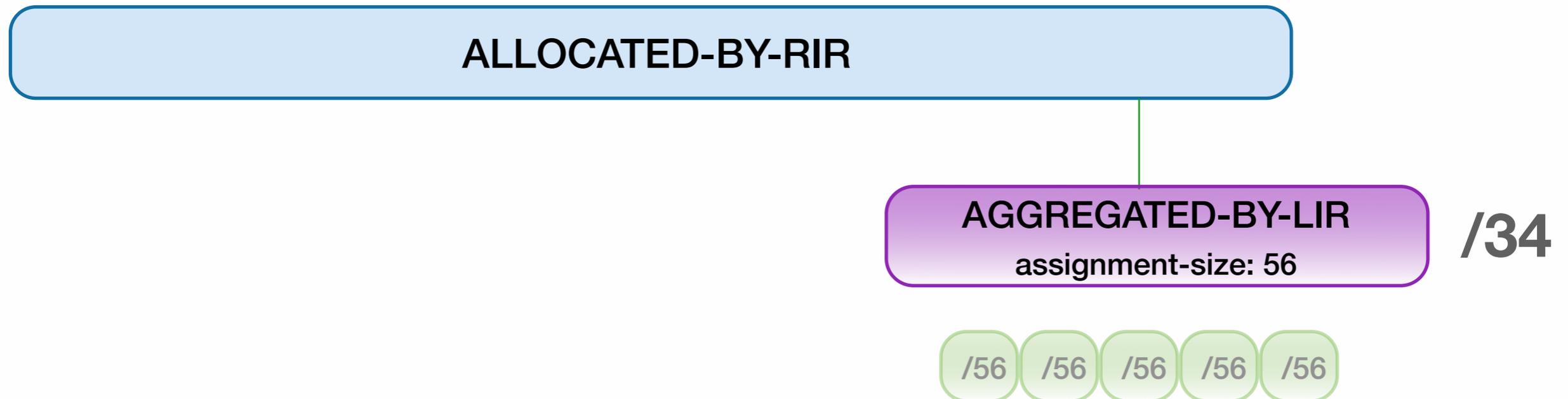
- **To qualify, an organisation must:**
  - Be an LIR
  - Have a plan for making assignments within two years
- **Minimum allocation size /32**
  - Up to a /29 without additional justification
  - More if justified by customer numbers

- **Give your customers enough addresses**
  - up to a /48
- **For more addresses send in request form**
  - alternatively, make a sub-allocation
- **Every assignment must be registered in the RIPE Database**

<b>IPv4</b>	<b>IPv6</b>
<b>ALLOCATED PA</b>	<b>ALLOCATED-BY-RIR</b>
<b>ASSIGNED PA</b>	<b>ASSIGNED</b>
<b>ASSIGNED PA</b>	<b>AGGREGATED-BY-LIR</b>
<b>SUB-ALLOCATED PA</b>	<b>ALLOCATED-BY-LIR</b>
<b>ASSIGNED PI</b>	<b>ASSIGNED PI</b>

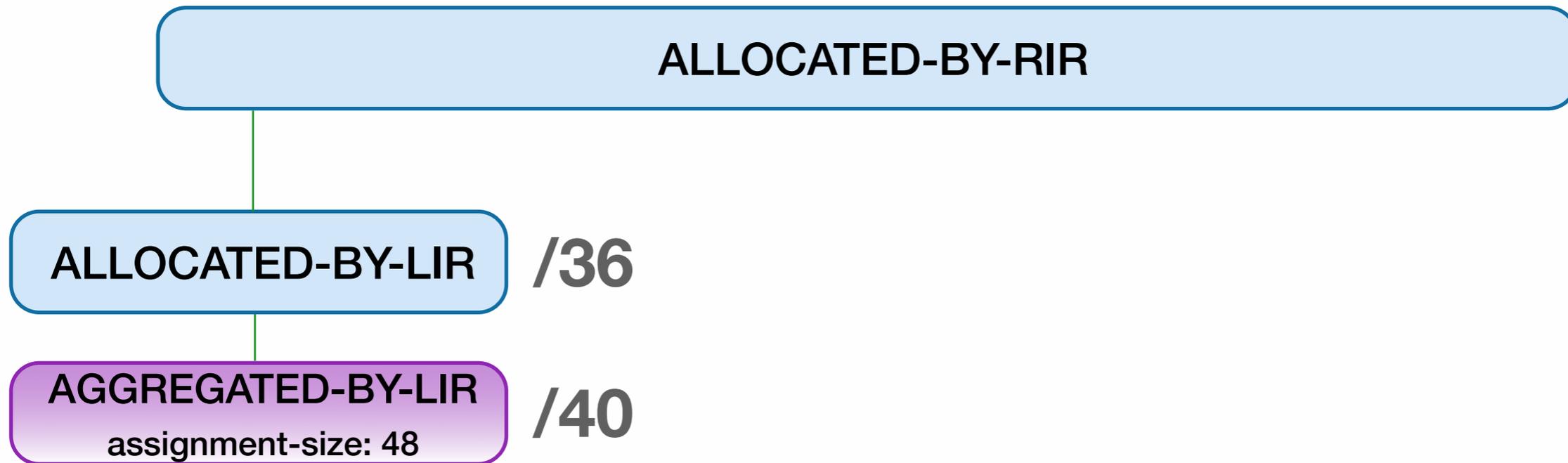


- Status is **ASSIGNED**
- Minimum assignment size is a/64
- For more than a /48, send a request form

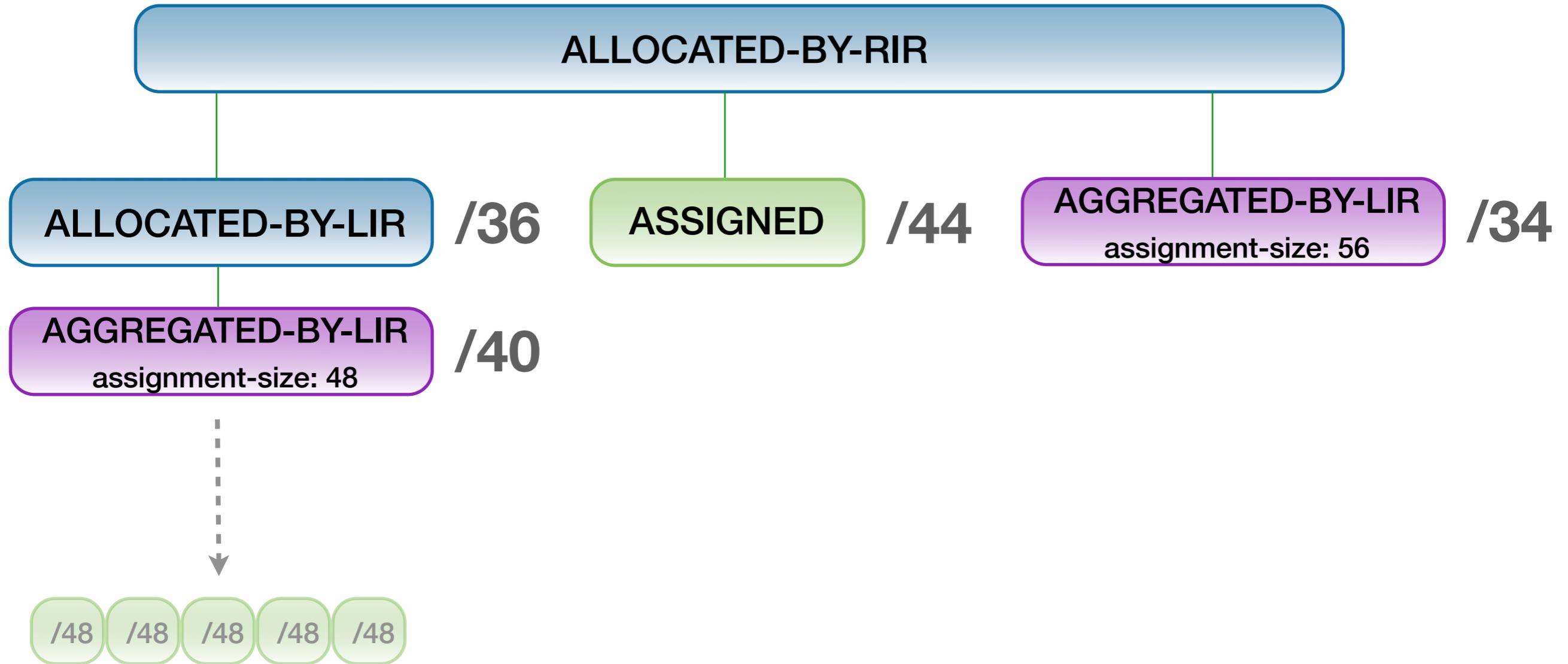


- Can be used to group customers
  - broadband, for example
- “assignment size” = assignment of each customer

inet6num: 2001:db8:1000::/36  
netname: Brightlife  
descr: Broadband services  
country: NL  
admin-c: BN649-RIPE  
tech-c: BN649-RIPE  
**status: AGGREGATED-BY-LIR**  
**assignment-size: 48**  
mnt-by: BRIGHTLIFE-MNT  
notify: noc@example.net  
changed: noc@example.net 20130218  
source: RIPE

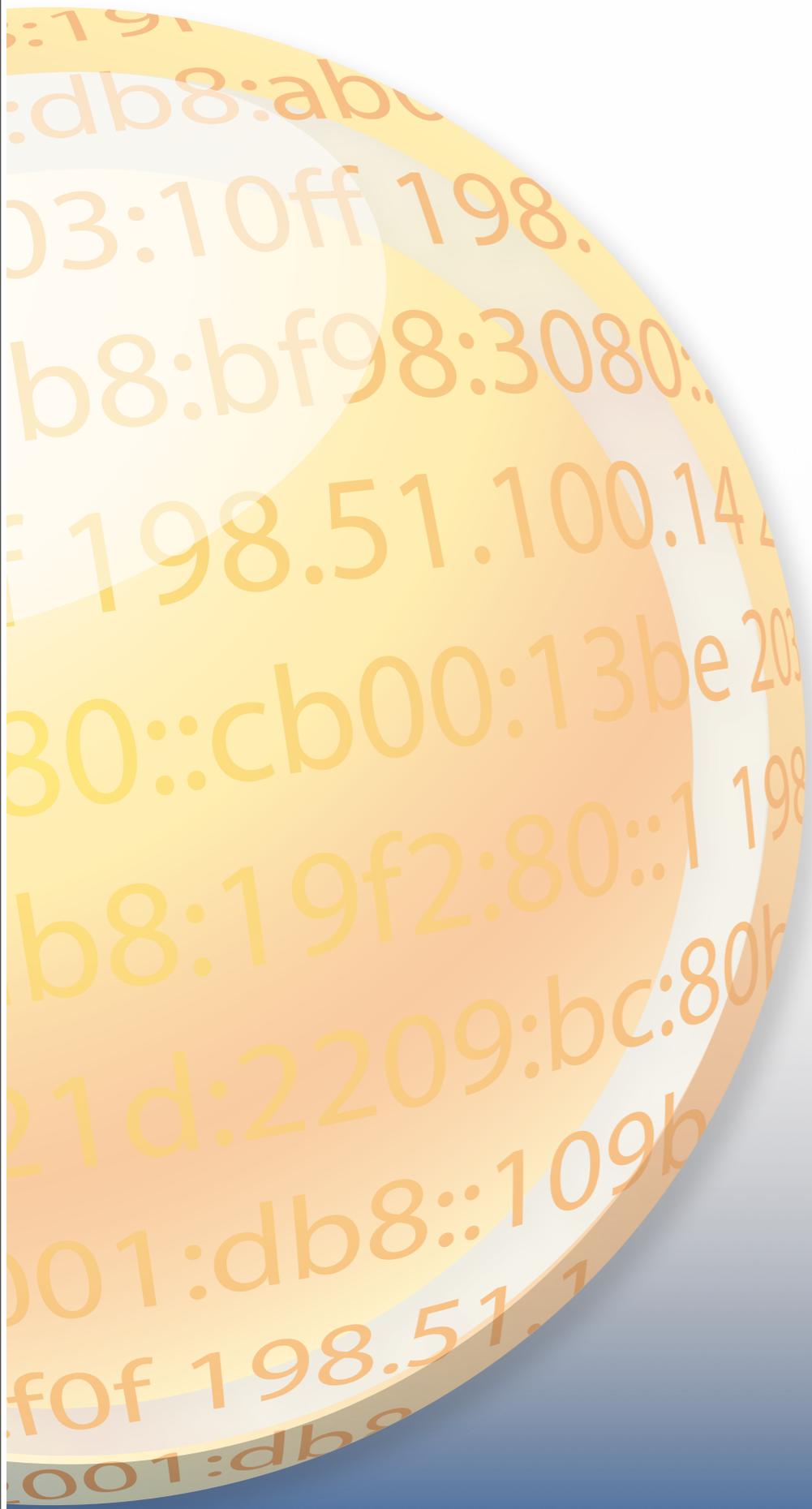


- Can be used for customers who expect large growth
  - or for your own infrastructure



- **To qualify, an organisation must:**
  - **Meet the contractual requirements for provider independent resources**
  - **LIRs must demonstrate special routing requirements**
- **Minimum assignment size /48**
- **PI space can not be used for sub-assignments**
  - **not even 1 IP address**





# Making Assignments

## Exercise

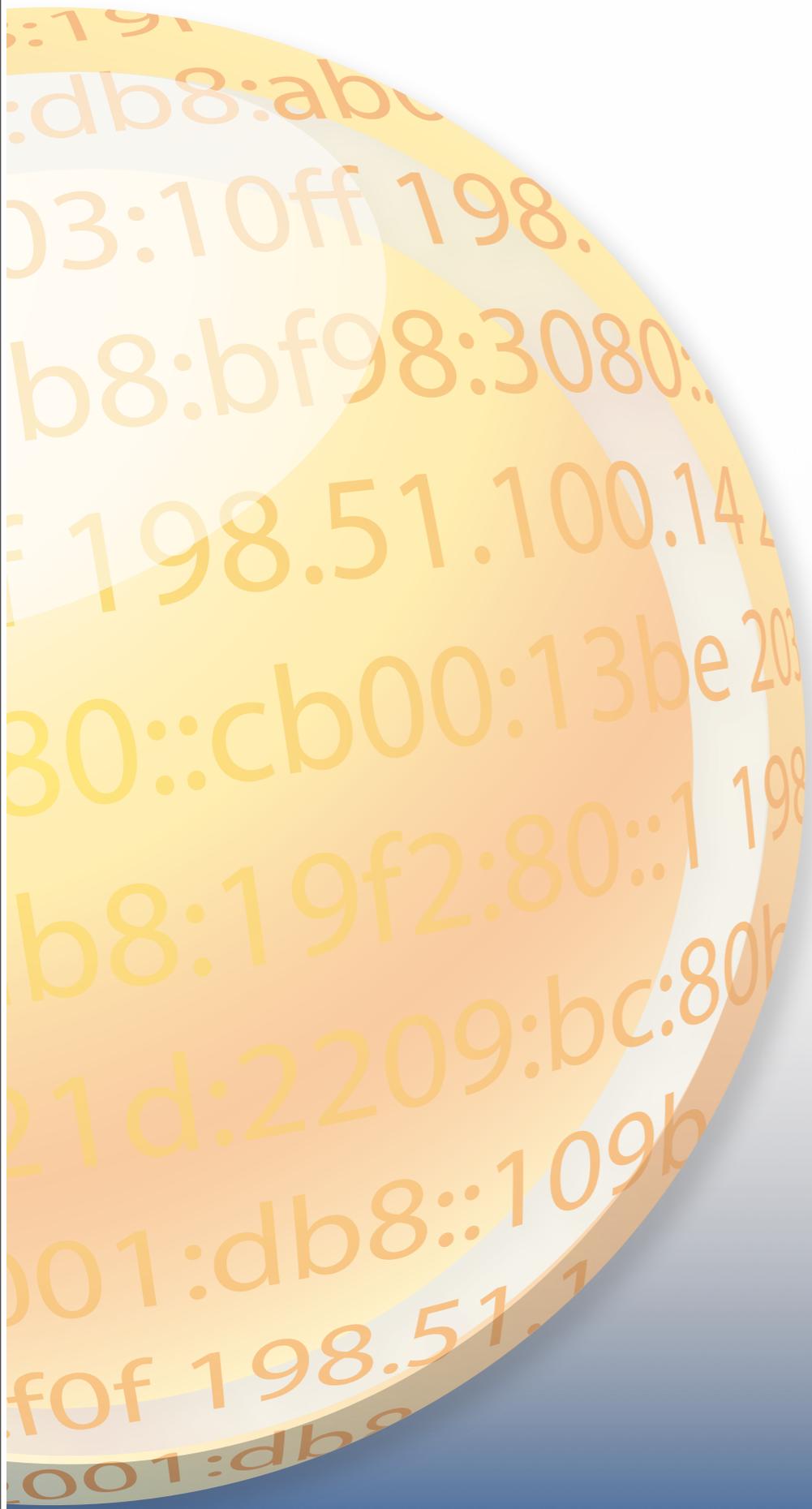




## Fridge6!

- 20 minutes preparation time
- 10 minutes discussion

```
inet6num:      2001:db8:1000::/36
netname:       FREEZ
descr:         Freez Fridges
country:       NL
admin-c:       RM1204-RIPE
tech-c:        RM1204-RIPE
status:     AGGREGATED-BY-LIR
assignment-size: 56
mnt-by:        LIR-MNT
notify:        noc@lir-example.com
changed:       noc@lir-example.com 20110801
source:        RIPE
```



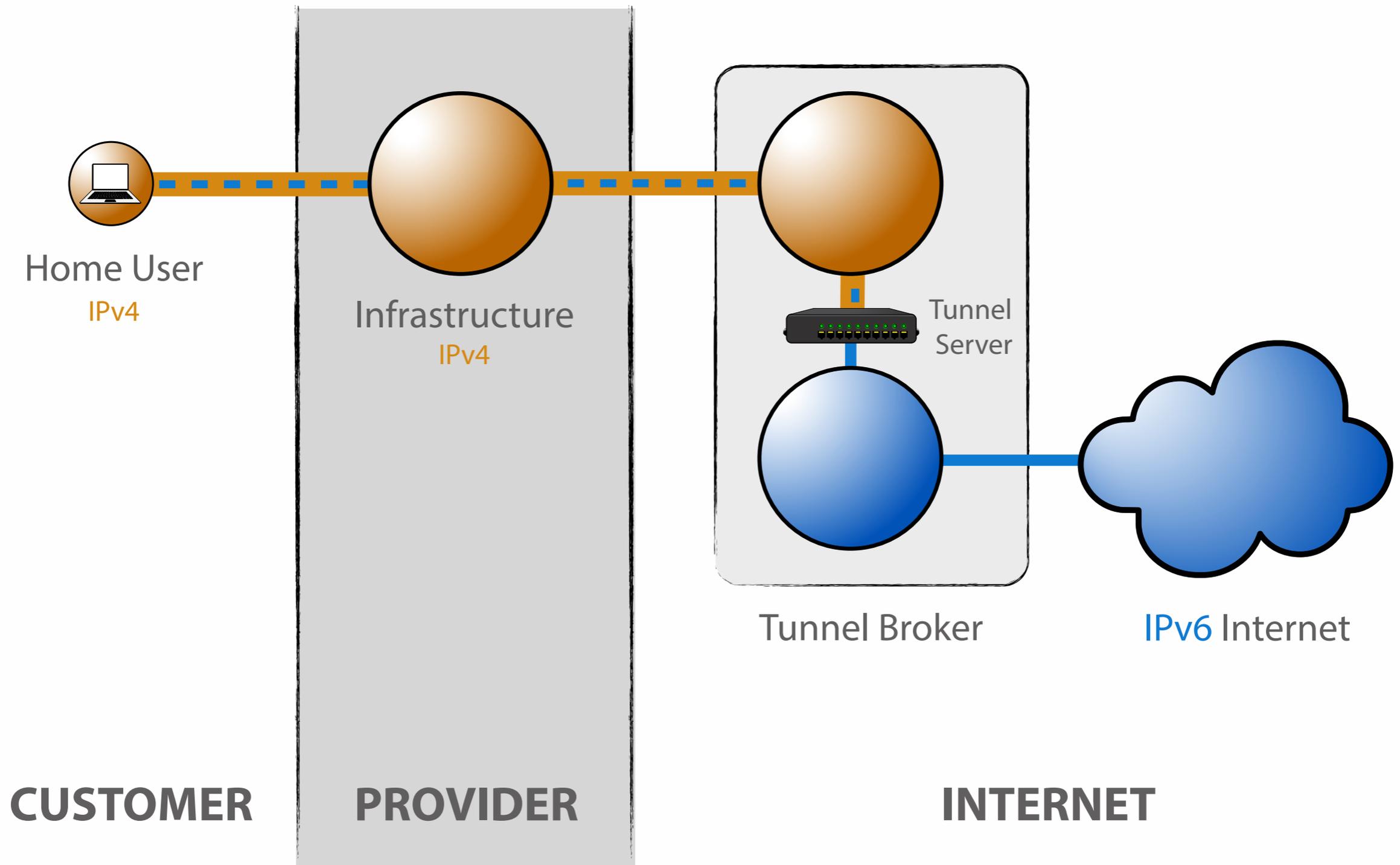
# Transition Mechanisms

## Section 4



- **Maintaining connectivity to IPv4 hosts by sharing IPv4 addresses between clients**
  - Extending the address space with NAT/CGN/LSN
  - Translating between IPv6 and IPv4
- **Provide a mechanism to connect to the emerging IPv6-only networks**
  - Tunneling IPv6 packets over IPv4-only networks

- **Manually configured tunnels towards a fixed tunnel broker like SixXS, Hurricane Electric or your own system**
- **Stable and predictable but not easily deployed to the huge residential markets**
- **MTU might cause issues**

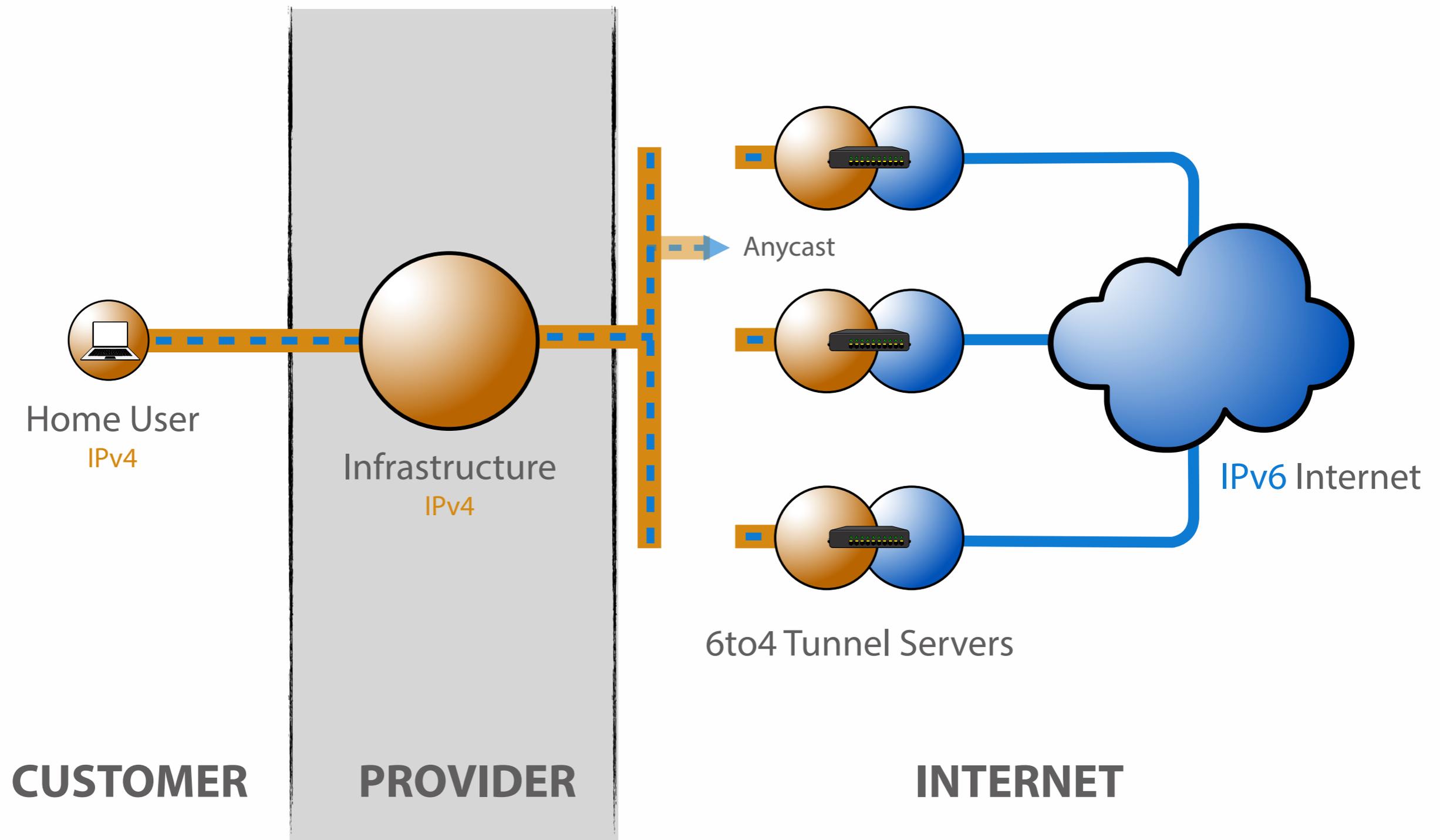


- **6to4**

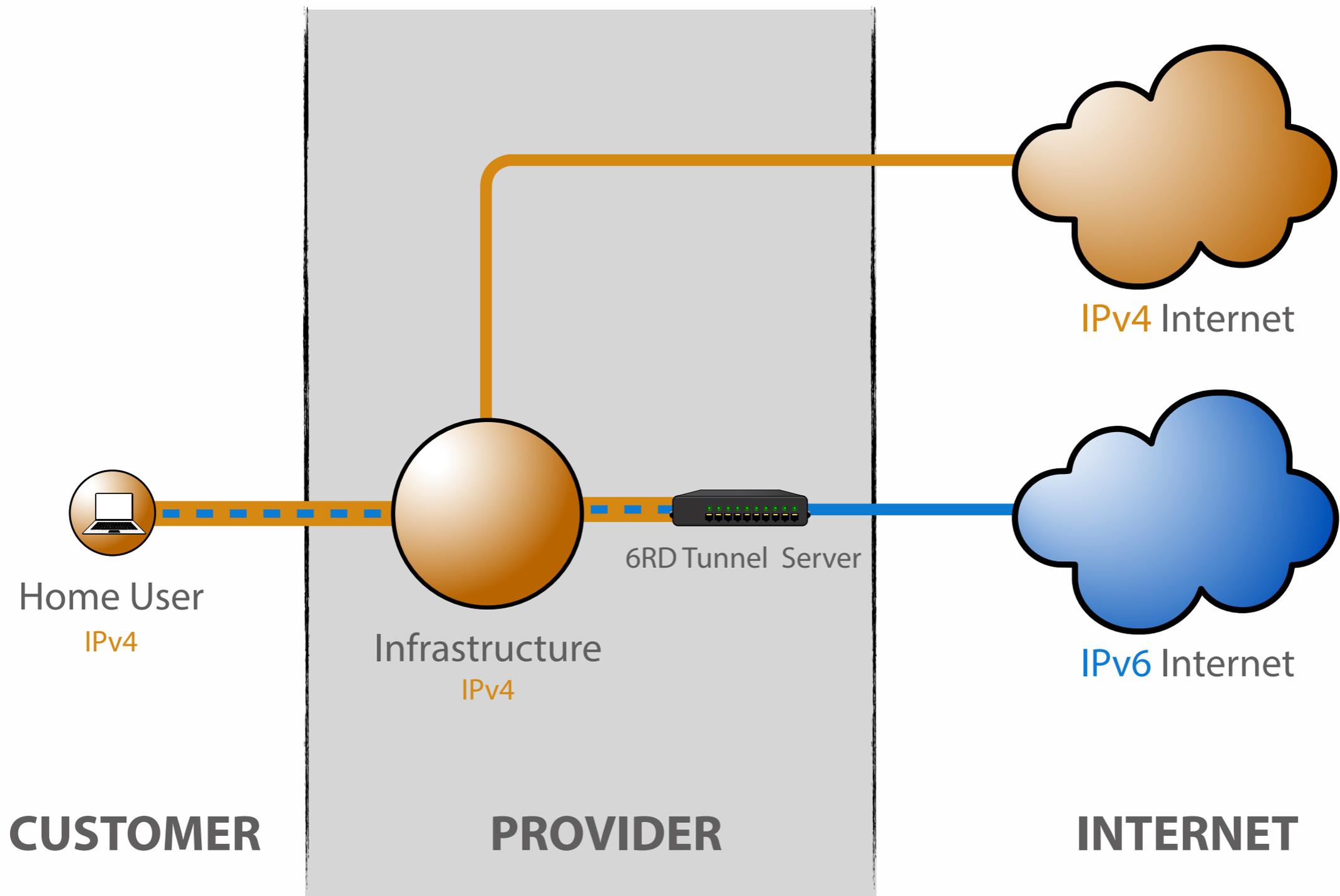
- “Automatic” tunnel, system can configure itself
- IPv4 address is part of the IPv6 address
- Requires a public IPv4 address
- Uses anycast to reach a nearby server
- Return traffic might choose another server

- **Teredo**

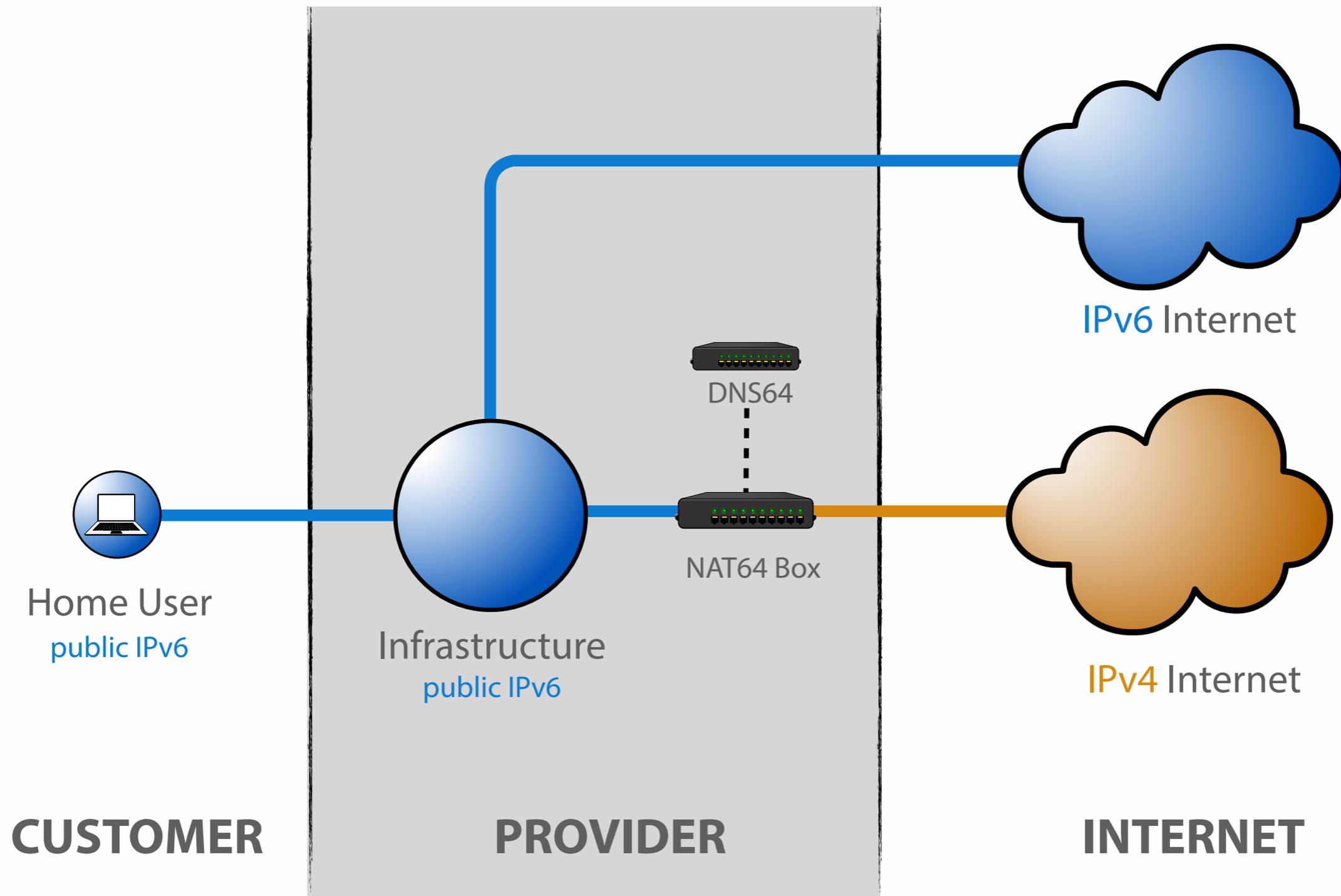
- Uses UDP to encapsulate packets
- Works across (most) NAT implementations



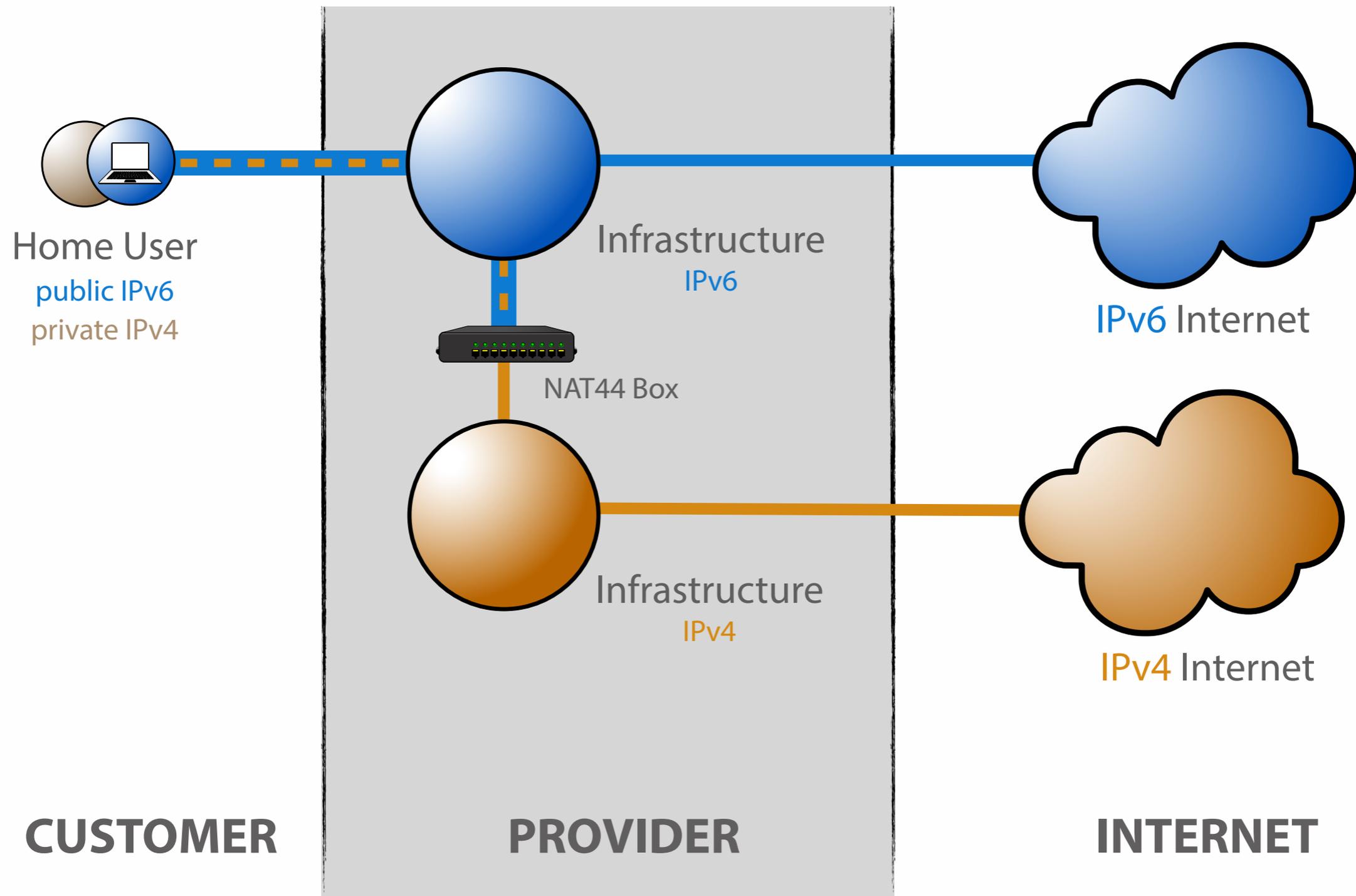
- **Quite similar to 6to4**
  - Encodes the IPv4 address in the IPv6 prefix
- **Uses address space assigned to the operator**
- **The operator has full control over the relay**
- **Traffic is symmetric across a relay**
  - Or at least stays in your domain
- **Can work with both public and private space**
- **Needs additional software for signaling**



- **Single-stack clients will only have IPv6**
- **Translator box will strip all headers and replace them with IPv4**
- **Requires some DNS “magic”**
  - Capture responses and replace A with AAAA
  - Response is crafted based on target IPv4 address
- **Usually implies address sharing on IPv4**



- **Tunneling IPv4 over IPv6**
- **Allows clients to use RFC1918 addresses without doing NAT themselves**
- **NAT is centrally located at the provider**
- **Client's IPv6 address is used to maintain state and to keep clients apart**
  - Allows for duplicate IPv4 ranges

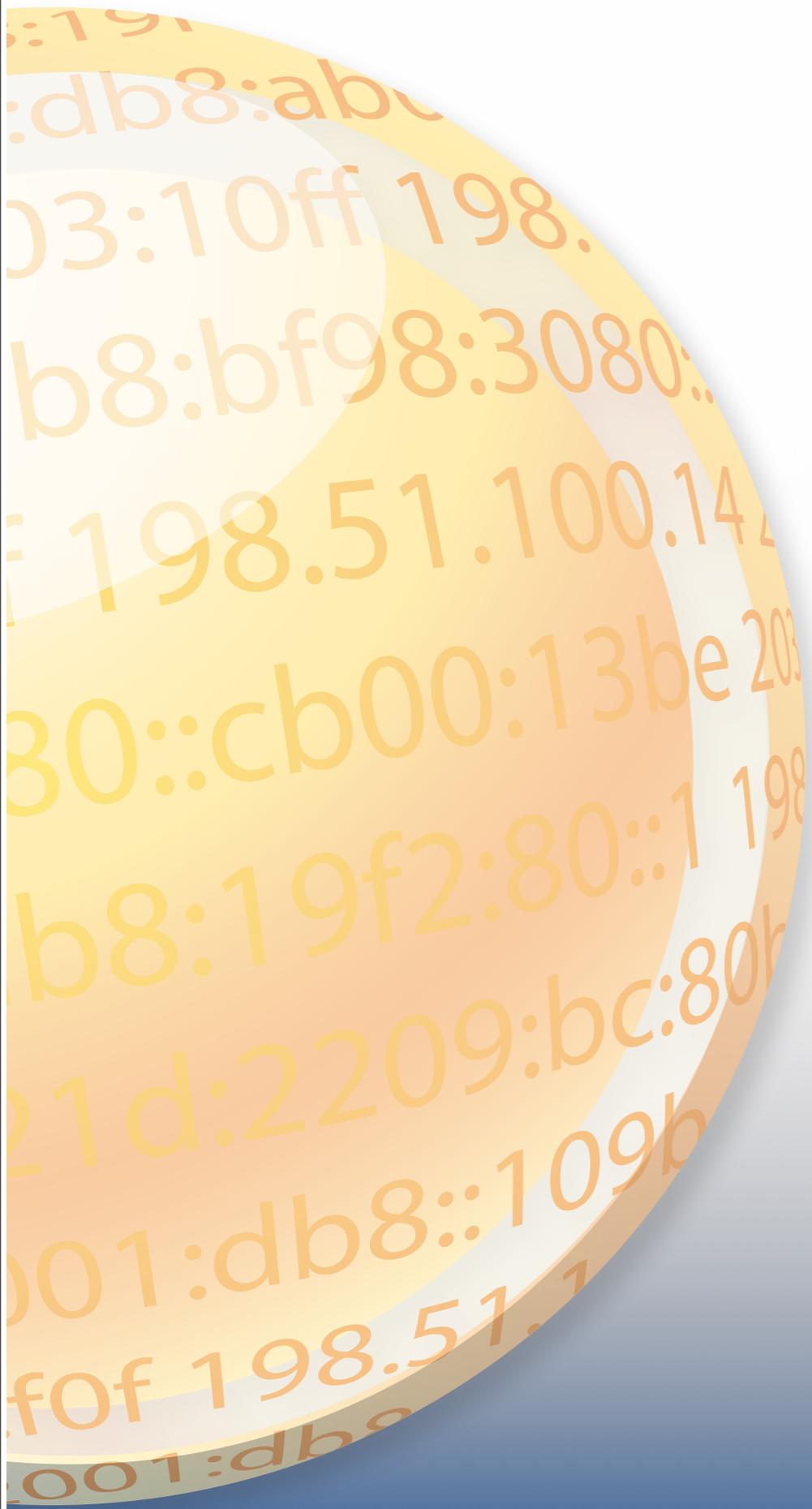


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# Dual Stack

where you can





# Addressing Plans

## Section 5



- **Mental health during implementation(!)**
- **Easier implementation of security policies**
- **Efficient addressing plans are scalable**
- **More efficient route aggregation**

- **Your spreadsheet might not scale**
  - There are 65.536 /48s in a /32
  - There are 65.536 /64s in a /48
  - There are **16.777.216** /56s in a /32
  
- **Find a suitable IPAM solution**





# Addressing Plan

Exercise

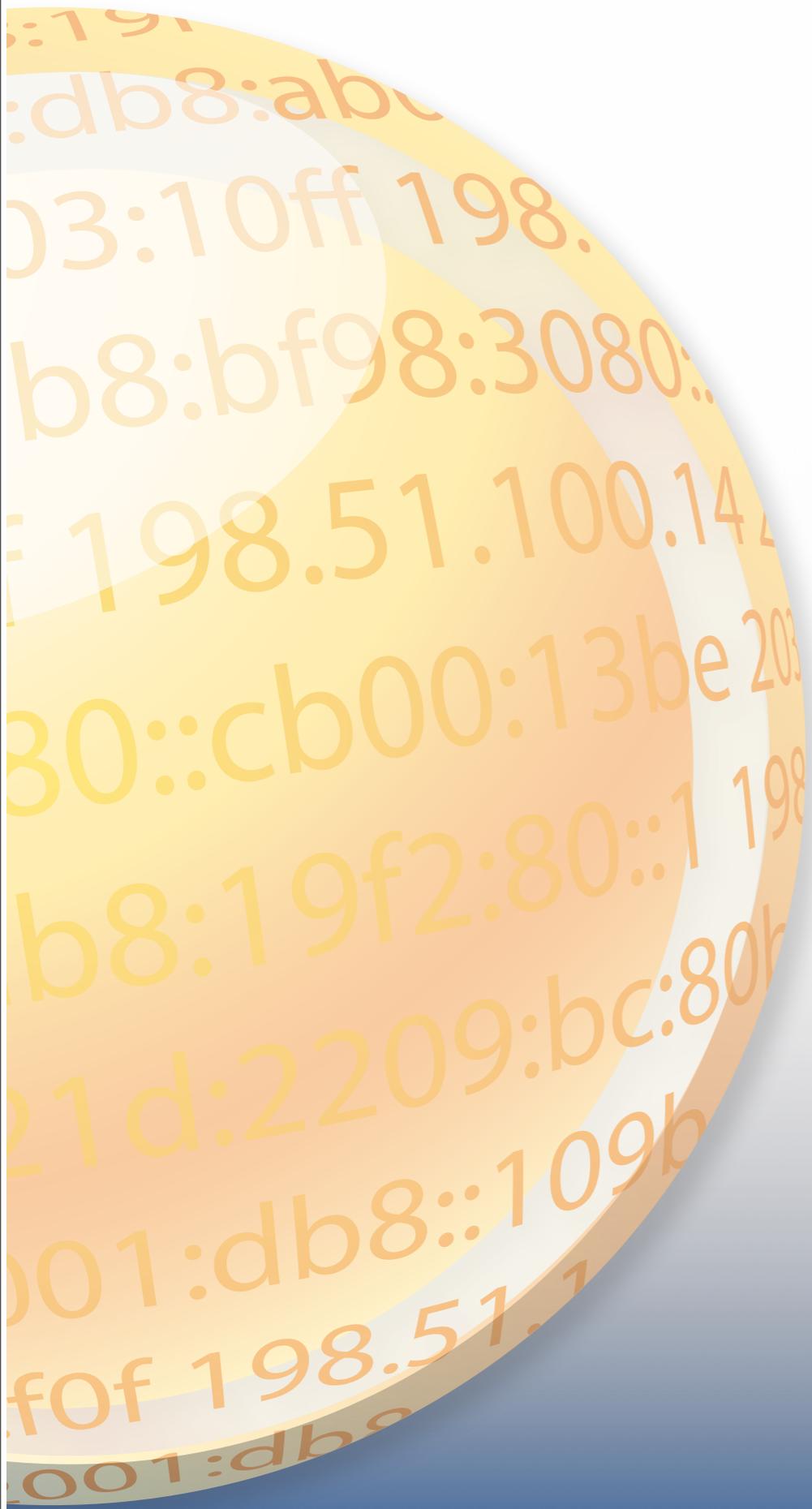


- **Things to consider**
  - administrative ease!
  - use assignments on 4 bit boundary
  - 2 possible scenarios for network
  - 5 possible scenarios for customer assignments
- **20 minutes preparation time**
- **10 minutes discussion**

- **Number of hosts in a /64 is irrelevant**
- **Multiple /48s per pop can be used**
  - separate blocks for infrastructure and customers
  - document address needs for allocation criteria
- **Use one /64 block per site for loopbacks**
- **/64 for all subnets**

- **For private networks, consider ULA**
- **For servers you want a manual configuration**
- **Use port numbers for addresses**
  - **pop server 2001:db8:1::110**
  - **dns server 2001:db8:1::53**
  - **etc...**



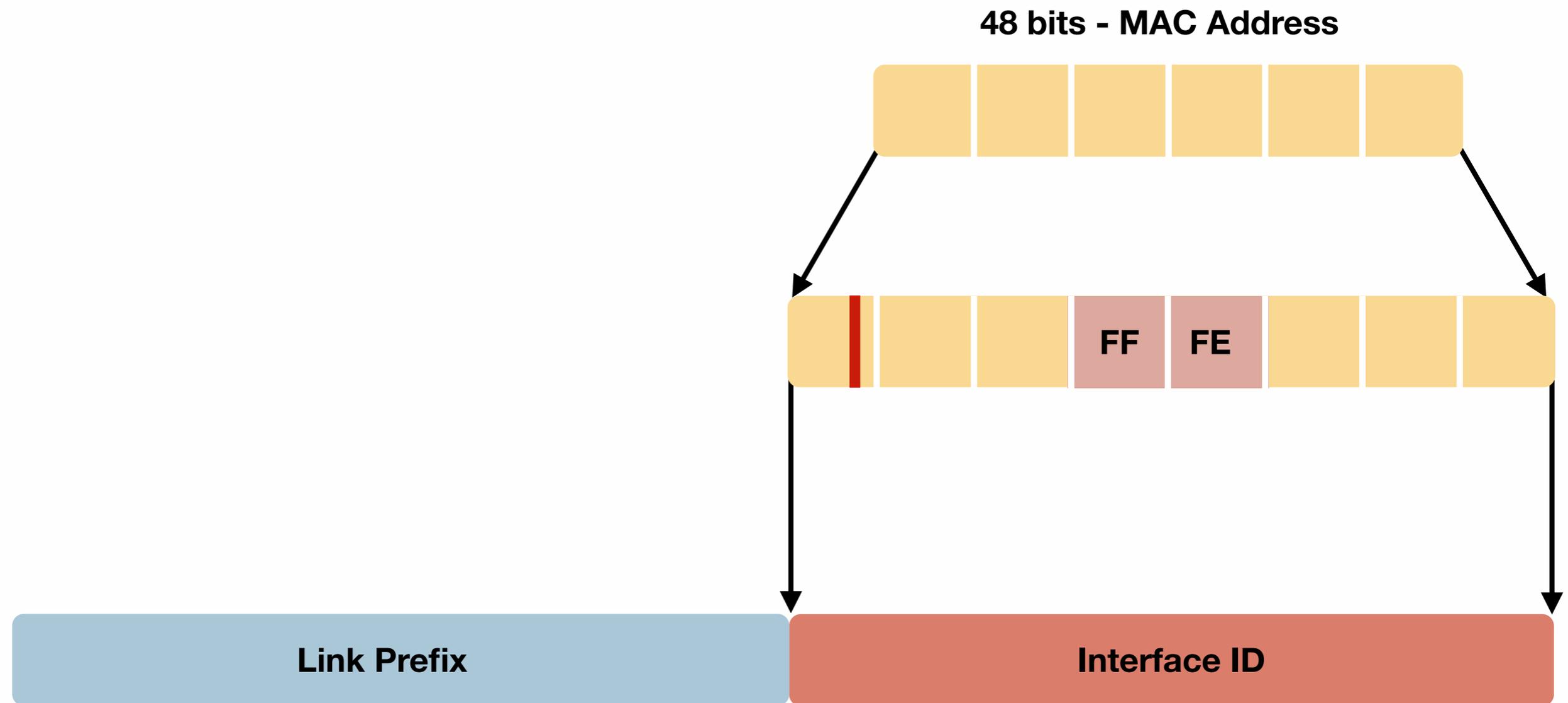


# Deploying

## Section 6



- **Host will automatically start looking for a router**
  - **Response will contain:**
    - Router's address
    - Zero or more link prefixes
    - SLAAC allowed yes/no
    - MTU size (optional)



- Provides privacy for users
- Changes the interface ID over time
- Interface ID must be locally unique
- Interface ID can be random
- Duplicate Address Detection ensures uniqueness
- In case of a collision a new random address is generated

- **You can use DHCPv6 to get information like DNS servers**
- **Router message contains hints**
  - If a DHCPv6 server is present
  - If the use of DHCPv6 is mandatory to get an address, the so called “managed config” flag
  - Optionally the address of a DNS server (RFC 6106)
- **With manual configuration, subnet sizes other than /64 are possible, but please think twice**

- **Unicast**

- **Link Local** fe80::**5a55:ca**ff:fe**f6:bdbf**/64
- **Global Unicast** 2001::**5a55:ca**ff:fe**f6:bdbf**/64 (multiple)

- **Multicast**

- **All Nodes** ff02::1 (scope: link)
- **Solicited Node** ff02::1:ff**f6:bdbf** (scope: link)

- **Routers**

- **All Routers** ff02::2 (scope: link)

- **DNS is not IP layer dependent**
- **A record for IPv4**
- **AAAA record for IPv6**
  
- **Don't answer based on incoming protocol**
- **Only challenges are for translations**
  - **NAT64, proxies**

**2001:db8:3e:ef11:c100:4d**

**2001: db8: 3e:ef11: :c100: 4d**

**2001:0db8:003e:ef11:0000:0000:c100:004d**

**2001:0db8:003e:ef11:0000:0000:c100:004d**

**8.b.d.0.1.0.0.2.ip6.arpa.**

**2001:0db8:003e:ef11:0000:0000:c100:004d**

**8.b.d.0.1.0.0.2.ip6.arpa.**

**d.4.0.0.0.0.1.c.0.0.0.0.0.0.0.0.1.1.f.e.e.**

**3.0.0.8.b.d.0.1.0.0.2.ip6.arpa. PTR**

**yourname.domain.tld.**

2001:0db8:003e:ef11:0000:0000:c100:004d

8.b.d.0.1.0.0.2.ip6.arpa.

d.4.0.0.0.0.1.c.0.0.0.0.0.0.0.0.1.1.f.e.e.

3.0.0.8.b.d.0.1.0.0.2.ip6.arpa. PTR

yourname.domain.tld.

d.4.0.0.0.0.1.c.0.0.0.0.0.0.0.0.1.1.f.e.e.3.0.0.8.b.d.0.1.0.0.2.ip6.arpa. PTR yourname.domain.tld.

## Route6 object:

```
route6:    2001:db8::/32
origin:    AS65550
```

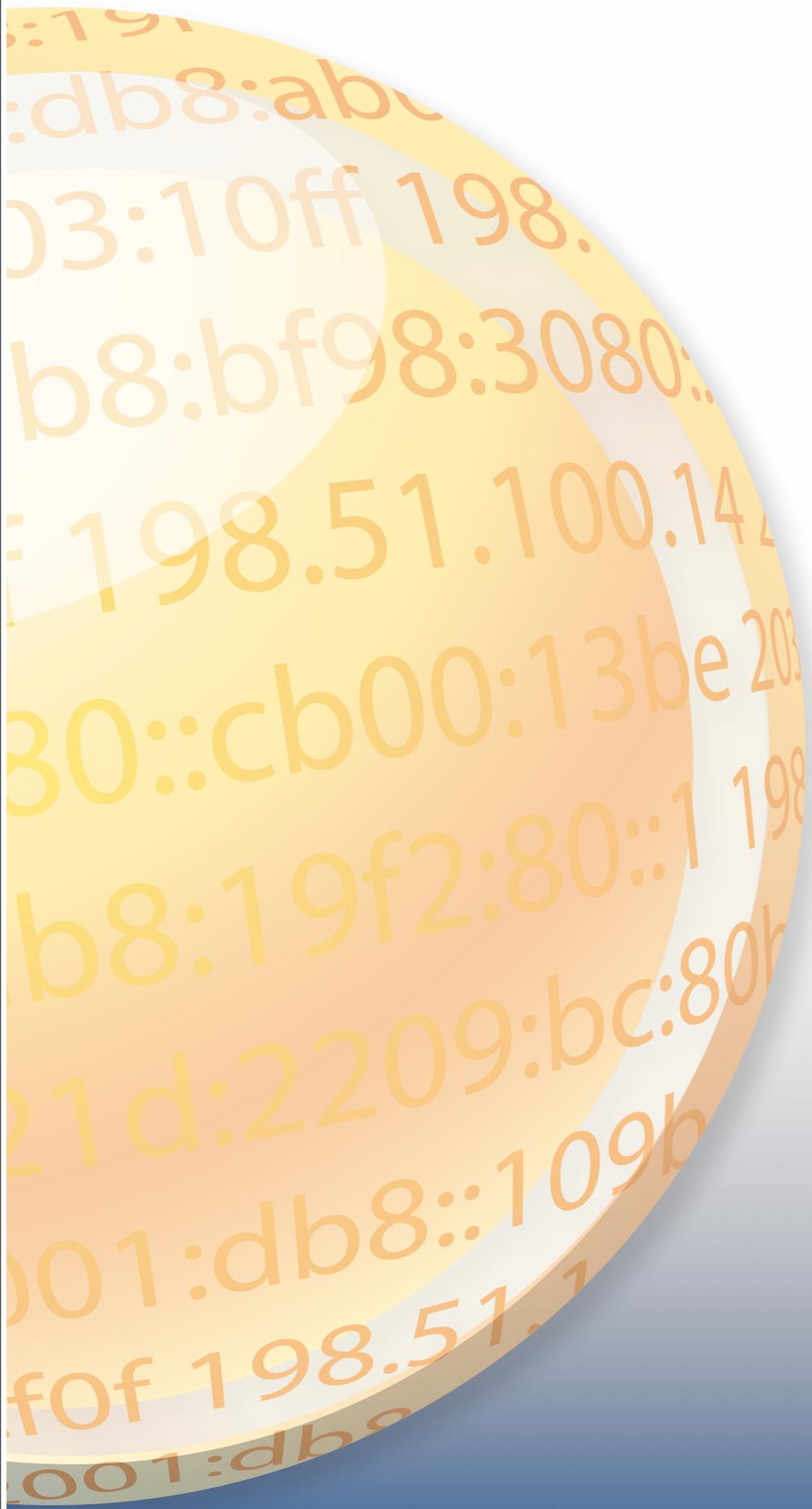
## Aut-num object:

```
aut-num:    AS65550
mp-import:  afi ipv6.unicast from AS64496 accept ANY
mp-export:  afi ipv6.unicast to AS64496 announce AS65550
```

- **Everybody can claim to be a router**
  - **Use RA Guard to filter unauthorised RAs**
    - RFC 6105
  - **Secure Neighbour Discovery (SEND)**
    - RFC 3971
    - Neighbour Solicitation/Advertisement spoofing
    - DoS Attack
    - Router Solicitation and Advertisement Attacks
    - No implementations (yet)

- **Leaking route advertisements**
  - Cisco enables RA by default
  - Windows, OS X and others will default accept
  - A machine can easily get IPv6 unnoticed
- **Big threat today in IPv6 is human error**
  - lack of knowledge / training
  - typos
  - Maintaining of two protocols





# Configuring IPv6

## Exercise

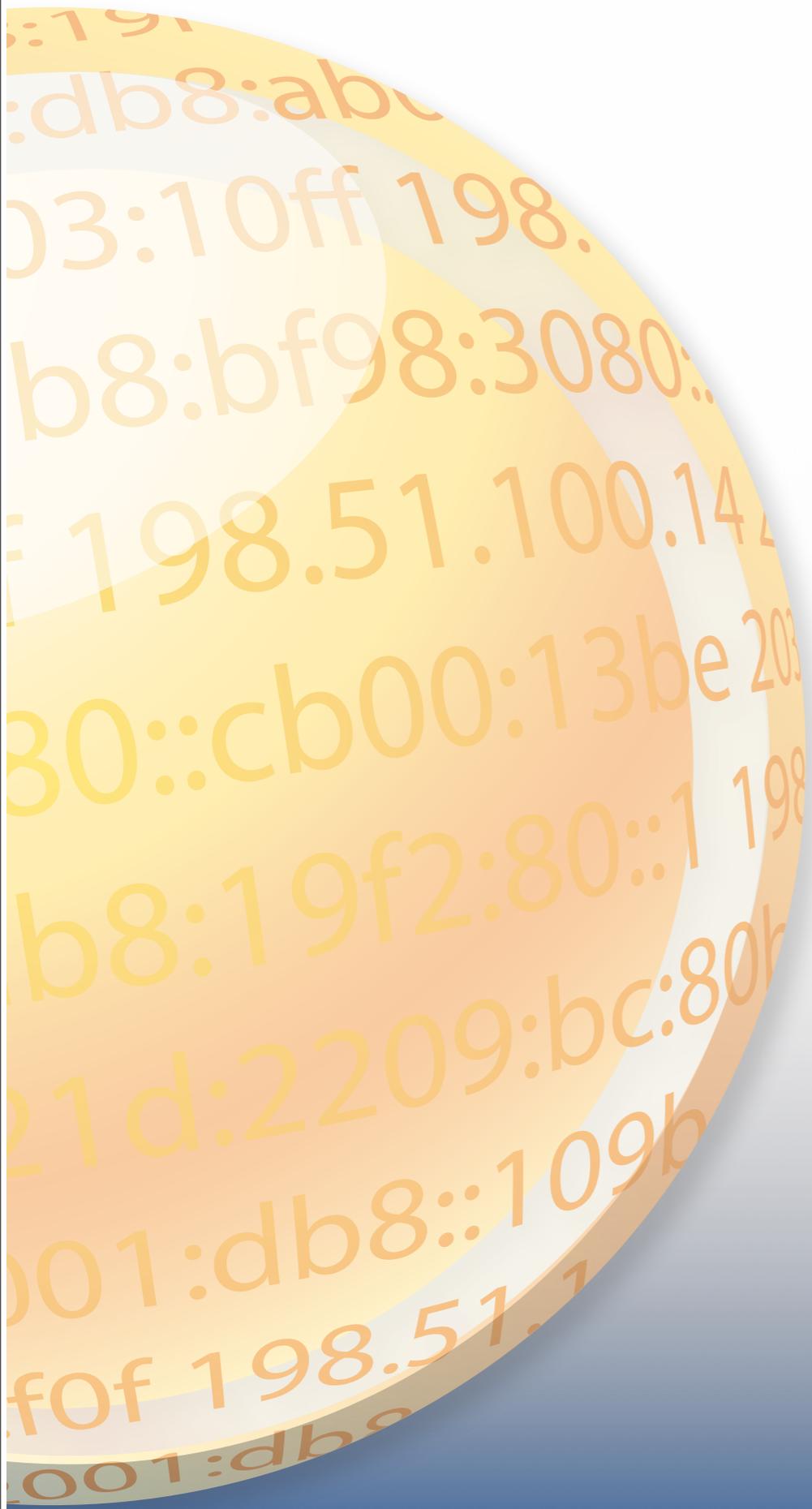


- Make sure you have connectivity
- Go to: [workbench.ripe.net](https://workbench.ripe.net)
- Your login is your number on attendee list

**Login: userx**

**Password: userx\_secret**

- Read instructions carefully
- First discover, then configure



# Real Life IPv6 Deployment

## Section 7



- 30 staff
- Routing
  - Dual Stack!
  - Possible IGP combinations are:
    - OSPFv2 for IPv4, IS-IS for IPv6 (only)
    - OSPFv2 for IPv4, OSPFv3 for IPv6
    - IS-IS for IPv4, OSPFv3 for IPv6
    - IS-IS for both IPv4 and IPv6 (**their solution**)
  - Check internal routing before going external!

- **Checklist**
  - set access lists on network equipment
  - set up monitoring (SNMP)
  - have working DNS
- **Subnetting tools**
  - sipcalc, IPv6calc, apps
- **Every customer gets a /48 assignment**
  - and a /64 for the connection

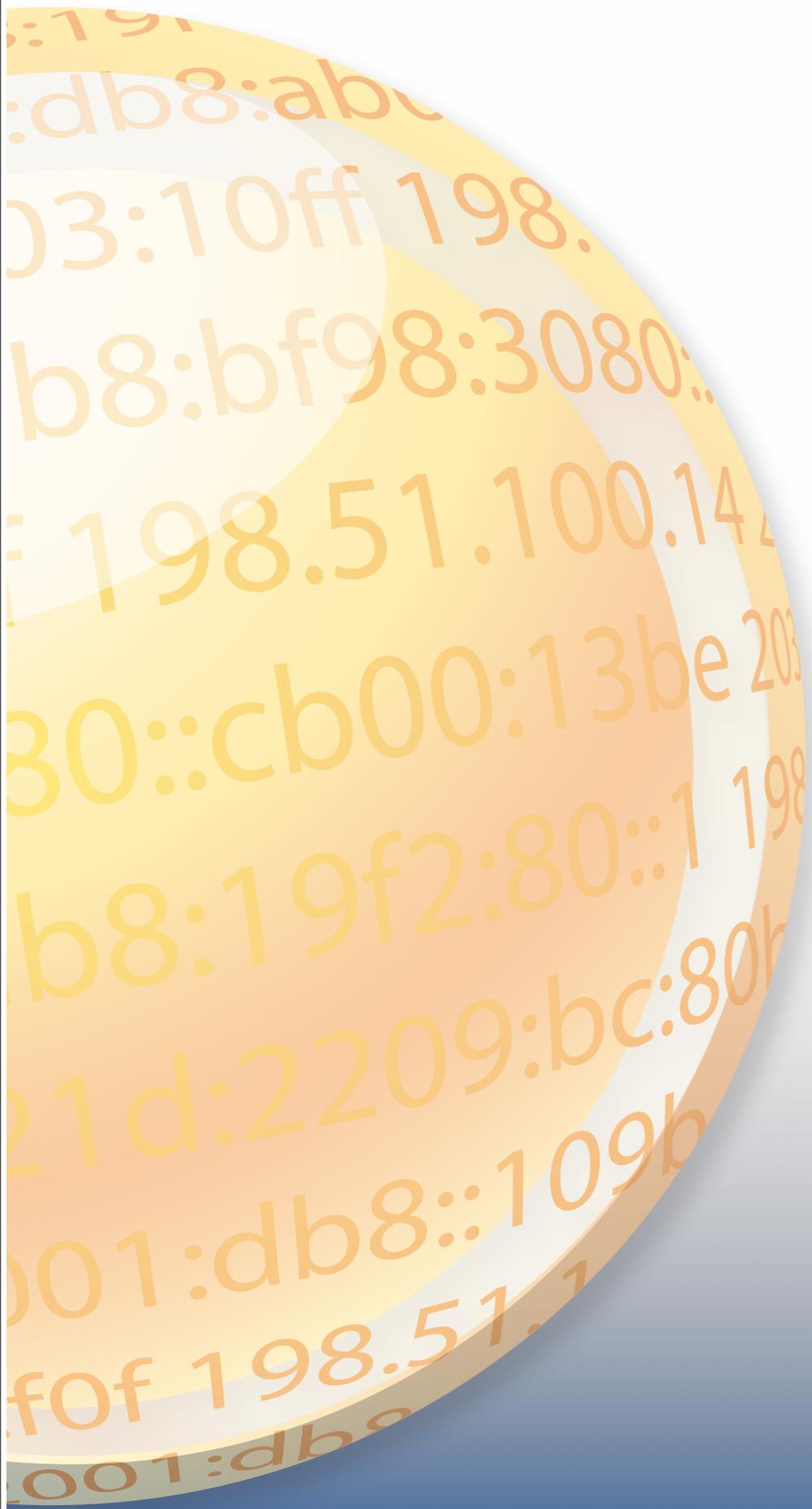
- **Points of attention:**
  - **stateless auto configuration can assign a subnet “unexpectedly”**
  - **not all firewalls support IPv6**
  - **be careful with statement “*IPv6 ready*”**

- **200 staff**
- **2 /32 prefixes (due to merger)**
  - not enough
  - make a plan before requesting allocation
- **/48 per POP**
- **/56 per router**
- **/64 per customer vlan**

- **Servers**
  - no EUI-64
  - no autoconfig
  - port number for services (i.e. POP3 at ::110)
  - default gateway manually set to, for example:
    - 2001:db8::1/64 (*usually*)

- **Network links (point-to-point)**
  - **core**
    - /64 per link
    - ::1 - ::2
    - no auto configuration
    - easy to remember
- **You don't want your router link"**
  - 2001:db8:cf9d:7631:cd01:fe55:4532:ae60/64
- **You want your router link at:**
  - 2001:db8:1:1::/64



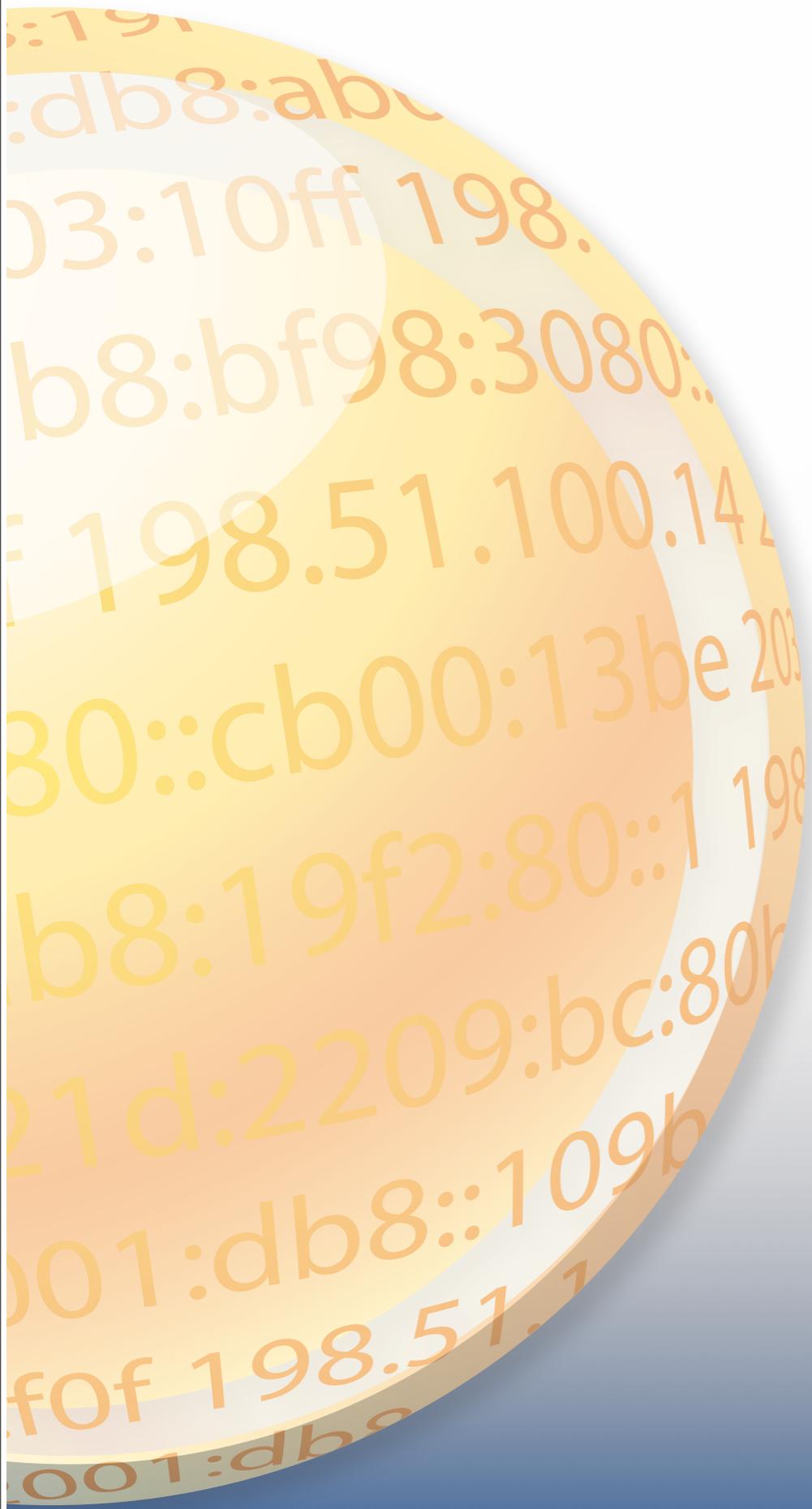


# Deployment Challenges

## Section 8



- **Think of a challenge/problem your organisation could have when you deploy IPv6**
  
- **Let's see if you can find solutions!**



## Tips

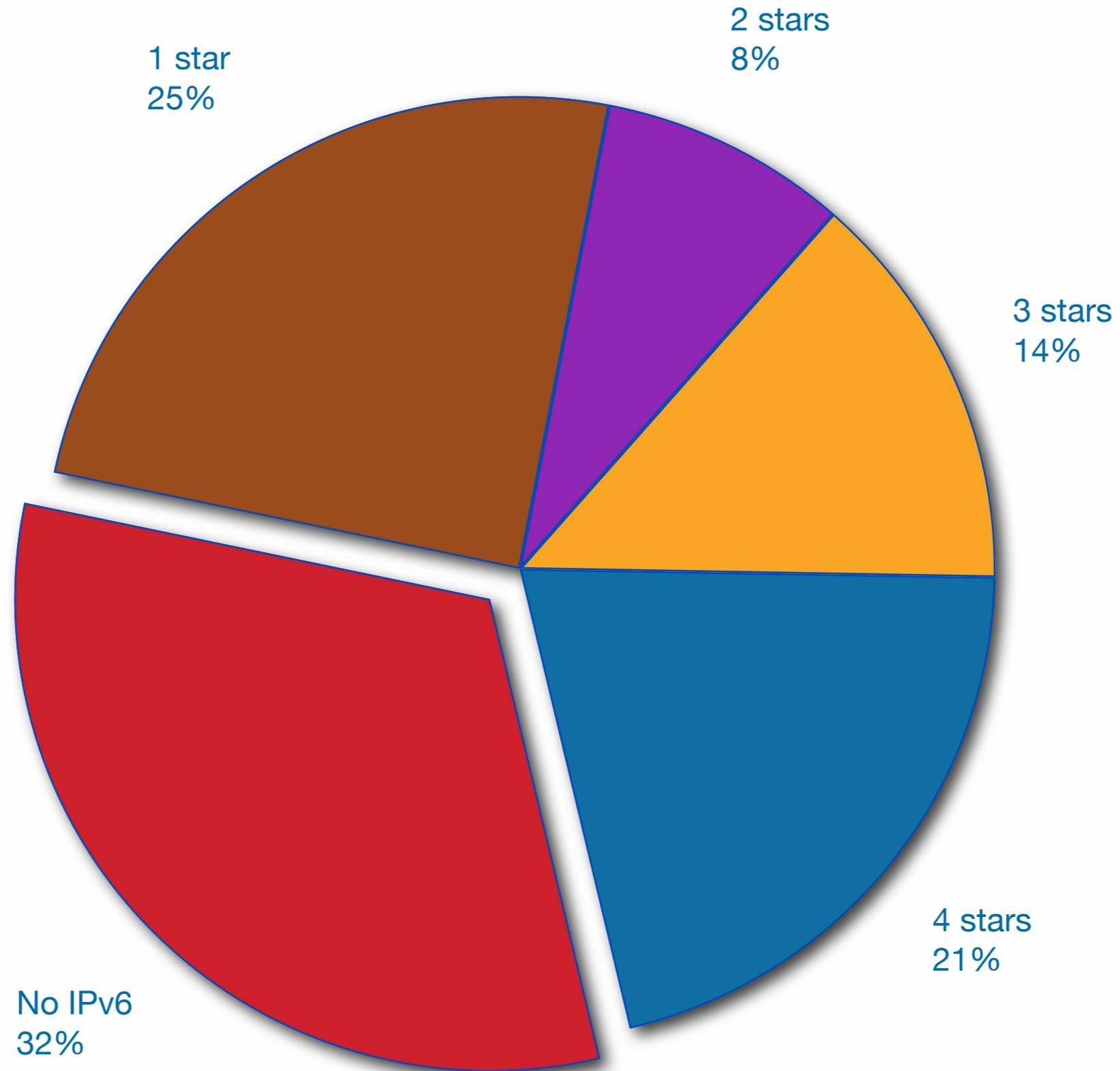
### Section 9



- **Change purchasing procedure (feature parity)**
- **Check your current hardware and software**
- **Plan every step and test**
- **One service at a time**
  - **face first**
  - **core**
  - **customers**

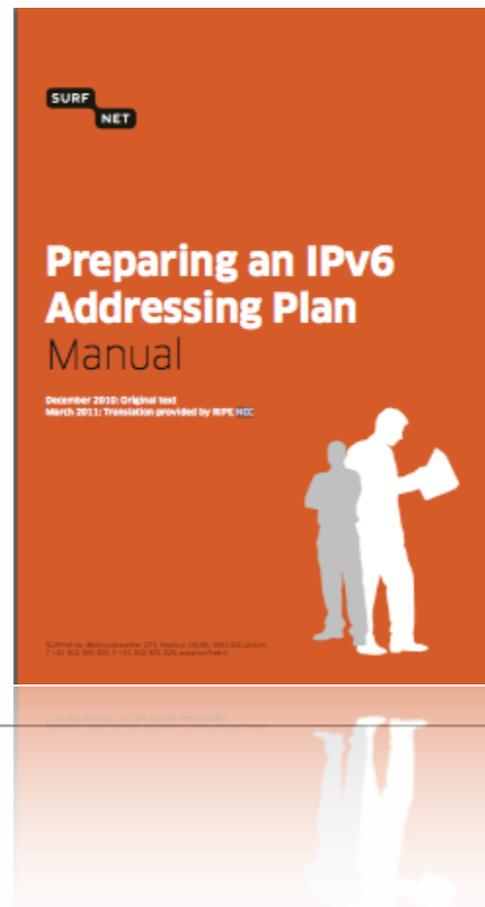
- **Don't separate IPv6 features from IPv4**
- **Don't do everything in one go**
- **Don't appoint an IPv6 specialist**
  - do you have an IPv4 specialist?
- **Don't see IPv6 as a product**

- **Rating system:**
  - **One star if the LIR has an IPv6 allocation**
  - **Additional stars if:**
    - IPv6 Prefix is announced on router
    - A route6 object is in the RIPE Database
    - Reverse DNS is set up
  - **A list of 4 star LIRs:**
    - <http://ripeness.ripe.net>



- **“Requirements for IPv6 in ICT Equipment”**
  - **Best Current Practice describing what to ask for when requesting IPv6 Support**
  - **Useful for tenders and RFPs**
  - **Originated by the Slovenian Government**
  - **Adopted by various others (Germany, Sweden)**

- Customers have no idea how to handle 65536 subnets!
- Provide them with information
  - [https://www.ripe.net/lir-services/training/material/IPv6-for-LIRs-Training-Course/IPv6\\_addr\\_plan4.pdf](https://www.ripe.net/lir-services/training/material/IPv6-for-LIRs-Training-Course/IPv6_addr_plan4.pdf)



- **Websites**

- <http://www.getipv6.info>
- <http://www.getipv6.info>
- <http://datatracker.ietf.org/wg/v6ops/>
- <http://www.ripe.net/ripe/docs/ripe-554.html>

- **Mailing lists**

- <http://lists.cluonet.de/mailman/listinfo/ipv6-ops>
- <http://www.ripe.net/mailman/listinfo/ipv6-wg>





<http://www.ripe.net/training/ipv6/survey>

twitter  
@TrainingRIPENCC

**The End!**

**Край**

**Y Diwedd**

**Fí**

**Finis**

**Соңы**

**ჟღერჟ**

**Liðugt**

**النهاية**

**Ende**

**Finvezh**

**Кінець**

**Konec**

**Kraj**

**Ěnn**

**Fund**

**پایان**

**Край**

**Lõpp**

**Beigas**

**Vége**

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**Koniec**

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