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RIPE NETWORK COORDINATION CENTRE

# IPv6 Security Course Preview

SEE 7

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## IPv6 Security Myths

**Basic IPv6 Protocol Security**  
(Extension Headers, Addressing)

**IPv6 Associated Protocols Security**  
(NDP, MLD)

# Legend



**Learning/  
understanding**



**Attacker**



**Protecting**



# IPv6 Security Myths

# IPv6 Security Myths



1

2

3

4

5

6

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8

- IPv6 is more secure than IPv4
- IPv6 has better security and it's built in

## Reason:

- RFC 4294 - IPv6 Node Requirements: IPsec MUST

## Reality:

- RFC 6434 - IPv6 Node Requirements: IPsec SHOULD
- IPSec available. Used for security in IPv6 protocols

# IPv6 Security Myths



1

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- IPv6 has no NAT. Global addresses used
- I'm exposed to attacks from Internet

## Reason:

- End-2-End paradigm. Global addresses. No NAT

## Reality:

- Global addressing does not imply global reachability
- You are responsible for reachability (filtering)

# IPv6 Security Myths



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- IPv6 networks are too big to scan

## Reason:

- Common LAN/VLAN use /64 network prefix
- 18,446,744,073,709,551,616 hosts

## Reality:

- Brute force scanning is not possible [RFC5157]
- New scanning techniques

# IPv6 Security Myths



- IPv6 is too new to be attacked

## Reason:

- Lack of knowledge about IPv6 (it's happening!)

## Reality:

- There are tools, threats, attacks, security patches, etc.
- You have to be prepared for IPv6 attacks



# IPv6 Security Myths



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- IPv6 is just IPv4 with 128 bits addresses
- There is nothing new

## Reason:

- Routing and switching work the same way

## Reality:

- Whole new addressing architecture
- Many associated new protocols

# IPv6 Security Myths



1

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- It supports IPv6

## Reason:

- Q: “Does it support IPv6?”
- A: “Yes, it supports IPv6”

## Reality:

- IPv6 support is not a yes/no question
- Features missing, immature implementations, interoperability issues

# IPv6 Security Myths



1

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- My network is IPv4 only
- IPv6 is not a security problem

## Reason:

- Networks only designed and configured for IPv4

## Reality:

- IPv6 available in many hosts, servers, and devices
- Unwanted IPv6 traffic. Protect your network.

# IPv6 Security Myths



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8

- It's not possible to secure an IPv6 network
- Lack of resources and features

## Reason:

- Considering IPv6 completely different than IPv4
- Think there are no BCPs, resources or features

## Reality:

- Use IP independent security policies
- There are BCPs, resources and features

# Conclusions



- A change of mindset is necessary
- IPv6 is not more or less secure than IPv4
- Knowledge of the protocol is the best security measure

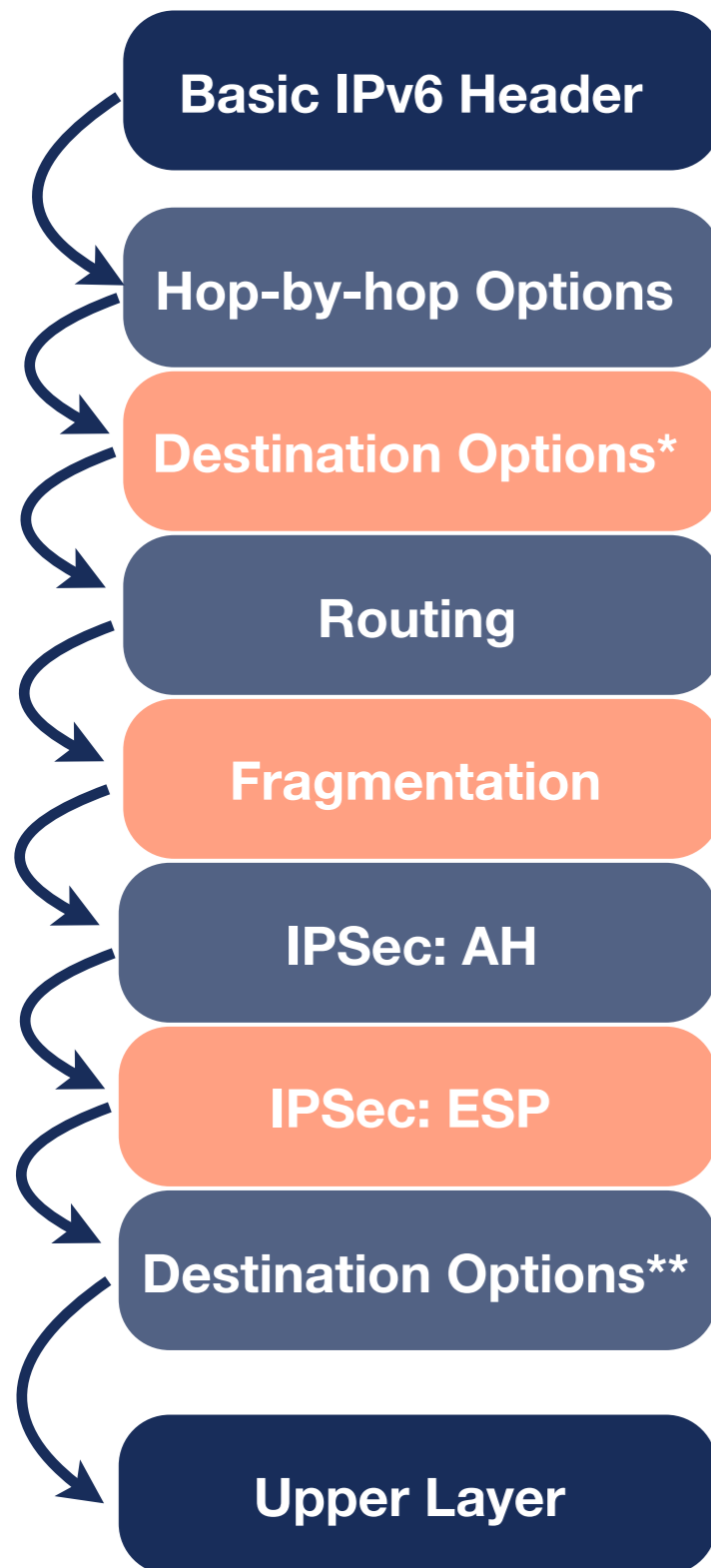


# Basic IPv6 Protocol Security



# IPv6 Extension Headers

# IPv6 Extension Headers (1)



- Fixed: Types and order
- Flexible use
- Processed only at endpoints
  - Exceptions: Hop-by-hop (and Routing)
- Only appear once
  - Exception: Destination Options

\* Options for IPs in routing header

\*\* Options for destination IP





# IPv6 Extension Headers (2)



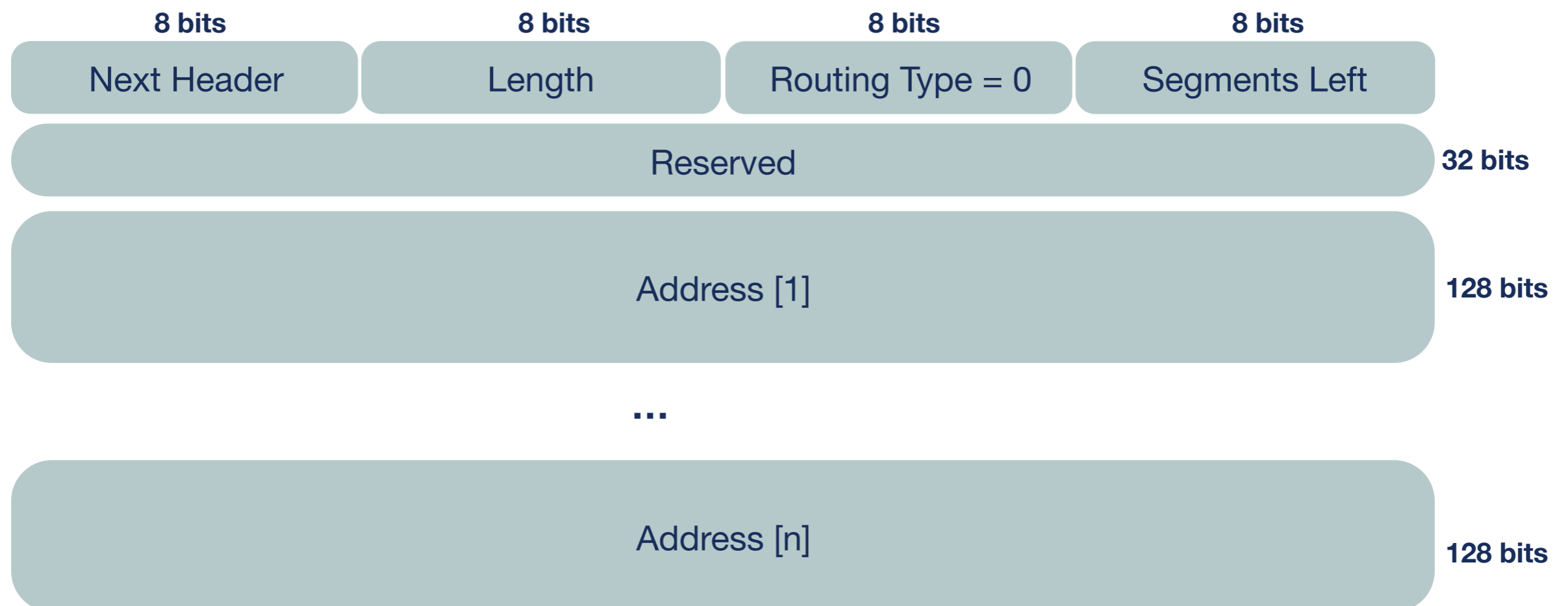
- Flexibility means complexity for security
- Security devices/software should be able to process the full chain of headers
- Firewalls:
  - Must deal with standard EHs
  - Able to filter based on EH



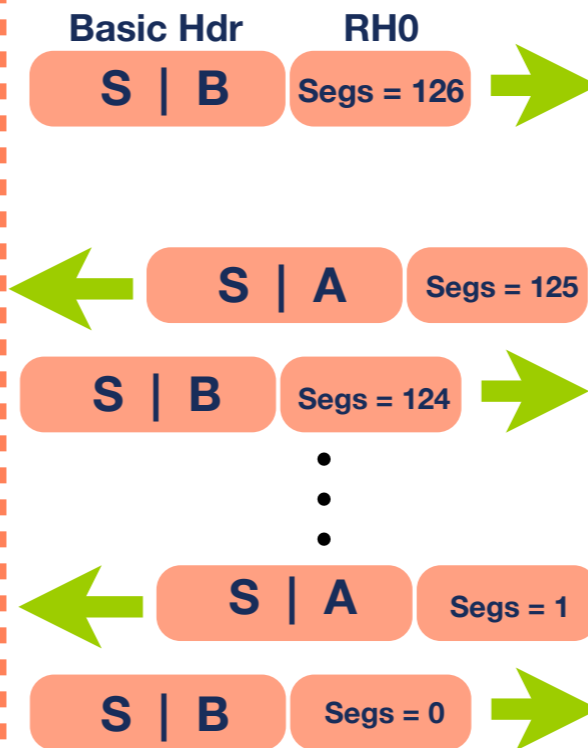
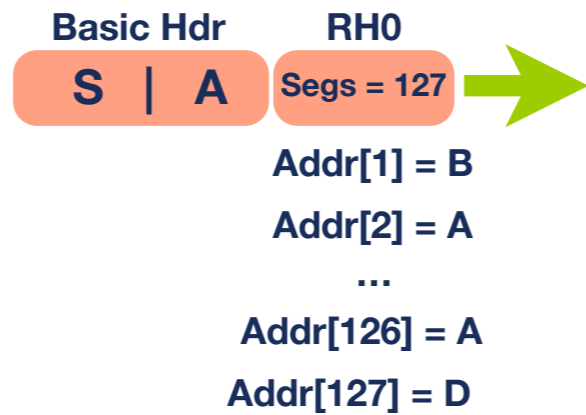
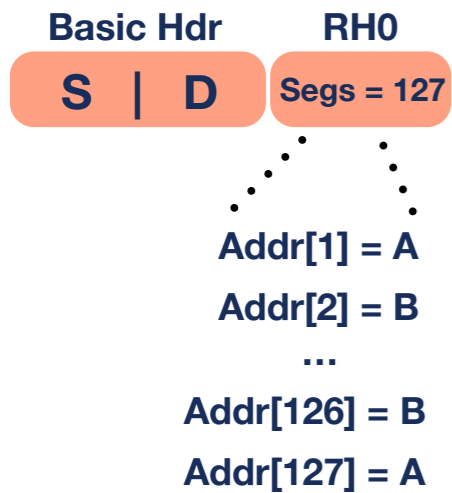
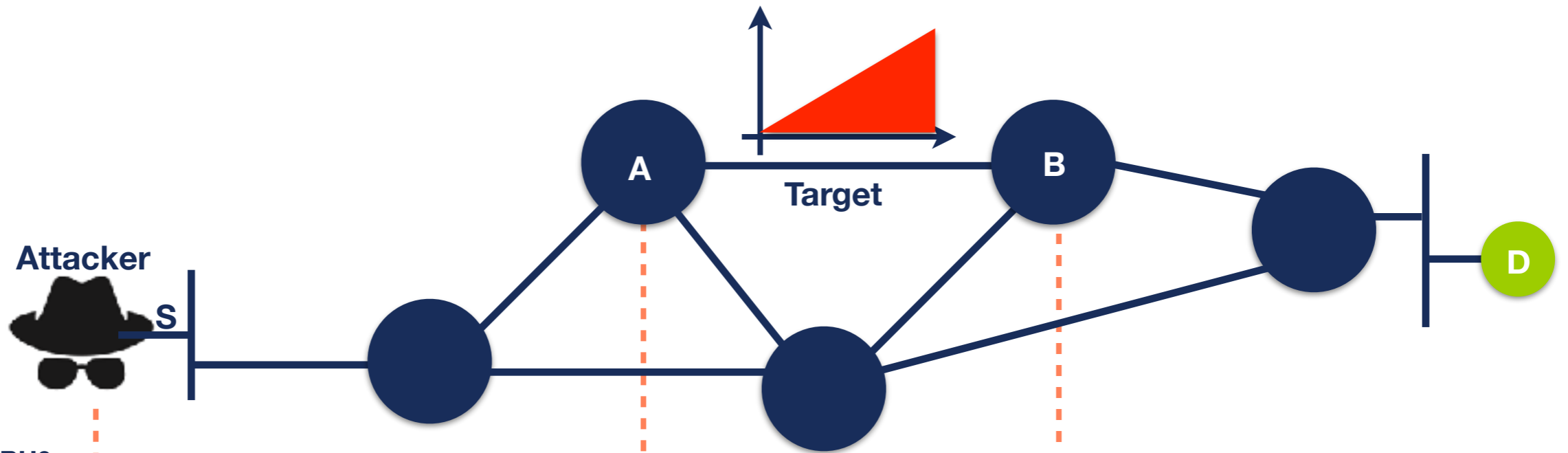
# Extension Headers Threats (1)



- **Routing Header (Type 0):** RH0 can be used for traffic amplification over a remote path
- **RH0 Deprecated [RFC 5095]**
  - RH1 deprecated, RH2 (MIPv6) & RH3 (RPL) still valid



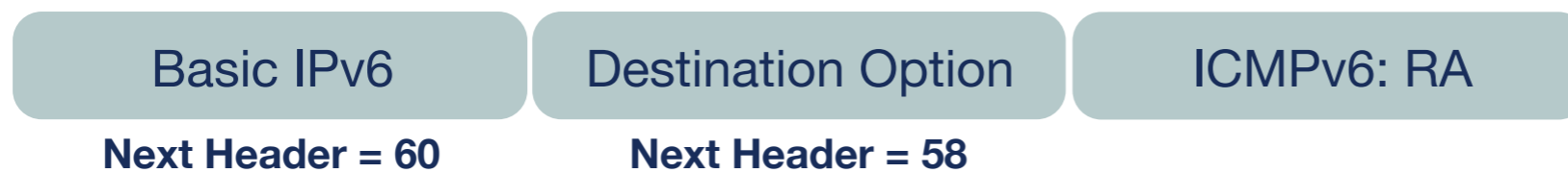
# Extension Headers Threats (2)



# Extension Headers Threats (3)



- Trying to bypass security mechanisms
  - Example: fooling RA filtering (RA-Guard)
- Any EH



If only looks at Next Header = 60, do not detect the RA

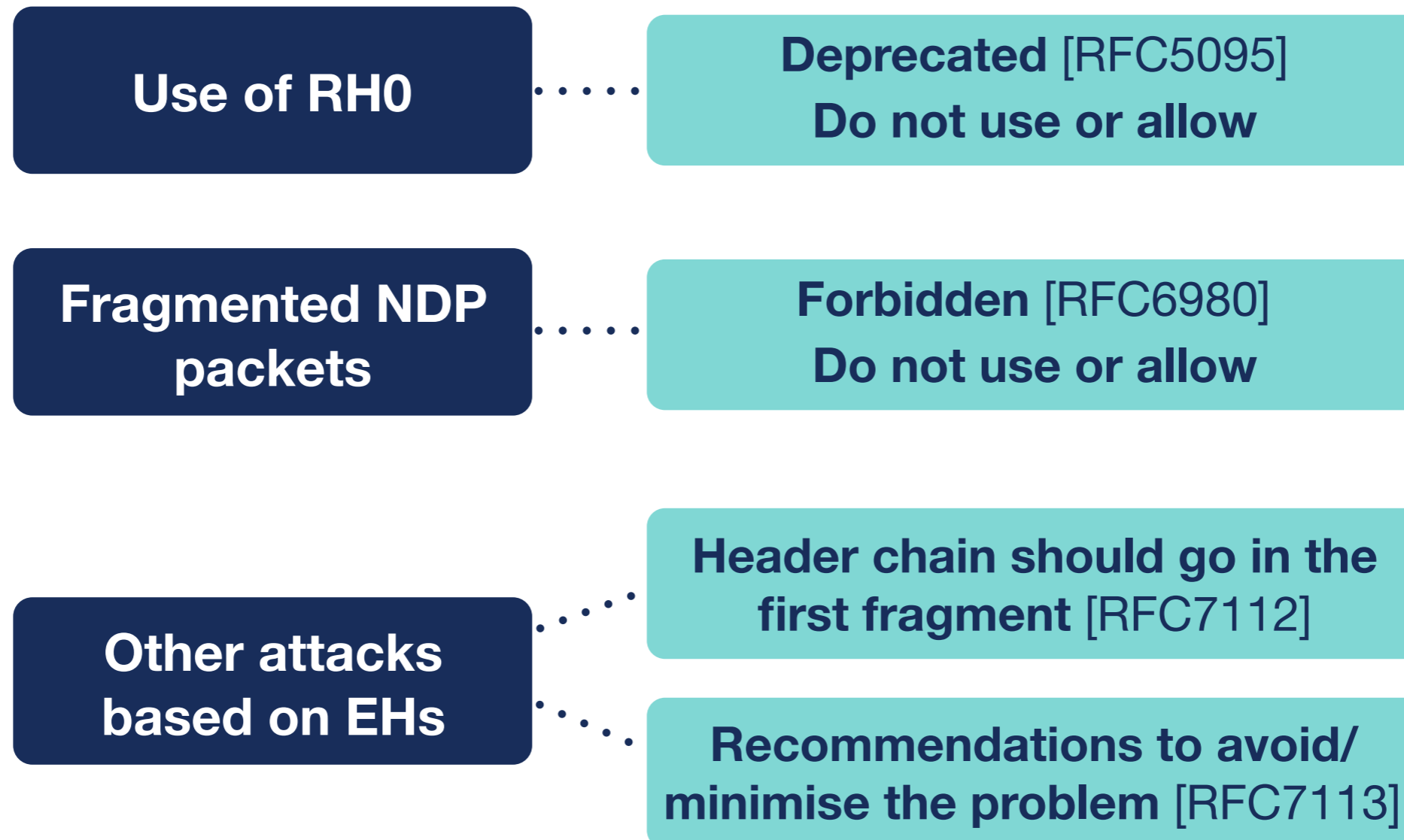
- Fragment EH



Need all fragments to detect the RA



# Extension Headers Solutions



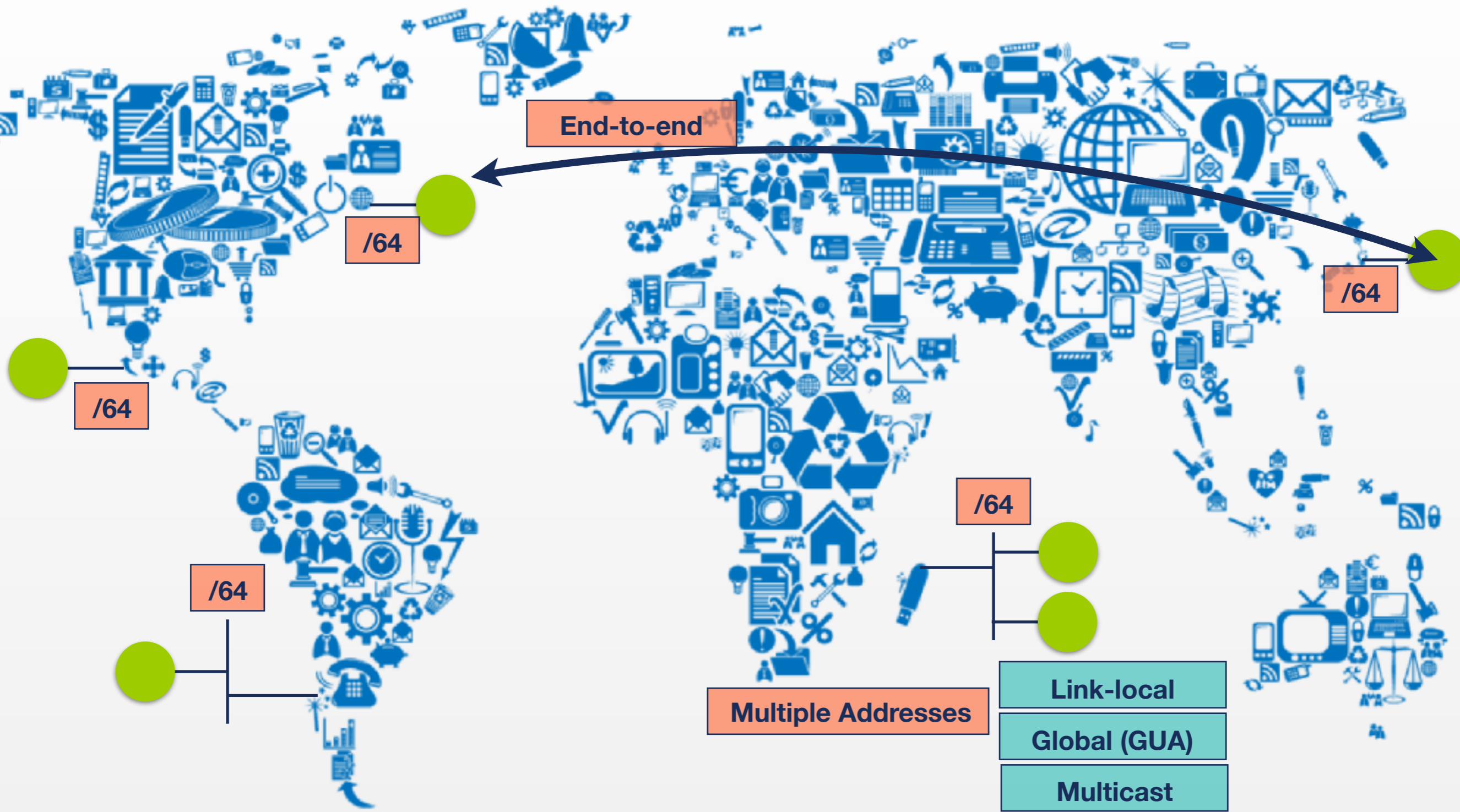
- Require security tools to inspect Header Chain properly





# **IPv6 Addressing Architecture**

# Introduction



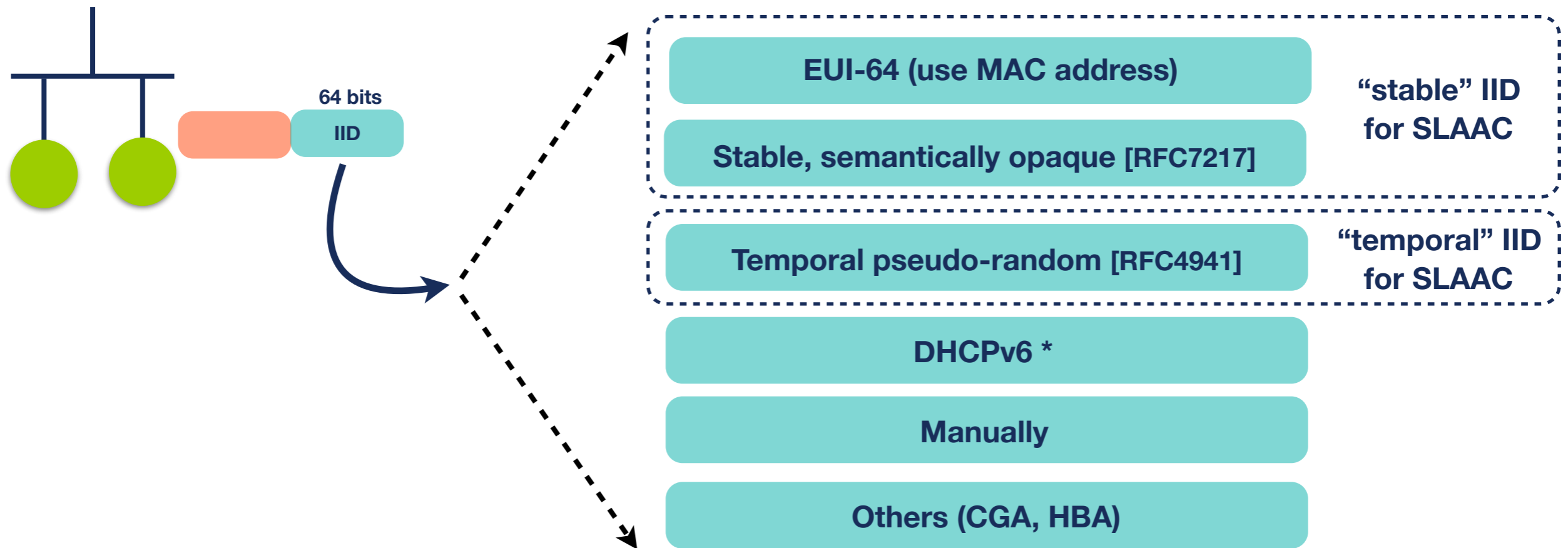
340,282,366,920,938,463,463,374,607,431,768,211,456







# IPv6 Network Scanning (2)



- IID generated by the node (\* except DHCPv6)
- Consider IID bits “opaque”, no value or meaning [RFC7136]
  - How to generate [RFC7217]
  - This method is widely used and standardised [RFC8064]

# IPv6 Network Scanning (3)



64 bits = 18,446,744,073,709,551,616 Addresses

**EUI-64**

**Low-bits / Trivial (::1)**

**IPv4-based**

**Service port**

**Wordy Addr.**

**Sequential**

OUI: 24 bits  
FFFE: 16 bits

2001:db8:1::10.0.0.5

2001:db8:1::80

2001:db8::bad:cafe



# Security Tips



- Use hard to guess IIDs
  - RFC 7217 better than EUI-64
  - RFC 8064 establishes RFC 7217 as the default
- Use IPS/IDS to detect scanning
- Filter packets where appropriate
- Use "default" /64 size IPv6 subnet prefix





# **IPv6 Associated Protocols Security**

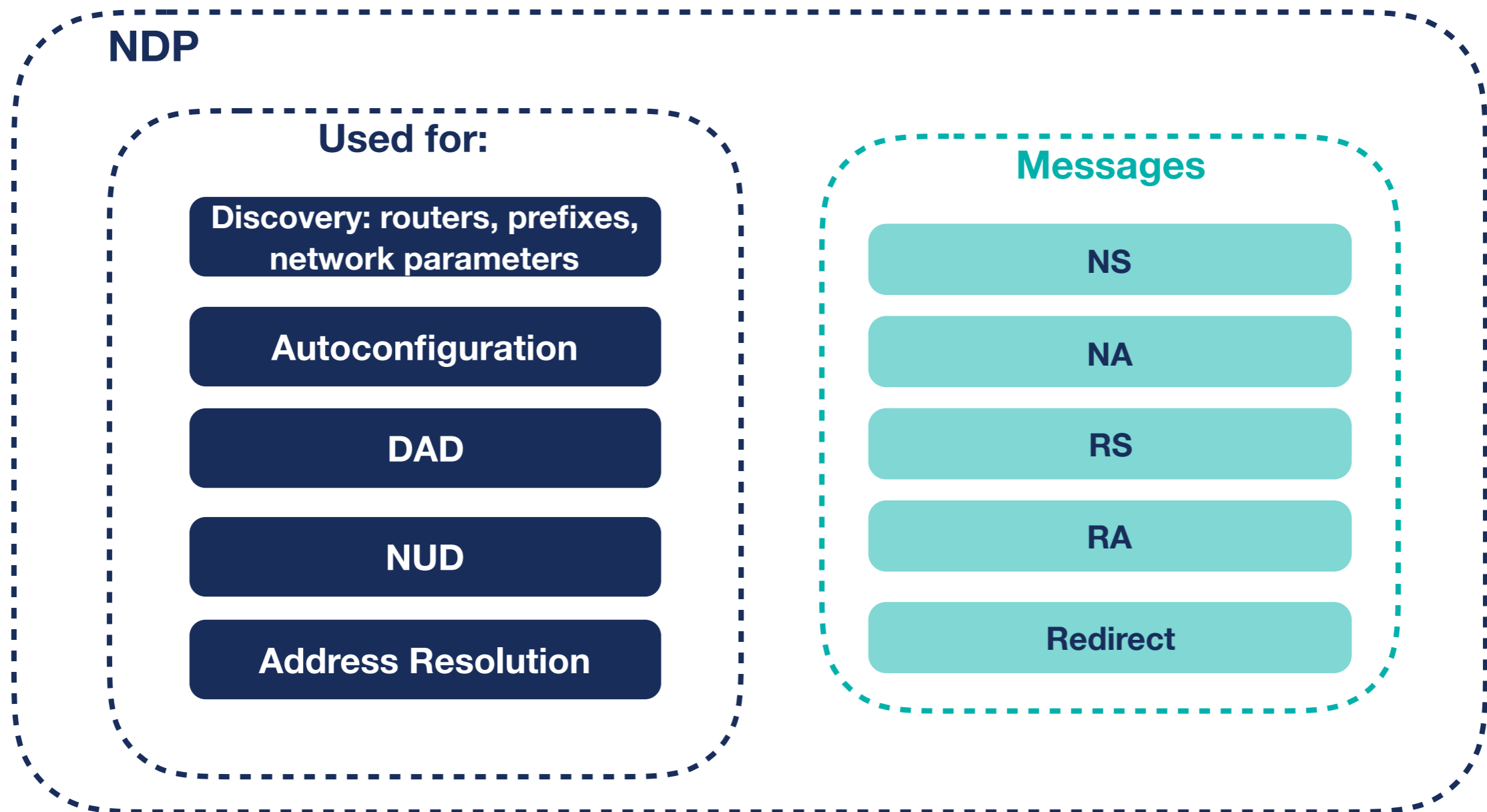


**NDP**

# Introduction (1)



- NDP [RFC4861] is used on a link



# Introduction (2)



- Hop Limit = 255, if not, discard
- NDP has vulnerabilities
  - [RFC3756] [RFC6583]
- NDP specification: use IPsec -> impractical, not used
- SEND (SEcure Neighbour Discovery): Not widely available
  - [RFC3971]

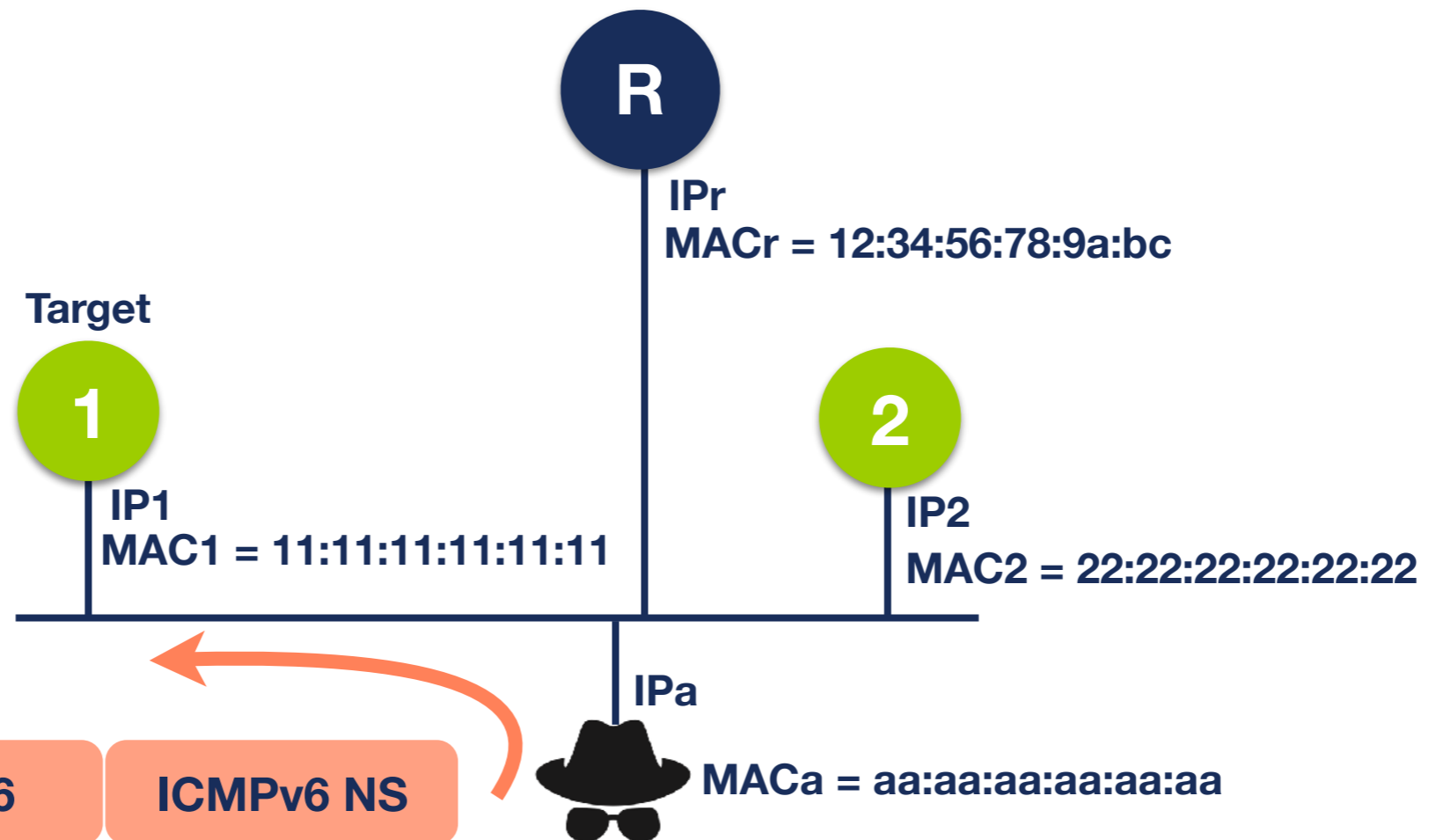


# NDP Threats (1)



- NS: Redirection / DoS

Neighbour Cache	
IP1	11:11:11:11:11:11
IPr	12:34:56:78:9a:bc
IP2	aa:aa:aa:aa:aa:a



IPv6 ICMPv6 NS

IPv6.Source IPv6: **IP2**  
 IPv6.Destination IPv6: IP1  
 NS.Target Addr: IP1  
 NS.Src Link-layer Addr: **aa:aa:aa:aa:aa:aa**

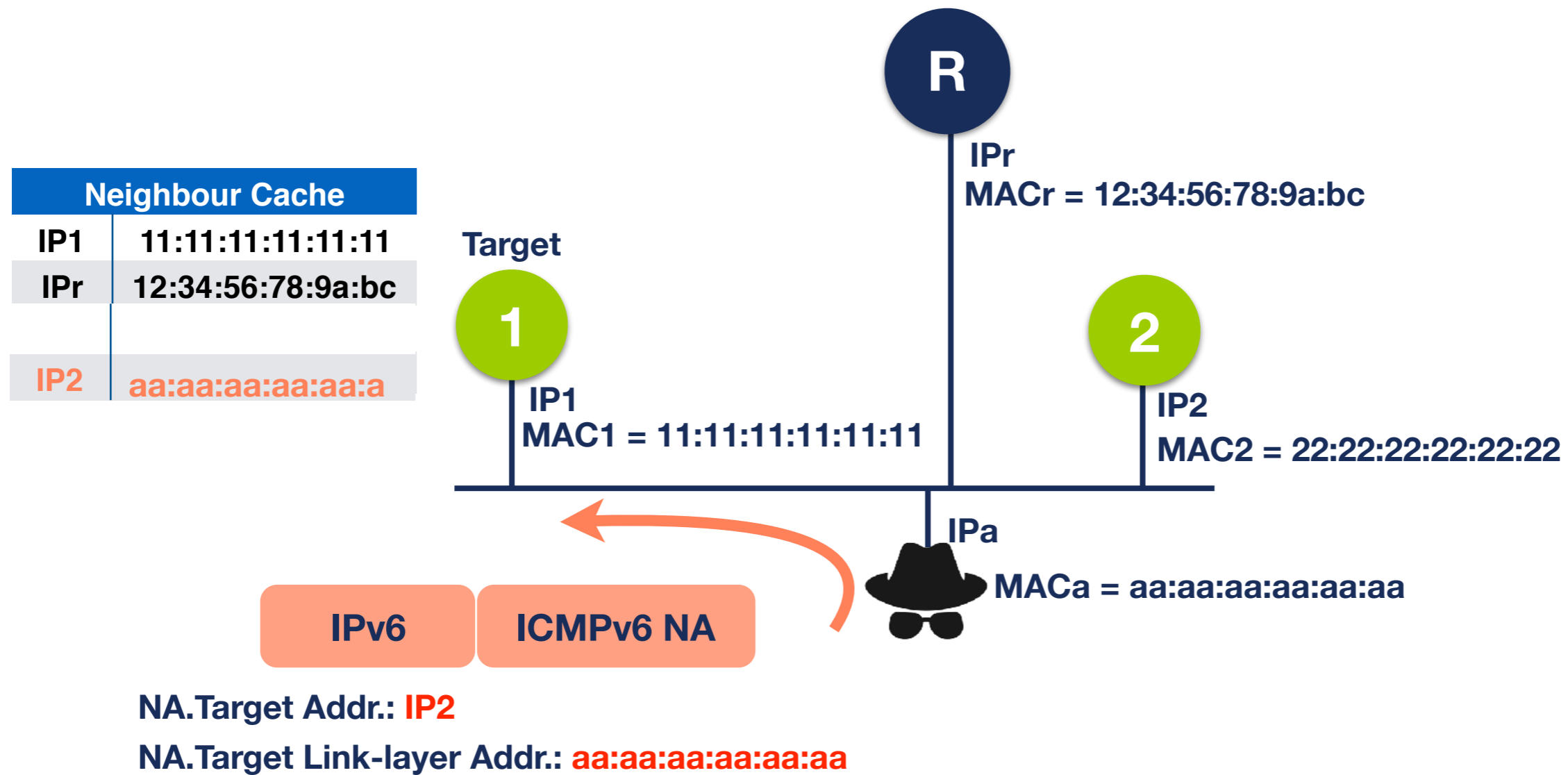




# NDP Threats (2)



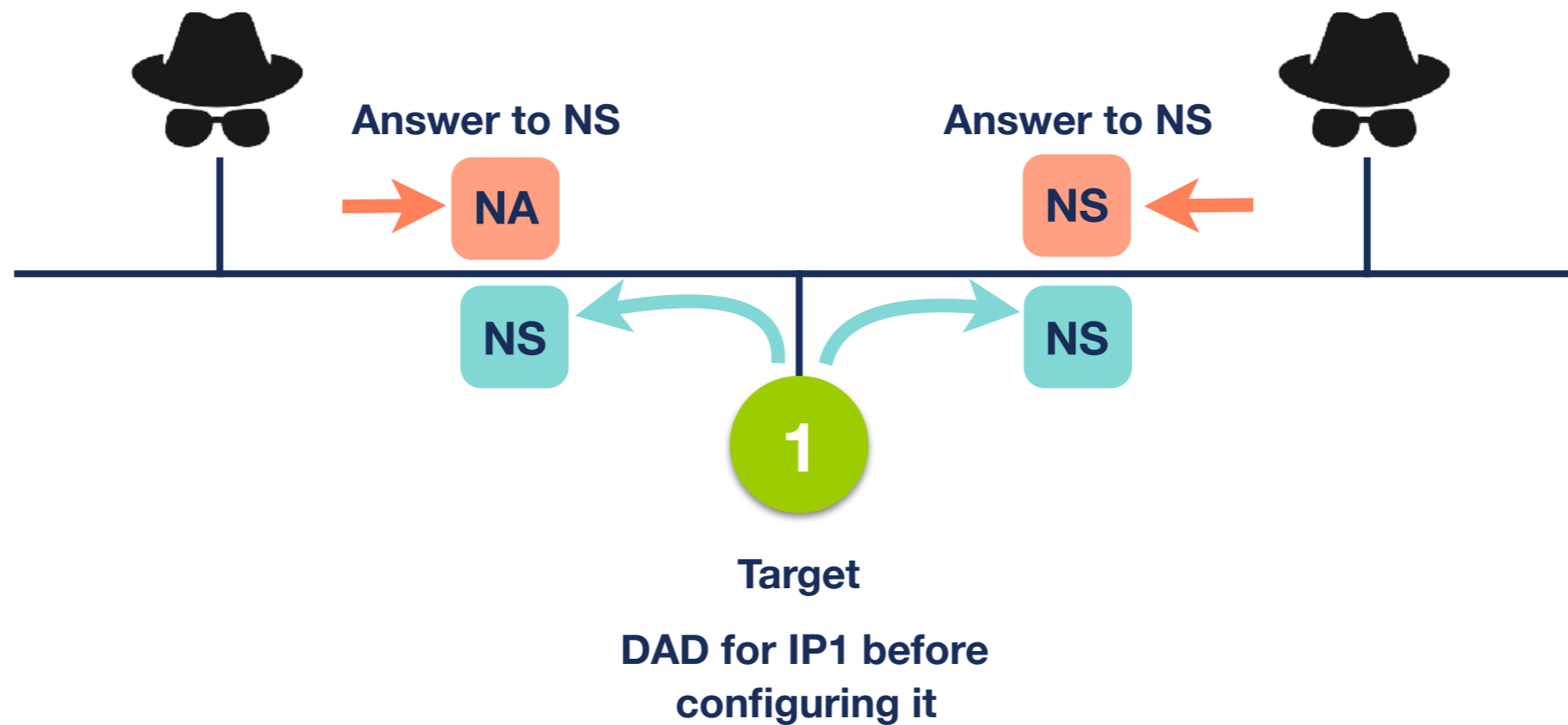
- Unsolicited NA: Redirection / DoS



# NDP Threats (3)



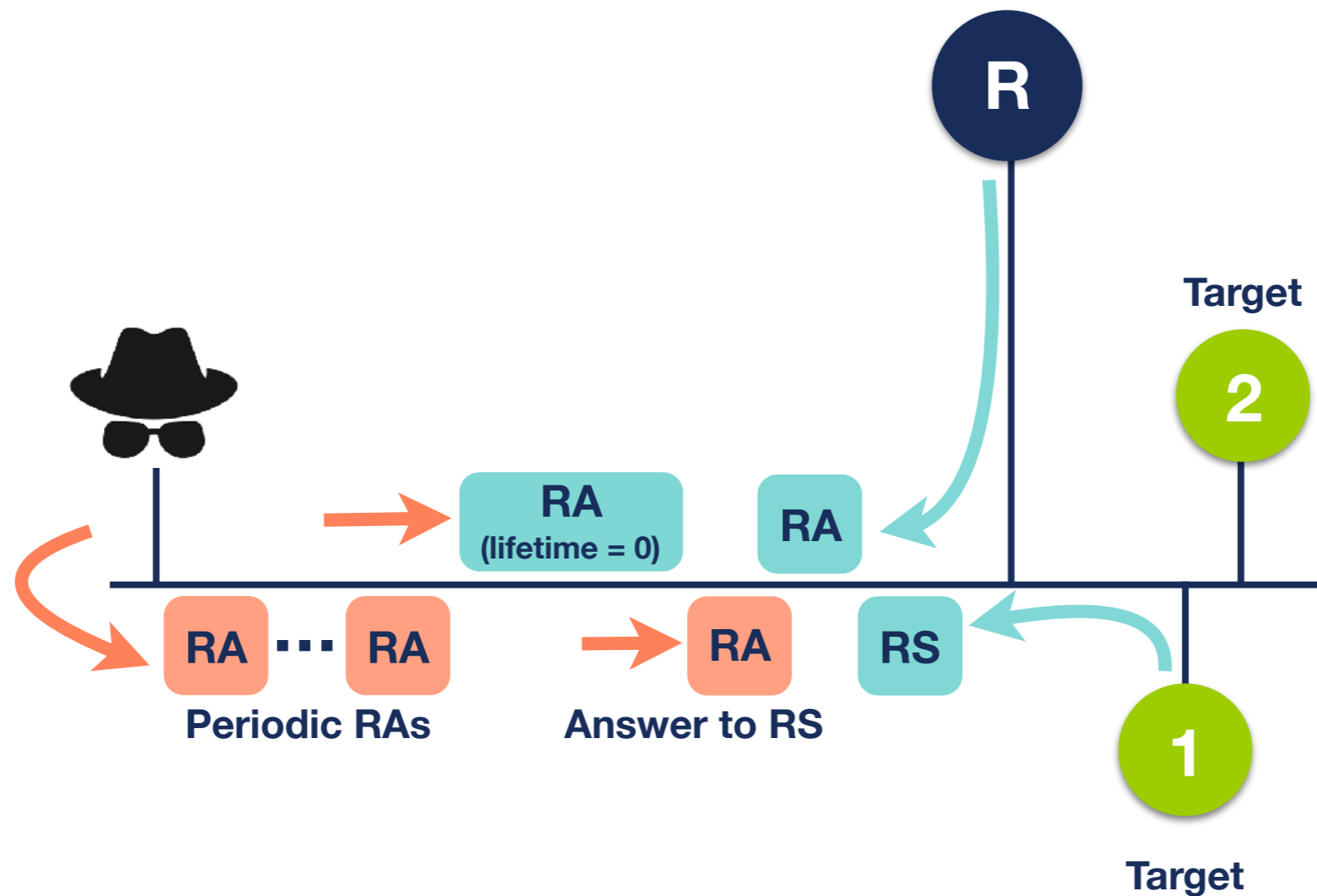
- DAD DoS Attack



# NDP Threats (4)



- Malicious Last Hop Router



# NDP Threats (5)



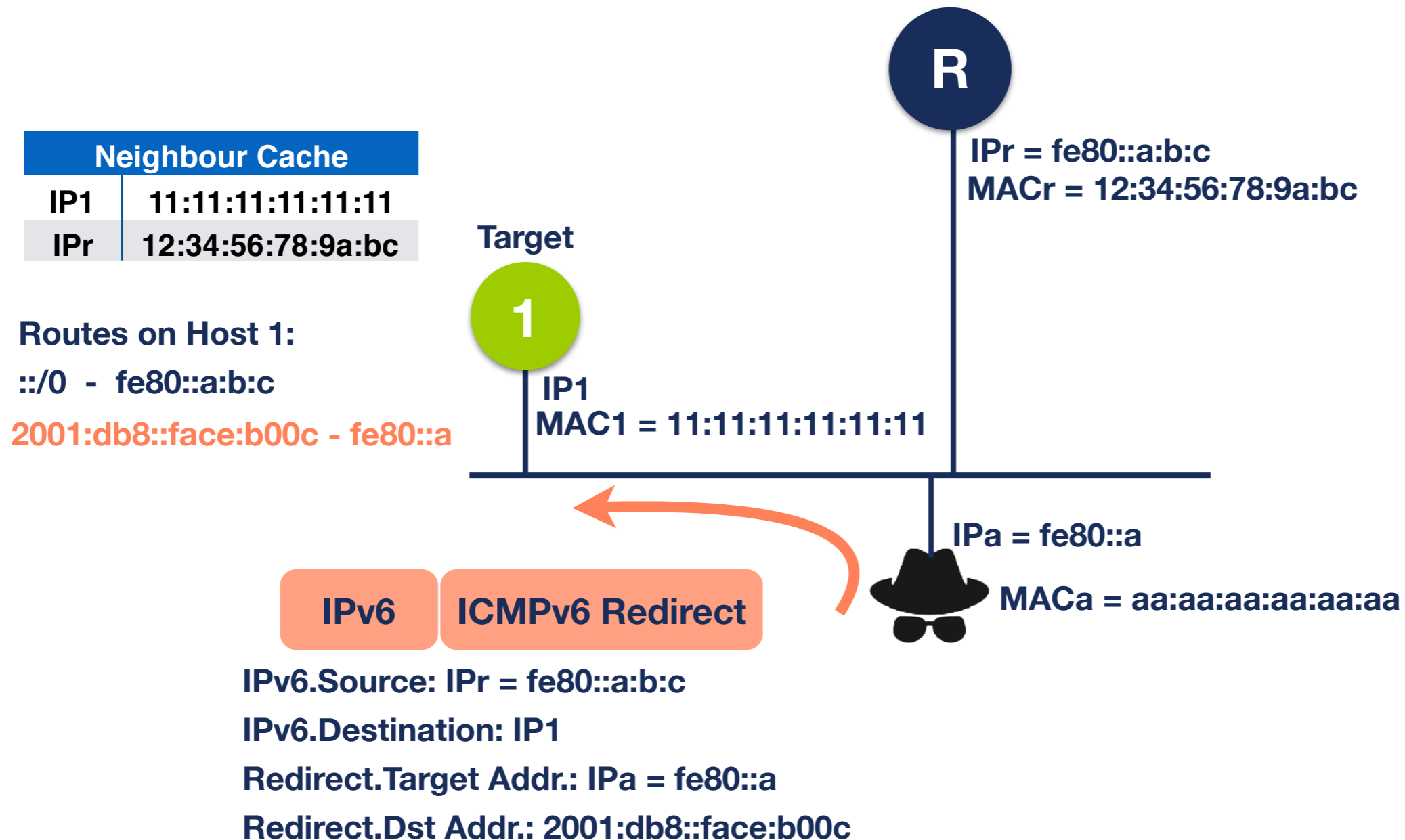
- **Bogus Address Configuration Prefix**
- Attacker sends RA with prefix for SLAAC
- Hosts using SLAAC will auto-configure an address using that prefix
- Return packets never reach the host
- DoS attack





# NDP Threats (6)

- Spoofed Redirect Message



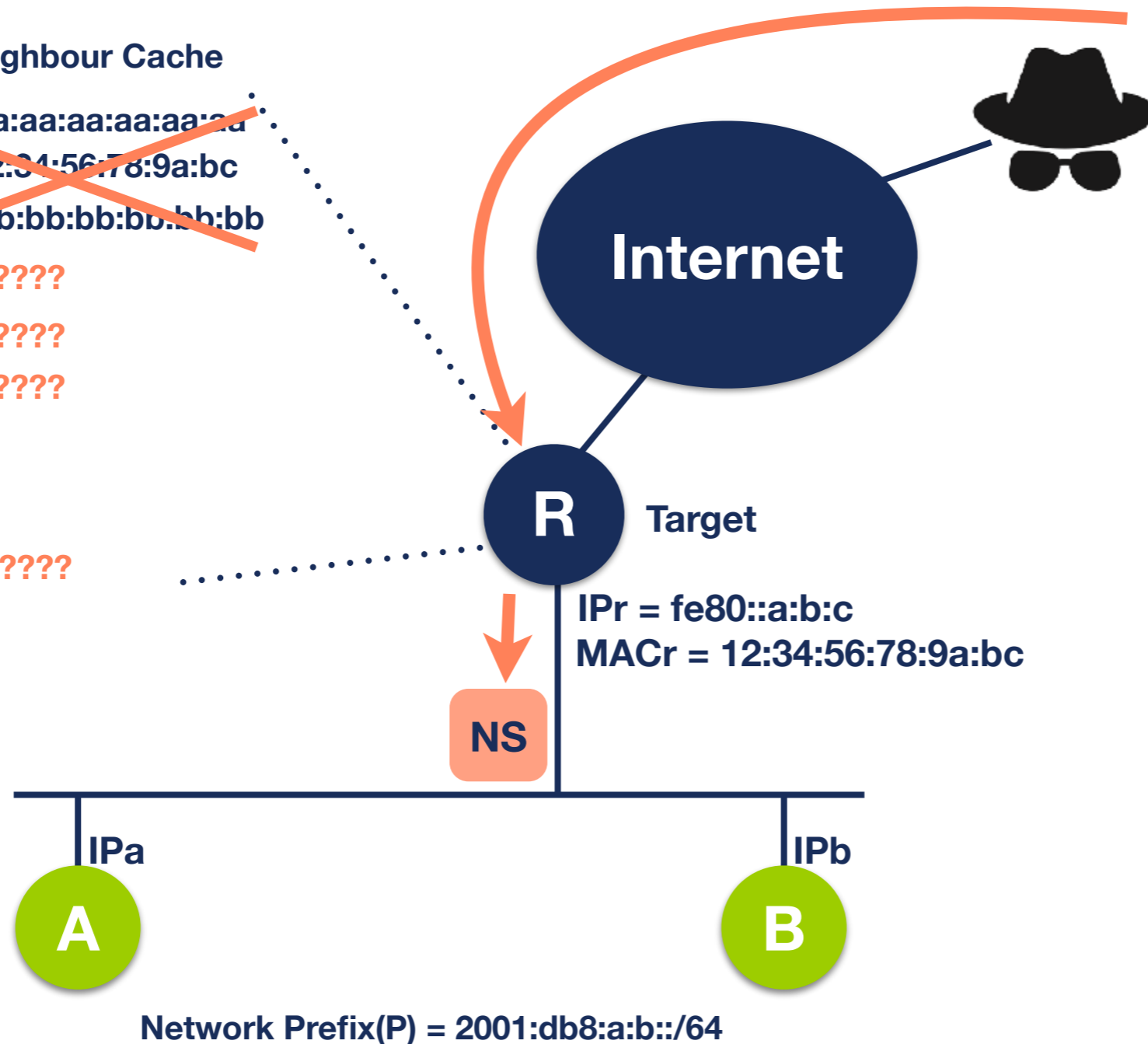


# NDP Threats (7)

## ● Neighbour Discovery DoS Attack

Router R Neighbour Cache

~~IPa - aa:aa:aa:aa:aa:aa~~  
~~IPr - 12:34:56:78:9a:bc~~  
~~IPb - bb:bb:bb:bb:bb:bb~~  
IP1 - ??????  
IP2 - ??????  
IP3 - ??????  
⋮  
IPi - ??????



IP1 = P::1 (2001:db8:a:b::1)  
IP2 = P::2 (2001:db8:a:b::2)  
IP3 = P::3  
⋮  
IPi = P::i



# First Hop Security (1)



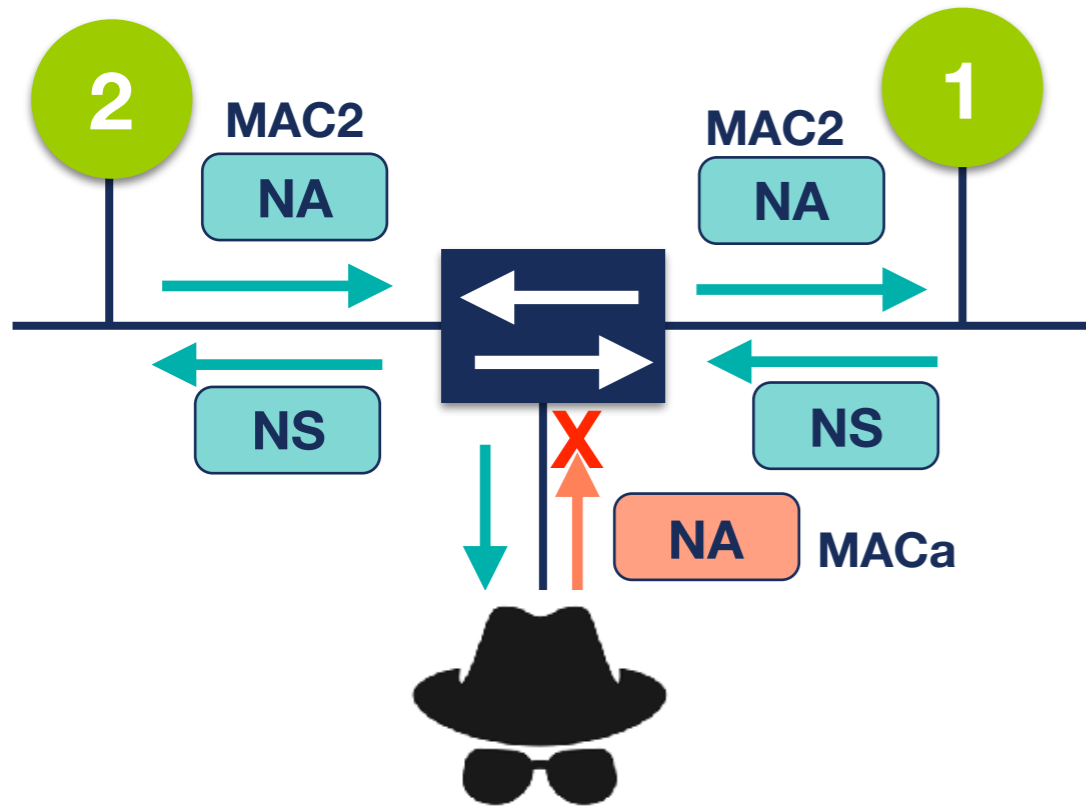
- Security implemented on switches
- There is a number of techniques available:
  - RA-GUARD
  - DHCPv6 Guard
  - IPv6 Snooping (ND inspection + DHCPv6 Snooping)
  - IPv6 Source/Prefix Guard
  - IPv6 Destination Guard (or ND Resolution rate limiter)
  - MLD Snooping



# First Hop Security (2)

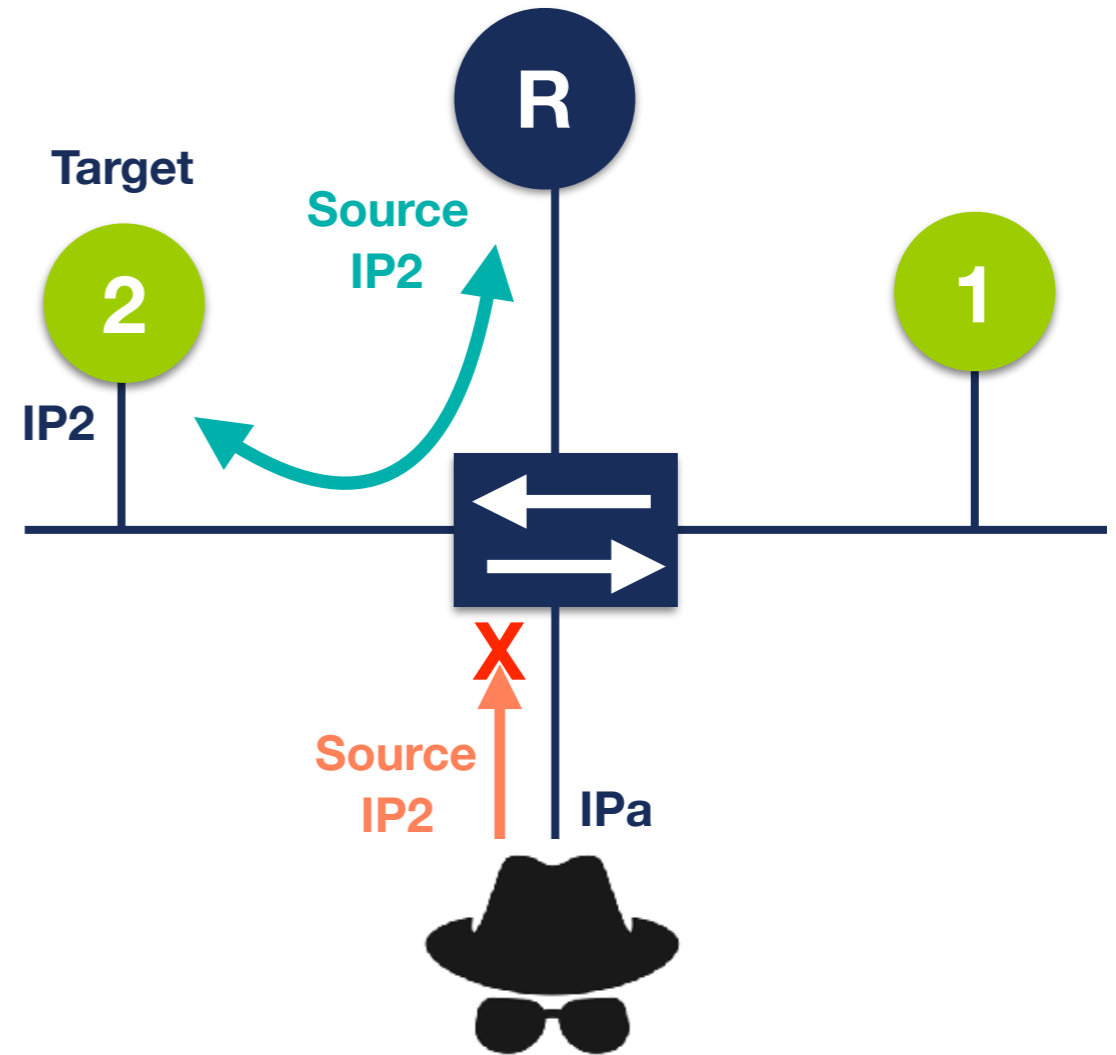


IP2  
MAC2 = 22:22:22:22:22:22  
Target



MACa = aa:aa:aa:aa:aa:aa  
IPa

## IPv6 Snooping



## IPv6 Source/ Prefix Guard

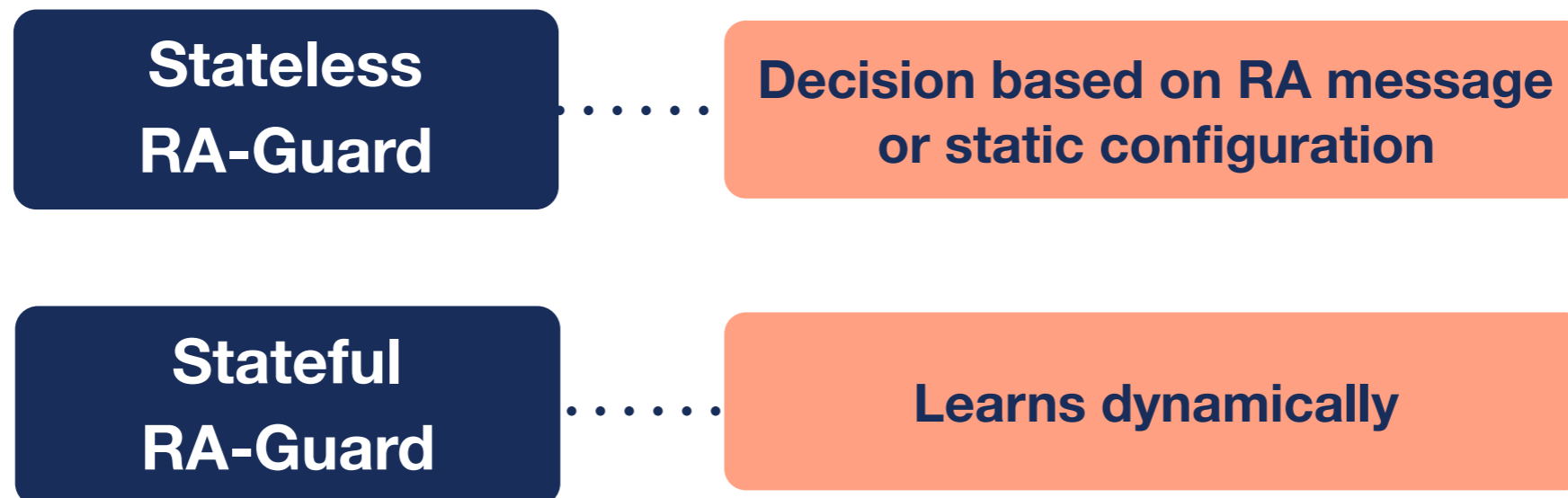




# RA-GUARD



- RA-GUARD [RFC6105] easiest and available solution
- Only allows RAs on legitimate port(s) on L2 switches



- Requires support on switches
- EHs were used to go through RA-Guard [RFC7113]



# Conclusions / Tips



- NDP is an important, powerful and vulnerable protocol
- Some solutions are available to protect NDP
- Recommended: use available ones
  - Check availability and configure them
- Detection (IDS/IPS) could be easier and recommended



# **Multicast Listener Discovery (MLD)**

# Introduction



- Multicast Listener Discovery (MLD) is:
  - Multicast related protocol, used in the local link
  - Two versions: MLDv1 and MLDv2
  - Uses ICMPv6
  - Required by NDP and “IPv6 Node Requirements”
  
- IPv6 nodes use it when joining a multicast group



# MLDv1



- Mandatory for all IPv6 nodes (MUST)

**QUERY**

Router asks for  
Listeners

General

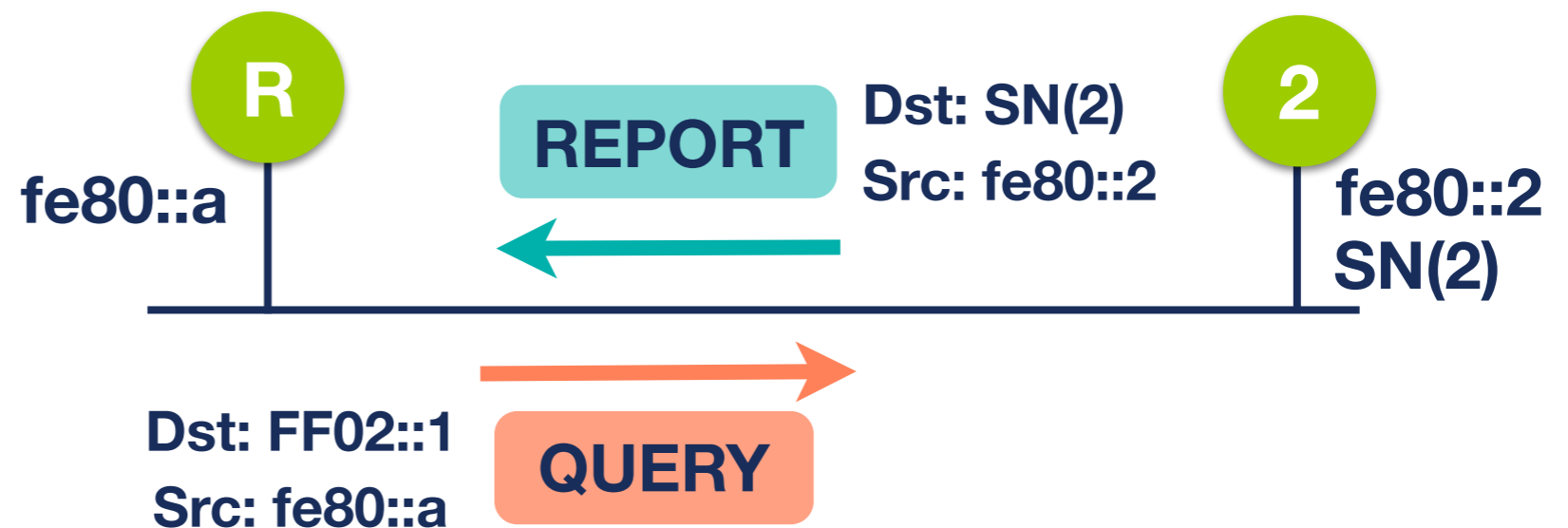
Specific

**REPORT**

Listeners report  
themselves

**DONE**

Listeners indicate  
they're done



# MLDv2



- Strongly recommended for all IPv6 hosts (SHOULD)
- Interoperable with MLDv1
- Adds Source-Specific Multicast filters:
  - Only accepted sources; or
  - All sources accepted except specified ones

**QUERY**

**General**

**Specific**

**Multicast Address  
and Source Specific**

**REPORT-v2**

**Sent to FF02::16**

**Current State**

**State Change  
(filter/sources)**



# MLD Threats (1)



- Flooding of MLD messages

## Solutions

**Lots of REPORTs**

RAM Exhaustion

CPU Exhaustion

Rate limit MLD states

Rate limit MLD messages

Disable MLD (if not needed)

- Traffic Amplification

**Spoofed QUERY**

Hosts send REPORTs

Several for each Addr.

Windows 8.1 = 8 Msgs.

Rate limit MLD messages



# MLD Threats (2)



- Network scanning

**Passive**

**All Hosts (FF02::1)**

**Active QUERY**

**Routers (FF02::2, FF02::16)**

**Windows (FF02::1:3, FF02::C)**





# MLD Solutions (1)



- MLD built-in security

**Link-local source address**

**Hop Limit = 1**

**Router Alert option in Hop-by-Hop EH**

**Discard non compliant messages**

- MLD Snooping [RFC4541]

**Switch listens to REPORTs**

**MLD Table: maps multicast groups to ports that requested**

**Only allow multicast traffic on ports with listeners**



# MLD Solutions (2)



- Only allow QUERIES on router's port
  - Kind of MLD-Guard

```
deny icmp any any mld-query
```

- Protecting routers
  - Rate limit REPORTs from each host
  - Disable multicast/MLD functionality if not using inter-domain multicast routing





# IPv6 Security Tips

# Introduction

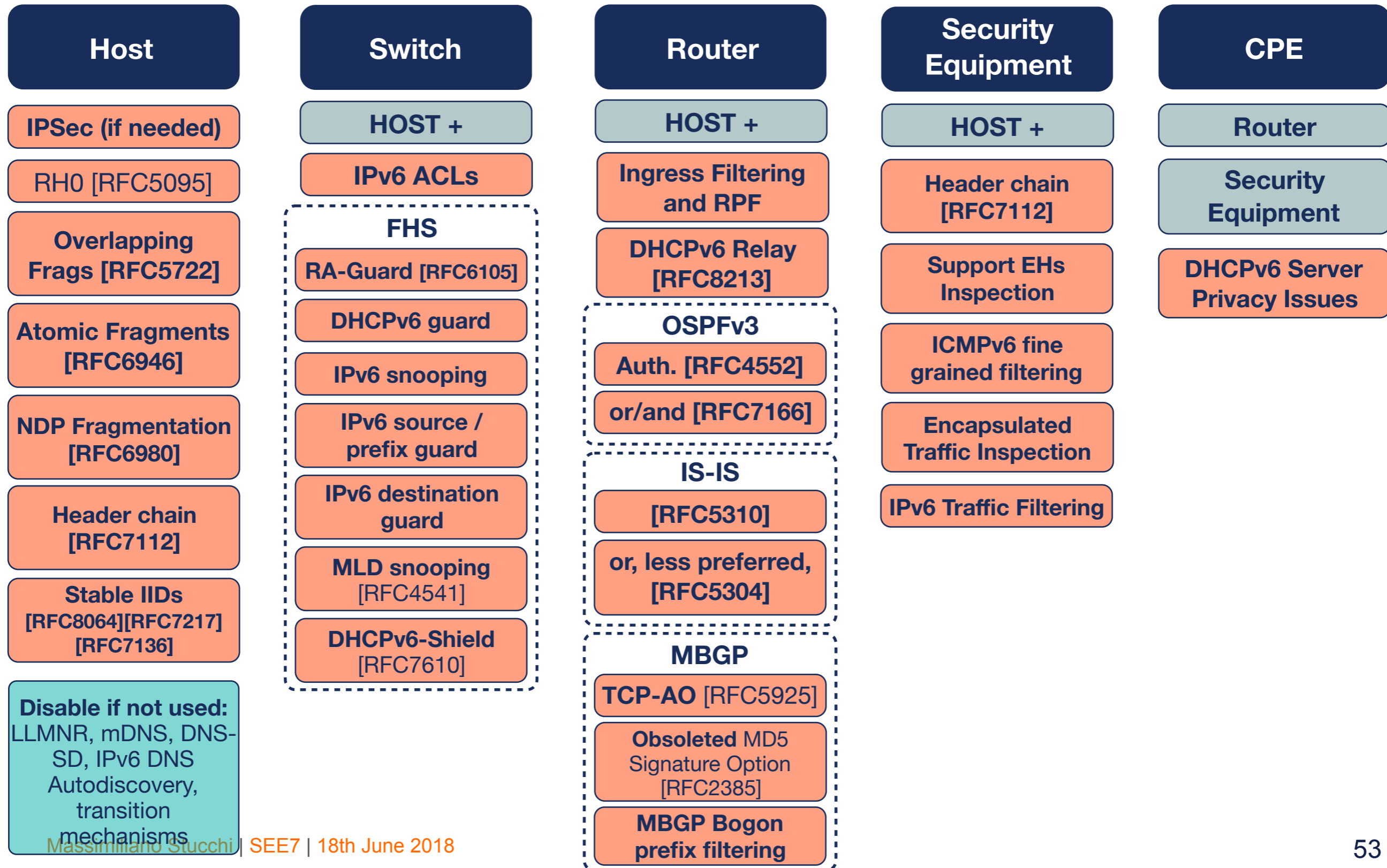


- Best security tool is knowledge
- IPv6 security is a moving target, keep updated
- IPv6 is happening: need to know about IPv6 security
- IPv6 quite similar to IPv4, many reusable practices

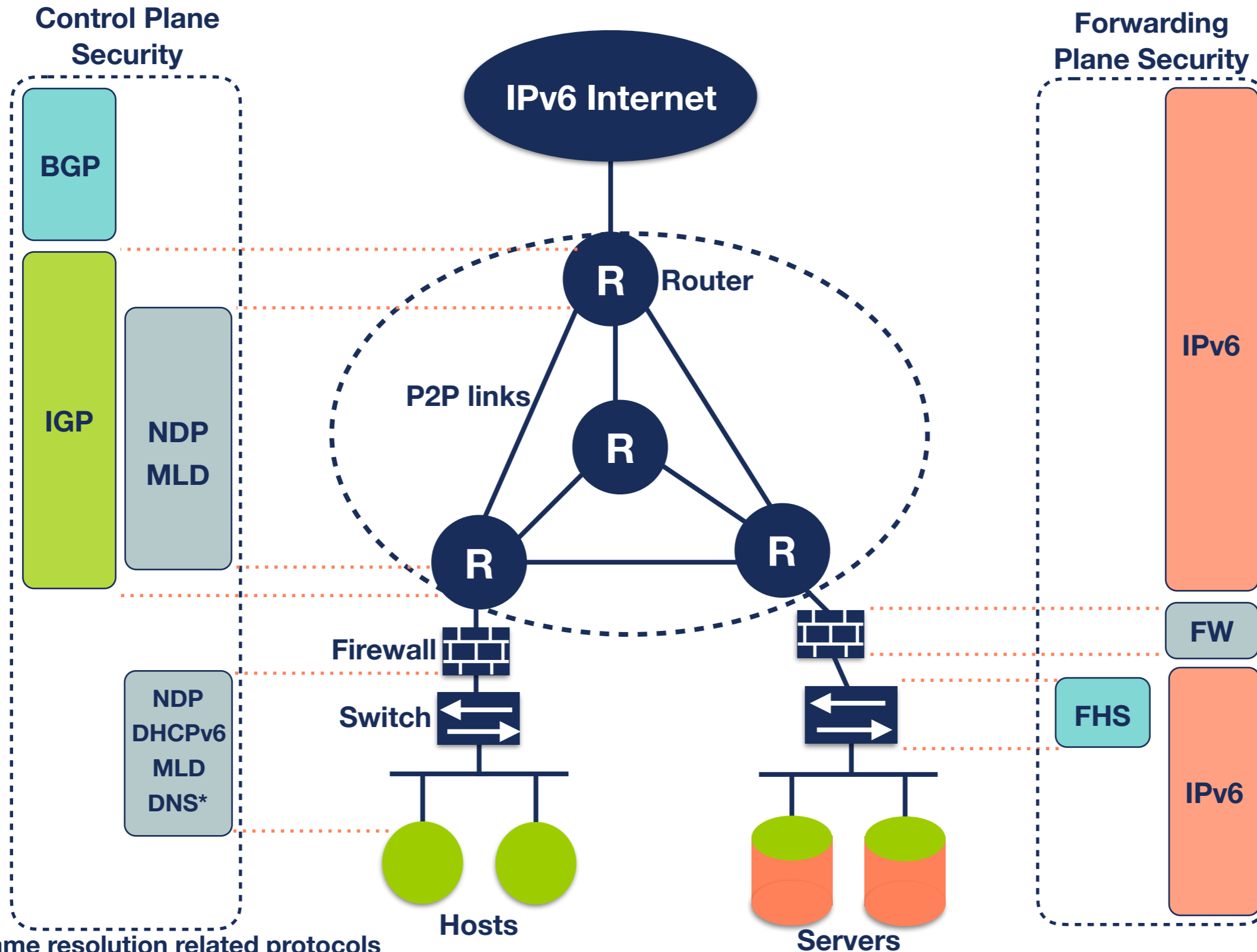
# Overview: Devices



- Different categories (from RIPE-554):



# Overview: Network Example



\* All Name resolution related protocols



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# Questions

